

# DIGITAL 2020

#### JULY GLOBAL STATSHOT REPORT

THE LATEST INSIGHTS INTO HOW PEOPLE AROUND THE WORLD USE THE INTERNET, SOCIAL MEDIA, MOBILE DEVICES, AND ECOMMERCE

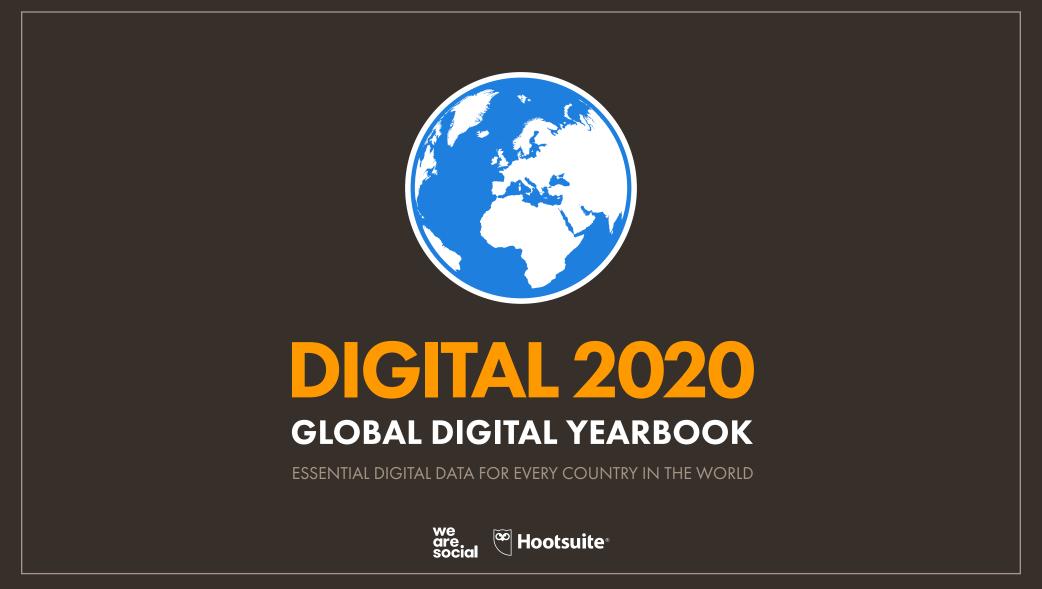




# we are. Hootsuite®







CLICK HERE TO READ OUR DIGITAL 2020 GLOBAL OVERVIEW REPORT, WITH MORE THAN 200 PAGES OF ESSENTIAL CHARTS AND INSIGHTS FROM AROUND THE WORLD CLICK HERE TO READ OUR DIGITAL 2020
GLOBAL DIGITAL YEARBOOK, WITH
ESSENTIAL HEADLINE DIGITAL DATA
FOR EVERY COUNTRY IN THE WORLD

#### CLICK THE LINKS BELOW TO ACCESS OUR FULL SUITE OF GLOBAL DIGITAL REPORTS

GLOBAL OVERVIEW	BOTSWANA	DJIBOUTI	GUINEA	LESOTHO	NEPAL	ST. KITTS & NEVIS	TAJIKISTAN
DIGITAL YEARBOOK	BRAZIL	DOMINICA	GUINEA-BISSAU	LIBERIA	NETHERLANDS	ST. LUCIA	TANZANIA
ABKHAZIA	BRITISH VIRGIN IS.	dominican rep.	GUYANA	LIBYA	NEW CALEDONIA	st. martin	THAILAND
afghanistan	BRUNEI	ECUADOR	HAITI	LIECHTENSTEIN	new zealand	ST. PIERRE & MIQUELON	TIMOR-LESTE
ÅLAND IS.	BULGARIA	EGYPT	HONDURAS	LITHUANIA	NICARAGUA	ST. VINCENT & THE GRENADINES	TOGO
ALBANIA	BURKINA FASO	EL SALVADOR	HONG KONG	LUXEMBOURG	NIGER	SAMOA	TOKELAU
ALGERIA	BURUNDI	EQUATORIAL GUINEA	HUNGARY	MACAU	NIGERIA	SAN MARINO	TONGA
american samoa	CABO VERDE	ERITREA	ICELAND	north macedonia	NIUE	SÃO TOMÉ & PRÍNCIPE	TRANSNISTRIA
ANDORRA	CAMBODIA	ESTONIA	INDIA	MADAGASCAR	NORFOLK IS.	SAUDI ARABIA	trinidad & tobago
ANGOLA	CAMEROON	ESWATINI	Indonesia	MALAWI	northern mariana is.	SENEGAL	TUNISIA
ANGUILLA	CANADA	ETHIOPIA	IRAN	MALAYSIA	NORWAY	SERBIA	TURKEY
ANTIGUA & BARBUDA	CAYMAN IS.	FALKLAND IS.	IRAQ	MALDIVES	OMAN	SEYCHELLES	turkmenistan
ARGENTINA	CENTRAL AFRICAN REP.	FAROE IS.	IRELAND	MALI	PAKISTAN	SIERRA LEONE	TURKS & CAICOS IS.
ARMENIA	CHAD	FIJI	ISLE OF MAN	MALTA	PALAU	SINGAPORE	TUVALU
ARUBA	CHILE	FINLAND	ISRAEL	MARSHALL IS.	PALESTINE	ST. MAARTEN	UGANDA
AUSTRALIA	CHINA	FRANCE	ITALY	MARTINIQUE	PANAMA	SLOVAKIA	UKRAINE
AUSTRIA	CHRISTMAS IS.	FRENCH GUIANA	JAMAICA	MAURITANIA	PAPUA NEW GUINEA	SLOVENIA	U.A.E.
AZERBAIJAN	COCOS (KEELING) IS.	FRENCH POLYNESIA	JAPAN	MAURITIUS	PARAGUAY	SOLOMON IS.	U.K.
BAHAMAS	COLOMBIA	GABON	JERSEY	MAYOTTE	PERU	SOMALIA	U.S.A.
BAHRAIN	COMOROS	GAMBIA	JORDAN	MEXICO	PHILIPPINES	SOUTH AFRICA	U.S. VIRGIN IS.
BANGLADESH	DEM. REP. OF CONGO	GEORGIA	KAZAKHSTAN	MICRONESIA	PITCAIRN IS.	south sudan	URUGUAY
BARBADOS	rep. of congo	GERMANY	KENYA	MOLDOVA	POLAND	SPAIN	uzbekistan
BELARUS	COOK IS.	GHANA	KIRIBATI	MONACO	PORTUGAL	SRI LANKA	VANUATU
BELGIUM	COSTA RICA	GIBRALTAR	NORTH KOREA	MONGOLIA	PUERTO RICO	SUDAN	VATICAN
BELIZE	CÔTE D'IVOIRE	GREECE	SOUTH KOREA	MONTENEGRO	QATAR	SURINAME	VENEZUELA
BENIN	CROATIA	GREENLAND	KOSOVO	MONTSERRAT	RÉUNION	SVALBARD & JAN MAYEN	VIETNAM
BERMUDA	CUBA	GRENADA	KUWAIT	MOROCCO	ROMANIA	SWAZILAND	WALLIS & FUTUNA
BHUTAN	CURAÇAO	GUADELOUPE	KYRGYZSTAN	MOZAMBIQUE	RUSSIAN FEDERATION	SWEDEN	WESTERN SAHARA
BOLIVIA	CYPRUS	GUAM	LAOS	MYANMAR	rwanda	SWITZERLAND	YEMEN
BONAIRE, ST. EUSTATIUS & SABA	CZECHIA	GUATEMALA	LATVIA	NAMIBIA	ST. BARTHÉLEMY	SYRIA	ZAMBIA
BOSNIA & HERZEGOVINA	DENMARK	GUERNSEY	LEBANON	NAURU	ST. HELENA	TAIWAN	ZIMBABWE



#### IMPORTANT NOTES ON CHANGES TO DATA

Changes to data sources, underlying data, and reporting methodologies mean that various figures in this report will not be comparable to similar figures that we published in previous Global Digital Reports. Wherever such changes affect data in this report, we have included a COMPARABILITY ADVISORY in the footnotes of each relevant slide. These changes relate to either (1) a source change, where we have substantially changed the data sources that we use to inform data points; or (2) a base change, where either we or our data providers have made material changes to the ways in which we and / or they collect and / or report underlying data. Wherever such changes occur, we have also endeavoured to re-base the historical data we use for annual or quarterly growth figures, but where we have been unable to re-base historical data, we have included an advisory in the footnotes of each relevant slide.



# GLOBAL OVERVIEW

#### DIGITAL AROUND THE WORLD IN JULY 2020

THE ESSENTIAL HEADLINE DATA YOU NEED TO UNDERSTAND MOBILE, INTERNET, AND SOCIAL MEDIA USE

TOTAL POPULATION



7.79

**BILLION** 

**URBANISATION:** 

56%

(ap

UNIQUE MOBILE PHONE USERS



PENETRATION:

66%

**INTERNET** USERS



**ACTIVE SOCIAL** MEDIA USERS



3.96 **BILLION** 

PENETRATION:

51%

5.15 **BILLION** 

**BILLION** PENETRATION:

4.57

59%

**SOURCES:** KEPIOS ANALYSIS; UNITED NATIONS; LOCAL GOVERNMENT BODIES; GSMA INTELLIGENCE; ITU; GLOBALWEBINDEX; EUROSTAT; CNNIC; APJII; SOCIAL MEDIA PLATFORMS' SELF-SERVICE ADVERTISING TOOLS; SOCIAL MEDIA COMPANIES' ANNOUNCEMENTS AND EARNINGS REPORTS; MEDIASCOPE; CAFEBAZAAR (ALL LATEST AVAILABLE DATA IN JULY 2020). **COMPARABILITY ADVISORY:** SOURCE AND BASE CHANGES. DATA MAY NOT BE DIRECTLY COMPARABLE TO PREVIOUS REPORTS.





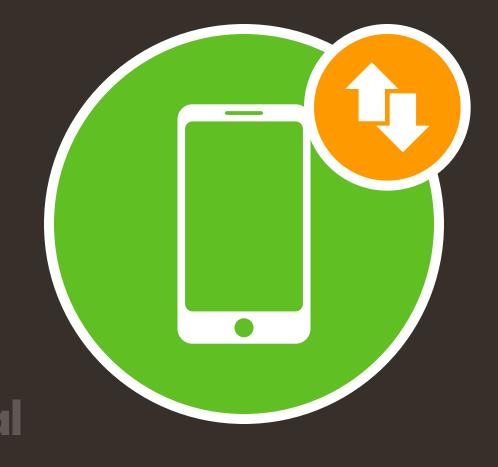
## GLOBAL DIGITAL GROWTH

THE YEAR-ON-YEAR CHANGE IN ESSENTIAL INDICATORS OF DIGITAL ADOPTION

TOTAL POPULATION



UNIQUE MOBILE PHONE USERS



INTERNET USERS



ACTIVE SOCIAL MEDIA USERS



+1.1%

JUL 2020 vs. JUL 2019

+81 MILLION

+2.4%

JUL 2020 vs. JUL 2019

**+121 MILLION** 

+8.2%

JUL 2020 vs. JUL 2019

**+346 MILLION** 

+10.5%

JUL 2020 vs. JUL 2019

**+376 MILLION** 





#### DAILY TIME SPENT WITH MEDIA

THE AVERAGE AMOUNT OF TIME EACH DAY THAT INTERNET USERS AGED 16 TO 64\* SPEND WITH DIFFERENT KINDS OF MEDIA AND DEVICES

**USING THE** INTERNET

USING SOCIAL MEDIA

WATCHING TELEVISION\*

LISTENING TO MUSIC STREAMING SERVICES

USING A GAMES CONSOLE











6H 42M 2H 22M 3H 22M 1H 31M 1H 10M



#### COVID-19: DIGITAL'S ROLE IN HELPING PEOPLE COPE

PERCENTAGE OF SURVEY RESPONDENTS\* WHO REPORT THAT INTERNET-CONNECTED TECHNOLOGIES HAVE HELPED THEM WITH EACH ACTIVITY

HELPS ME COPE WITH COVID-19-RELATED LOCKDOWNS (GENERAL)		
HELPS WITH MY CHILDREN'S EDUCATION	we are. Hootsuite®	76%
HELPS ME STAY IN TOUCH WITH FRIENDS AND FAMILY		74%
HELPS ME DO MY JOB (WHITE-COLLAR WORKERS)		67%
HELPS ME KEEP MY CHILDREN ENTERTAINED AND ENGAGED		65%
HELPS ME WITH MY SHOPPING	45%	
HELPS ME GET GROCERIES FROM FOOD STORES	44%	
HELPS IMPROVE MY MENTAL HEALTH AND WELLBEING	43%	
HELPS ME ACCESS DOCTORS AND HEALTHCARE	41%	
HELPS ME KEEP FIT AND EXERCISE	40%	
HELPS ME IMPROVE MY INCOME AND FINANCES 29%		





83%

#### COVID-19: PEOPLE SPENDING MORE TIME WITH DEVICES

PERCENTAGE OF INTERNET USERS AGED 16 TO 64 IN SELECT COUNTRIES\* WHO REPORT SPENDING MORE TIME USING EACH DEVICE DUE TO COVID-19

we are. social

SMARTPHONE OR MOBILE PHONE



70%

LAPTOP COMPUTER



47%

PC OR DESKTOP COMPUTER



33%

**TABLET** DEVICE



23%

SMART TV OR MEDIA STREAMING DEVICE



GAMES CONSOLE



18%

**SMART SPEAKER** 



we are social

14%

**SMART** WATCH



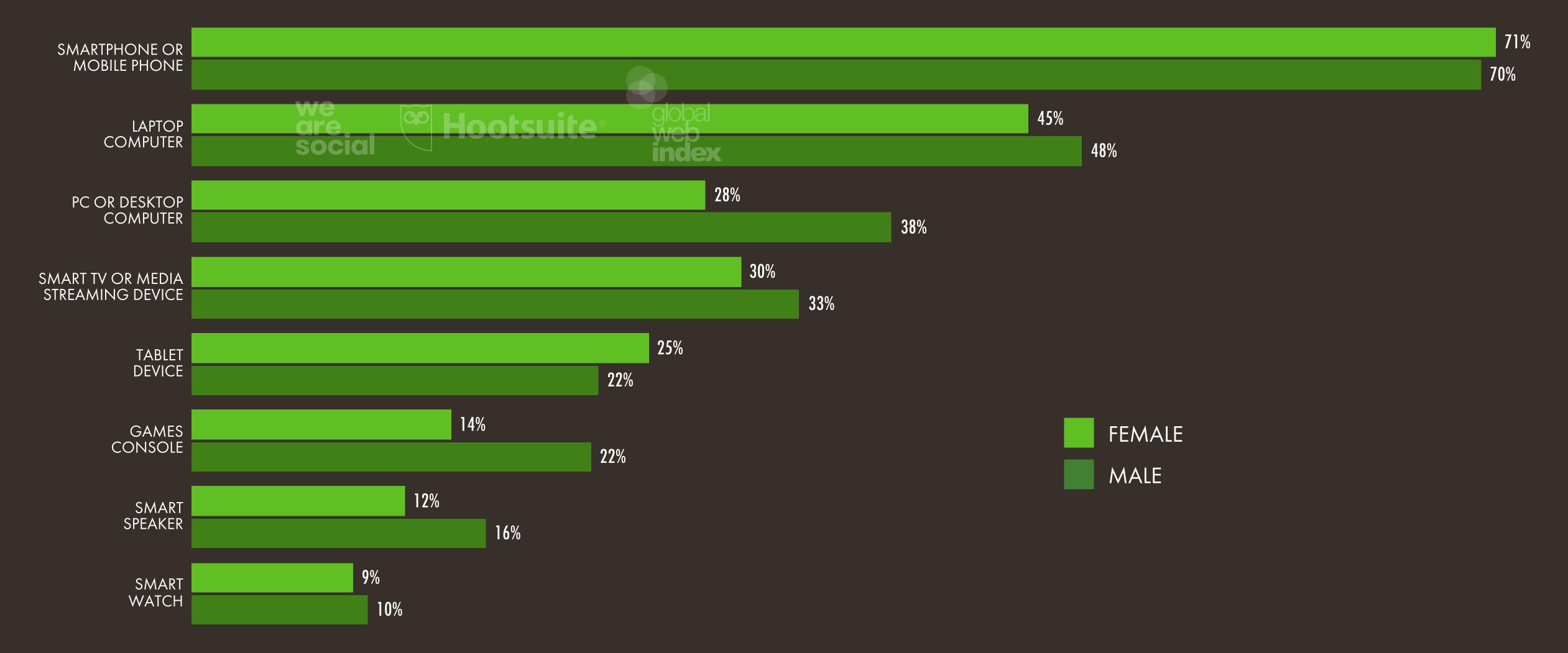
32%

we are. social



#### COVID-19: PEOPLE SPENDING MORE TIME WITH DEVICES

PERCENTAGE OF INTERNET USERS AGED 16 TO 64 IN SELECT COUNTRIES\* WHO REPORT SPENDING MORE TIME USING EACH DEVICE DUE TO COVID-19







#### COVID-19: INCREASE IN ONLINE AND DIGITAL ACTIVITIES

PERCENTAGE OF INTERNET USERS AGED 16 TO 64 IN SELECT COUNTRIES\* WHO REPORT SPENDING MORE TIME ON EACH ACTIVITY DUE TO COVID-19

WATCHING MORE SHOWS & FILMS ON STREAMING SERVICES



54%

SPENDING LONGER USING SOCIAL MEDIA



43%

SPENDING LONGER ON MESSENGER SERVICES

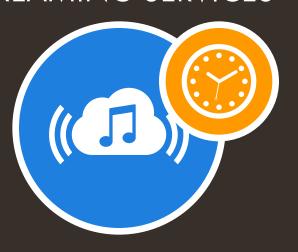


we

are. social

42%

LISTENING TO MORE MUSIC STREAMING SERVICES



37%

SPENDING MORE TIME ON MOBILE APPS



36%

SPENDING MORE TIME PLAYING COMPUTER OR VIDEO GAMES



35%

CREATING AND UPLOADING VIDEOS



16%

LISTENING TO MORE PODCASTS



15%

**SOURCE:** GLOBALWEBINDEX'S CORONAVIRUS MULTI-MARKET STUDY (WAVE 5, JULY 2020). \*NOTE: FIGURES REPRESENT THE FINDINGS OF A SURVEY OF INTERNET USERS AGED 16 TO 64 IN AUSTRALIA, BELGIUM, BRAZIL, CHINA, FRANCE, GERMANY, INDIA, ITALY, JAPAN, NEW ZEALAND, PHILIPPINES, POLAND, ROMANIA, SINGAPORE, SOUTH AFRICA, SPAIN, THE UNITED KINGDOM, AND THE UNITED STATES. DATA COLLECTION (FIELDWORK) TOOK PLACE BETWEEN 29 JUNE AND 02 JULY, 2020. SEE GLOBALWEBINDEX.COM FOR MORE DETAILS.

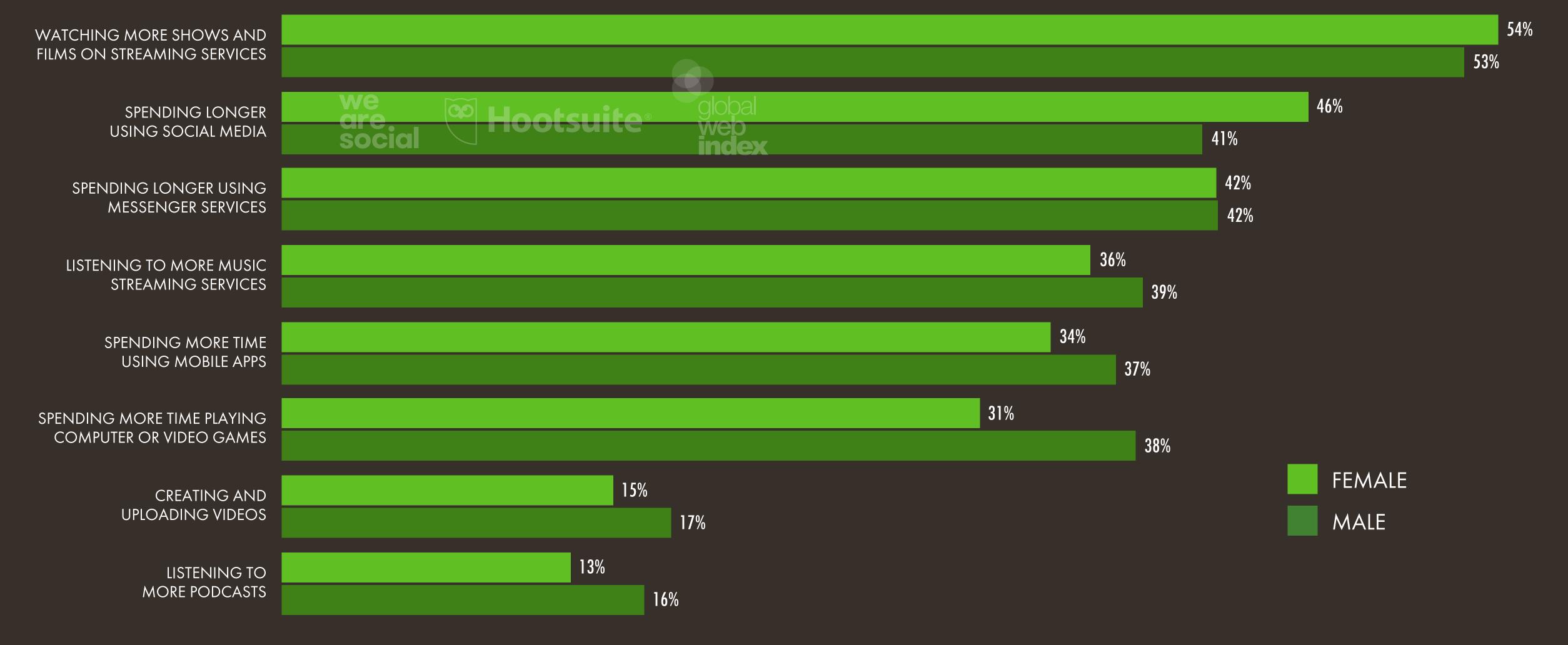
we are.





#### COVID-19: INCREASE IN ONLINE AND DIGITAL ACTIVITIES

PERCENTAGE OF INTERNET USERS AGED 16 TO 64 IN SELECT COUNTRIES\* WHO REPORT SPENDING MORE TIME ON EACH ACTIVITY DUE TO COVID-19







#### COVID-19: PLANS TO CONTINUE WITH NEW BEHAVIOURS

PERCENTAGE OF INTERNET USERS AGED 16 TO 64\* WHO EXPECT TO CONTINUE WITH NEW BEHAVIOURS EVEN AFTER THE COVID-19 OUTBREAK ENDS

WATCHING MORE SHOWS & FILMS ON STREAMING SERVICES



23%

SPENDING LONGER USING SOCIAL MEDIA



18%

SPENDING LONGER ON MESSENGER SERVICES



we

are. social

18%

LISTENING TO MORE MUSIC STREAMING SERVICES



17%

SPENDING MORE TIME ON MOBILE APPS



13%

SPENDING MORE TIME PLAYING COMPUTER OR VIDEO GAMES



we are.

12%

CREATING AND UPLOADING VIDEOS



7.4%

LISTENING TO MORE PODCASTS



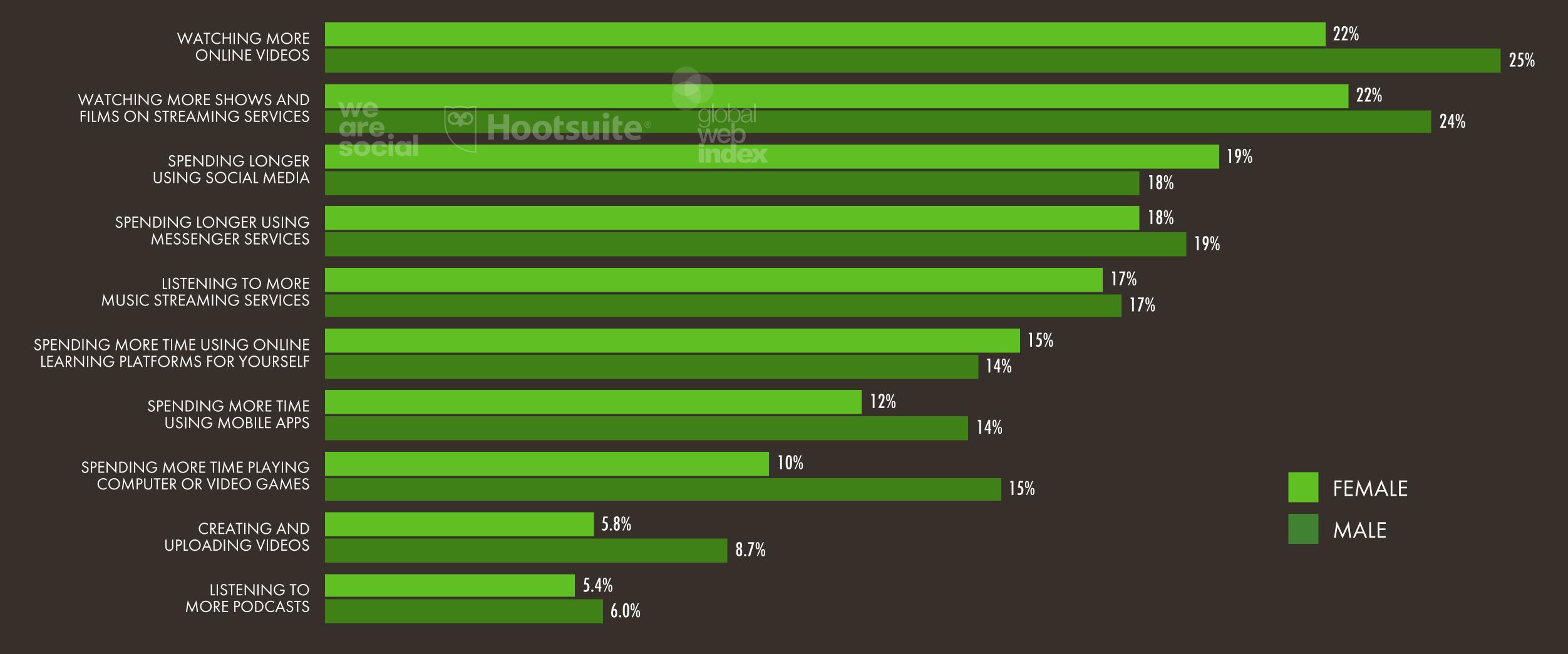
5.7%

we are social



#### COVID-19: PLANS TO CONTINUE WITH NEW BEHAVIOURS

PERCENTAGE OF INTERNET USERS AGED 16 TO 64\* WHO EXPECT TO CONTINUE WITH NEW BEHAVIOURS EVEN AFTER THE COVID-19 OUTBREAK ENDS

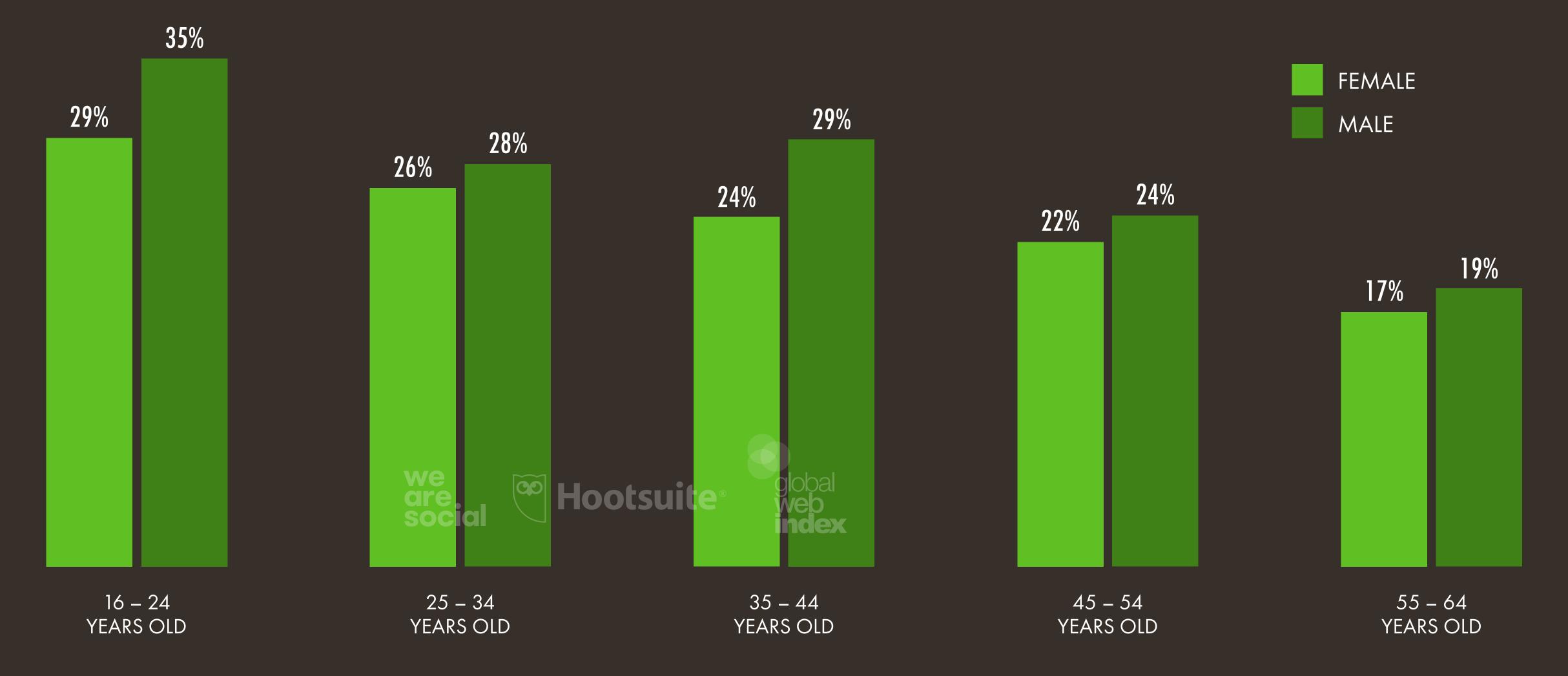






#### COVID-19: ENDURING PLANS TO WORK FROM HOME

PERCENTAGE OF INTERNET USERS\* WHO EXPECT TO WORK FROM HOME MORE FREQUENTLY EVEN AFTER THE COVID-19 OUTBREAK ENDS

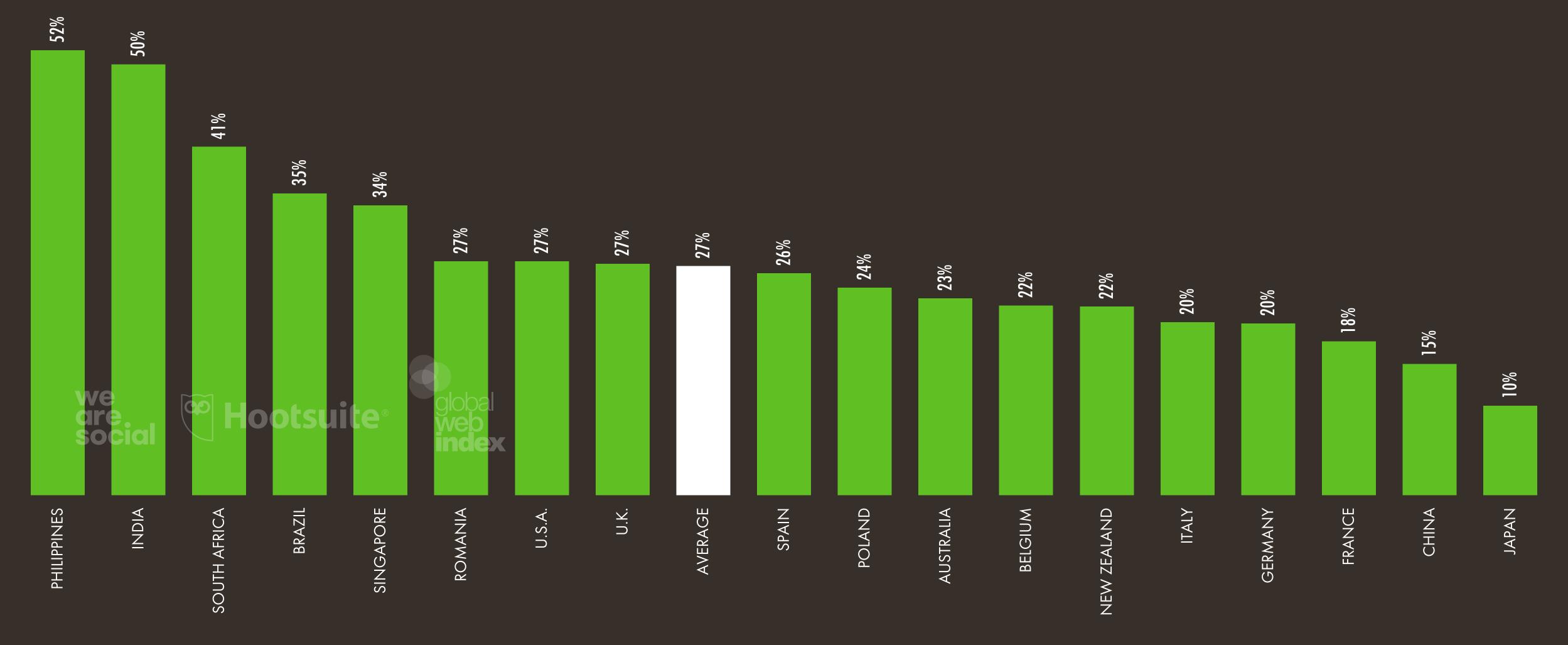






#### COVID-19: ENDURING PLANS TO WORK FROM HOME

PERCENTAGE OF INTERNET USERS AGED 16 TO 64\* WHO EXPECT TO WORK FROM HOME MORE FREQUENTLY EVEN AFTER THE COVID-19 OUTBREAK ENDS









# GLOBAL INTERNET USE

## OVERVIEW OF GLOBAL INTERNET USE

A SNAPSHOT OF INTERNET USE AROUND THE WORLD

TOTAL NUMBER OF GLOBAL **INTERNET USERS** 

INTERNET USERS AS A PERCENTAGE OF TOTAL GLOBAL POPULATION

ANNUAL GROWTH IN THE NUMBER OF GLOBAL INTERNET USERS

AVERAGE AMOUNT OF TIME PER DAY SPENT USING THE INTERNET BY EACH INTERNET USER





 $\widetilde{QO}$ 





**BILLION** 

59%

+8.2% +346 MILLION 6H 42M





#### DIFFERENT PERSPECTIVES: GLOBAL INTERNET USERS

GLOBAL INTERNET USER NUMBERS PUBLISHED BY DIFFERENT SOURCES, OFFERED FOR REFERENCE AND PERSPECTIVE

GLOBAL INTERNET USERS: ITU DATA\*

GLOBAL INTERNET USERS: CIA WORLD FACTBOOK DATA

GLOBAL INTERNET USERS: INTERNETWORLDSTATS DATA

GLOBAL INTERNET USERS: INTERNETLIVESTATS DATA















4.18
BILLION

PENETRATION:

54%

4.20
BILLION

PENETRATION:

54%

4.65
BILLION

PENETRATION:

60%

4.61
BILLION

PENETRATION:

59%





#### MOBILE INTERNET USE

INTERNET USERS WHO ACCESS THE INTERNET VIA MOBILE PHONES

TOTAL NUMBER
OF MOBILE
INTERNET USERS

MOBILE INTERNET USERS
AS A PERCENTAGE OF
TOTAL INTERNET USERS

SHARE OF ALL INTERNET
USERS ACCESSING
VIA A SMARTPHONE\*

SHARE OF ALL INTERNET
USERS ACCESSING
VIA A FEATURE PHONE\*

AVERAGE DAILY TIME SPENT USING THE INTERNET ON MOBILE DEVICES











4.17
BILLION

91%

90%

2.8%

3H 29M



#### SHARE OF WEB TRAFFIC BY DEVICE

EACH DEVICE'S SHARE OF TOTAL WEB PAGES SERVED TO WEB BROWSERS IN JUNE 2020

MOBILE **PHONES** 



LAPTOPS & DESKTOPS



47.0%

JUN 2020 vs. JUN 2019:

+3.4%

+155 BPS

**TABLET** COMPUTERS



2.8%

JUN 2020 vs. JUN 2019:

-25%

OTHER **DEVICES** 



0.08%

JUN 2020 vs. JUN 2019:

-33%

**-4 BPS** 

-55 BPS

50.1%

JUN 2020 vs. JUN 2019:

-1.1%

-95 BPS





#### SHARE OF GLOBAL WEB TRAFFIC BY BROWSER

BASED ON WEB PAGES SERVED TO WEB BROWSERS RUNNING ON ANY DEVICE IN JUNE 2020

CHROME



SAFARI



**FIREFOX** 



SAMSUNG INTERNET



3.3% **YOY: -7.1%** 

65.5% **YOY: +2.8%** 

UC BROWSER

17.0% **YOY: +12%** 



INTERNET EXPLORER

4.3%

**YOY: -8.4%** 



OTHER

**YOY: +1.9%** 

**YOY: -46%** 

we are. social

**YOY: -23%** 

**YOY: -41%** 





#### INTERNET CONNECTION SPEEDS: OVERVIEW

AVERAGE DOWNLOAD SPEEDS FOR MOBILE AND FIXED INTERNET CONNECTIONS, WITH YEAR-ON-YEAR COMPARISONS

AVERAGE SPEED OF MOBILE INTERNET CONNECTIONS

YEAR-ON-YEAR CHANGE IN AVERAGE SPEED OF MOBILE INTERNET CONNECTIONS

AVERAGE SPEED OF FIXED INTERNET CONNECTIONS

YEAR-ON-YEAR CHANGE IN AVERAGE SPEED OF FIXED INTERNET CONNECTIONS









34.67 MBPS +26%

78.26 MBPS +32%



œ





#### MOBILE INTERNET CONNECTION SPEED RANKINGS

COUNTRIES AND TERRITORIES\* WITH THE FASTEST AND SLOWEST MOBILE INTERNET CONNECTION SPEEDS

#### FASTEST MOBILE INTERNET CONNECTION SPEEDS

#	COUNTRY / TERRITORY	MBPS	▲ Y-O-Y
01	SOUTH KOREA	110.10	+22%
02	UNITED ARAB EMIRATES	107.53	+87%
03	CHINA	103.67	+210%
04	QATAR	83.83	+40%
05	CANADA	71.61	+13%
06	THE NETHERLANDS	70.98	+18%
07	NORWAY	70.16	+8%
08	AUSTRALIA	70.04	+11%
09	BULGARIA	68.94	+64%
10	SAUDI ARABIA	66.54	+70%

#### **SLOWEST MOBILE INTERNET CONNECTION SPEEDS**

#	COUNTRY / TERRIT	ORY	MBPS	▲ Y-O-Y
138	AFGHANISTAN		5.52	-29%
137	PALESTINE		7.67	+24%
136	VENEZUELA		7.80	+18%
135	SUDAN		8.45	-29%
134	BANGLADESH		10.53	+10%
133	SOMALIA*	we	10.58	+16%
132	ALGERIA	social	11.17	+57%
131	IRAQ		11.51	+109%
130	UZBEKISTAN		11.78	+22%
129	INDIA		12.16	+12%

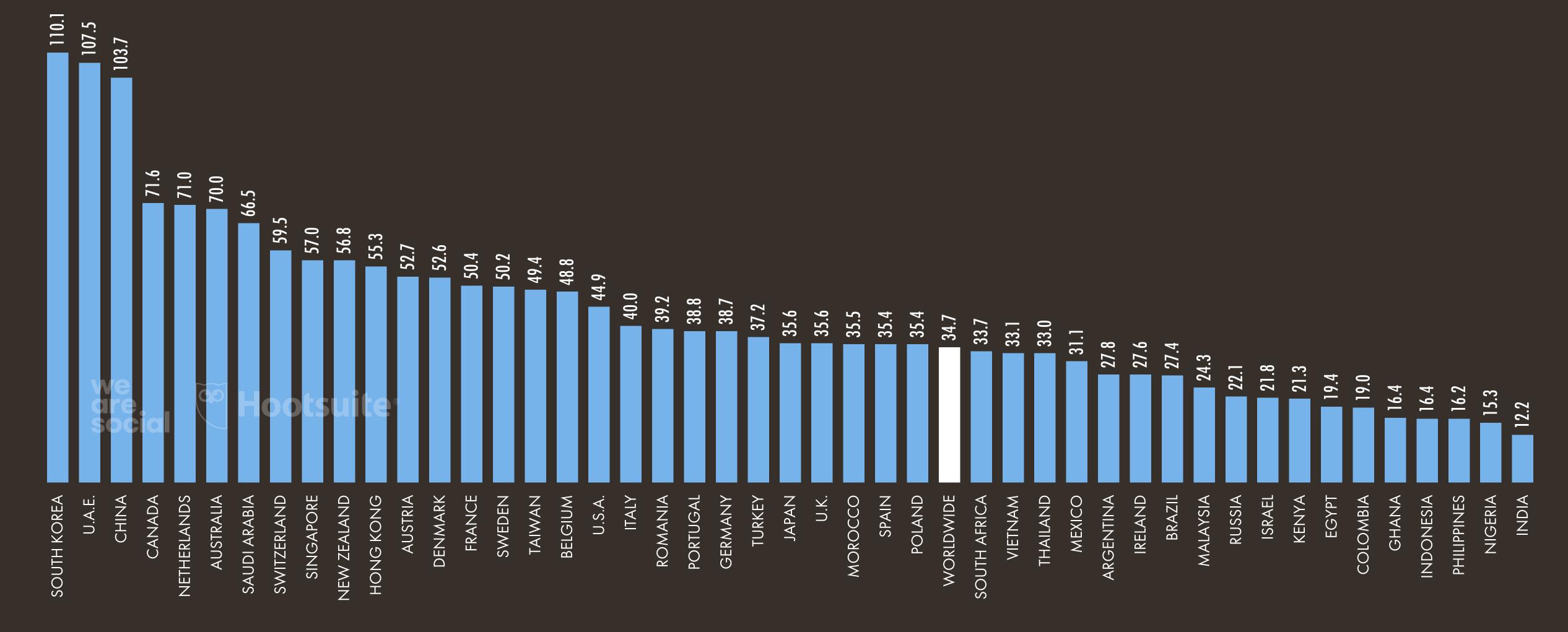






#### MOBILE INTERNET CONNECTION SPEEDS

AVERAGE MOBILE INTERNET CONNECTION SPEED, IN MBPS







#### FIXED INTERNET CONNECTION SPEED RANKINGS

COUNTRIES AND TERRITORIES\* WITH THE FASTEST AND SLOWEST FIXED INTERNET CONNECTION SPEEDS

#### FASTEST FIXED INTERNET CONNECTION SPEEDS

#	COUNTRY / TERRITORY	MBPS	▲ Y-O-Y
01	SINGAPORE	208.16	+3%
02	HONG KONG	192.09	+11%
03	THAILAND	171.36	+116%
04	SWITZERLAND	164.32	+40%
05	ROMANIA	163.54	+27%
06	ANDORRA	161.59	+26%
07	SOUTH KOREA	158.79	+10%
08	LIECHTENSTEIN	155.92	+37%
09	MONACO	153.78	+25%
10	MACAU	151.33	+37%

#### **SLOWEST FIXED INTERNET CONNECTION SPEEDS**

#	COUNTRY / TERRITORY	MBPS	▲ Y-O-Y
174	VENEZUELA	3.50	-10%
173	TURKMENISTAN	3.69	+72%
172	ALGERIA	3.86	-12%
171	YEMEN	3.96	+26%
170	CUBA we are.	4.17	-54%
169	SUDAN	4.84	0%
168	DEM. REP. OF THE CONGO	5.71	-45%
167	MAURITANIA	6.22	+79%
166	AFGHANISTAN	7.38	-4%
165	THE GAMBIA	7.56	-23%

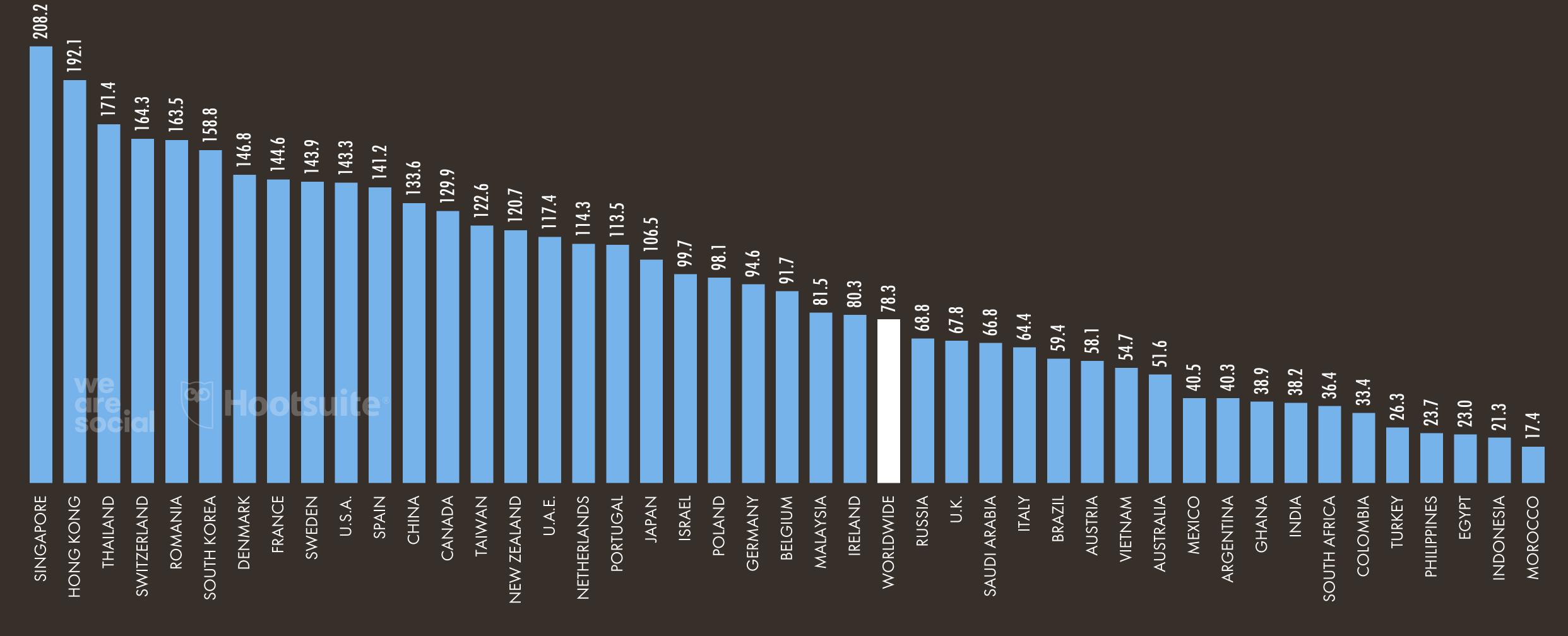






#### FIXED INTERNET CONNECTION SPEEDS

AVERAGE FIXED INTERNET CONNECTION SPEED, IN MBPS







## WORLD'S MOST VISITED WEBSITES (SIMILARWEB)

RANKING OF THE WORLD'S MOST VISITED WEBSITES ACCORDING TO SIMILARWEB, BASED ON TOTAL GLOBAL WEBSITE TRAFFIC

#	WEBSITE	TIME / VISIT	PAGES / VISIT
01	GOOGLE.COM	11 M 14S	8.6
02	YOUTUBE.COM	21M 55S	9.1
03	FACEBOOK.COM	10M 56S	9.1
04	BAIDU.COM	8M 41S	8.4
05	TWITTER.COM	11 M 14S	12.2
06	WIKIPEDIA.ORG	3M 59S	3.0
07	INSTAGRAM.COM	8M 06S	12.8
08	YAHOO.COM	7M 48S	6.9
09	YANDEX.RU	10M 45S	8.8
10	PORNHUB.COM	9M 51S	7.5

#	WEBSITE		TIME / VISIT	PAGES / VISIT
11	XVIDEOS.COM		12M 16S	9.3
12	NETFLIX.COM		10M 37S	4.2
13	AMAZON.COM		7M 24S	9.1
14	XNXX.COM		14M 43S	11.5
15	WHATSAPP.COM		2M 49S	1.8
16	LIVE.COM		7M 51S	8.3
17	YAHOO.CO.JP	we	10M 36S	7.0
18	VK.COM	are. social	18M 22S	20.9
19	NAVER.COM		17M 48S	11.6
20	reddit.com		10M 23S	8.3







# WORLD'S MOST VISITED WEBSITES (ALEXA)

RANKING OF THE WORLD'S MOST VISITED WEBSITES ACCORDING TO ALEXA\*, BASED ON TOTAL GLOBAL WEBSITE TRAFFIC

#	WEBSITE	TIME / DAY	PAGES / DAY
01	GOOGLE.COM	14M 15S	15.74
02	YOUTUBE.COM	14M 14S	8.00
03	TMALL.COM	6M 54S	2.94
04	BAIDU.COM	8M 52S	4.48
05	QQ.COM	3M 42S	4.02
06	FACEBOOK.COM	18M 48S	8.26
07	SOHU.COM	3M 44S	4.70
08	LOGIN.TMALL.COM	5M 05S	1.00
09	TAOBAO.COM	4M 34S	3.59
10	YAHOO.COM	4M 39S	4.43

#	WEBSITE		TIME / DAY	PAGES / DAY
11	360.CN		3M 16S	4.03
12	JD.COM		3M 32S	4.47
13	AMAZON.COM		9M 27S	8.56
14	WIKIPEDIA.ORG		4M 01S	3.03
15	PAGES.TMALL.CO	M	1M 16S	1.49
16	SINA.COM.CN		2M 55S	3.55
17	WEIBO.COM	we	3M 03S	3.69
18	LIVE.COM	social	5M 03S	5.22
19	REDDIT.COM		5M 45S	4.43
20	ZOOM.US		7M 54S	3.61







### TOP GOOGLE SEARCH QUERIES IN Q2 2020

BASED ON WORLDWIDE GOOGLE SEARCHES BETWEEN 01 APRIL AND 30 JUNE 2020

#	SEARCH QUERY		INDEX vs. TOP QUERY
01	GOOGLE		100
02	FACEBOOK		86
03	CORONAVIRUS		80
04	YOUTUBE		78
05	NEWS		48
06	WEATHER		46
07	AMAZON	we are social	38
08	CORONA		31
09	TRANSLATE		31
10	INSTAGRAM		30

#	SEARCH QUERY	INDEX vs. TOP QUERY
11	GMAIL	28
12	WHATSAPP	26
13	VIDEOS	25
14	WEB	25
15	TRADUCTOR	21
16	MP3	19
17	TWITTER	19
18	NETFLIX	19
19	HOTMAIL	18
20	YAHOO	17







#### LATEST TRENDS: TOP GOOGLE QUERIES IN JUNE 2020

GOOGLE SEARCH QUERIES WITH THE HIGHEST VOLUMES, BASED ON WORLDWIDE GOOGLE SEARCHES BETWEEN 01 JUNE AND 30 JUNE 2020

#	SEARCH QUERY	INDEX vs. TOP QUERY
01	GOOGLE	100
02	FACEBOOK	98
03	YOUTUBE	83
04	YOU	71
05	WEATHER	58
06	NEWS	51
07	AMAZON	41
08	CORONAVIRUS	38
09	TRANSLATE	34
10	INSTAGRAM	33

#	SEARCH QUERY		INDEX vs. TOP QUERY
11	WHATSAPP		30
12	GMAIL		30
13	MAIL		23
14	TRADUCTOR		22
15	CLIMA		22
16	TWITTER		21
17	HOTMAIL	we	20
18	ПОГОДА	are. social	19
19	METEO		19
20	WHATSAPP WEB		18







#### LATEST TRENDS: RISING GOOGLE QUERIES IN JUNE 2020

POPULAR GOOGLE SEARCH QUERIES WITH THE GREATEST INCREASE IN SEARCH VOLUMES BETWEEN 01 JUNE AND 30 JUNE 2020

#	SEARCH QUERY	VOLUME GROWTH
01	SUSHANT SINGH RAJPUT	+3,750%
02	LOCAL GUIDE PROGRAM	+1,350%
03	BIENESTAR AZTECA	+800%
04	LOTTERY SAMBAD	+650%
05	LA LIGA	+500%
06	FATHERS DAY	+400%
07	PREMIER LEAGUE	we are. social
08	PS5	+250%
09	TIEMPO DE MAÑANA	+200%
10	METEO DI DOMANI	+180%

#	SEARCH QUERY		VOLUME GROWTH
11	WETTER MORGEN		+180%
12	TIEMPO MAÑANA		+180%
13	BUIENRADAR	(CO)	+170%
14	WEATHER TOMORROW		+170%
15	MÉTÉO DEMAIN		+170%
16	LIVESCORE		+170%
17	VNEDU		+160%
18	CLIMA PARA AMANHÃ		+150%
19	BREONNA TAYLOR		+150%
20	WHEN IS FATHERS DAY		+150%





#### ONLINE CONTENT ACTIVITIES

PERCENTAGE OF GLOBAL INTERNET USERS AGED 16 TO 64 WHO CONSUME EACH KIND OF CONTENT VIA THE INTERNET EACH MONTH

WATCH ONLINE VIDEOS WATCH VLOGS

LISTEN TO MUSIC STREAMING SERVICES

LISTEN TO ONLINE RADIO STATIONS

LISTEN TO PODCASTS











90%

52%

72%

48%

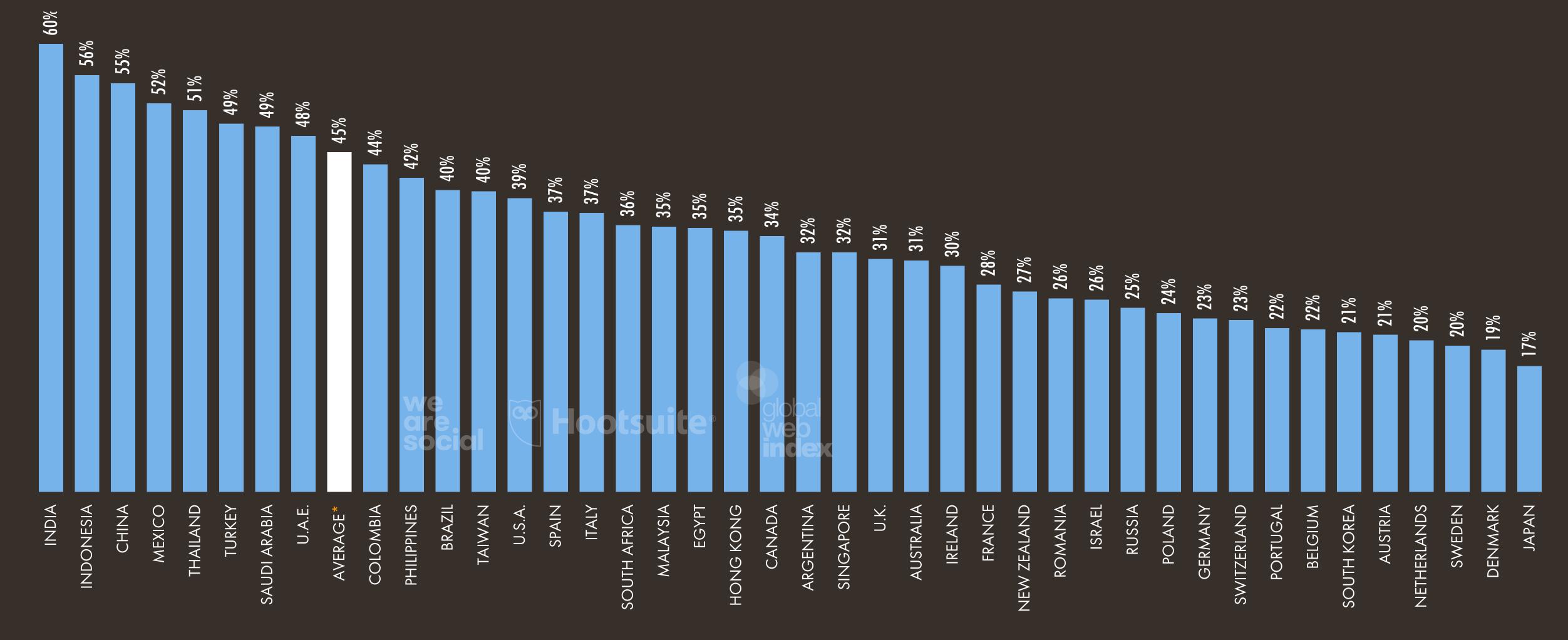
42%





#### USE OF VOICE SEARCH AND VOICE COMMANDS

PERCENTAGE OF INTERNET USERS AGED 16 TO 64 WHO USE VOICE INTERFACES EACH MONTH (ANY DEVICE)



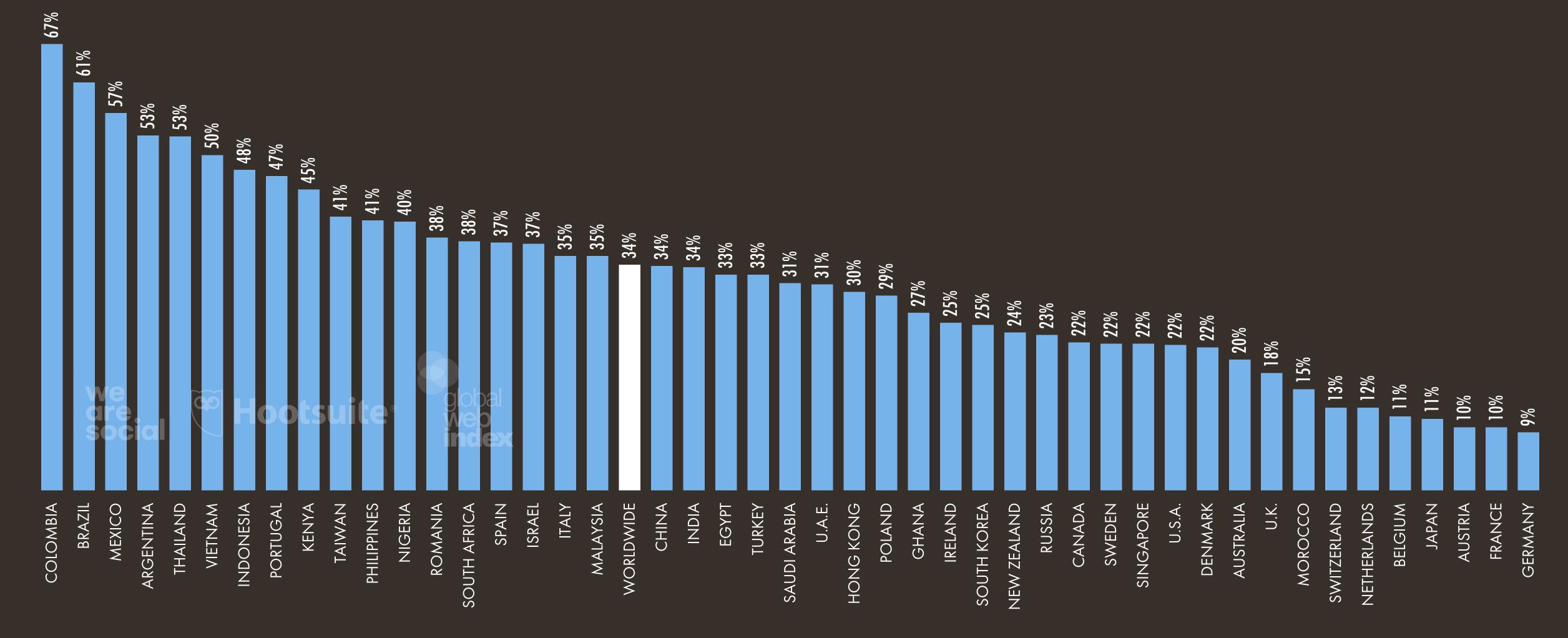






## USE OF IMAGE RECOGNITION TOOLS ON MOBILE

PERCENTAGE OF INTERNET USERS AGED 16 TO 64 WHO USE IMAGE RECOGNITION TOOLS\* (E.G. SEARCH 'LENSES') ON THEIR MOBILE EACH MONTH



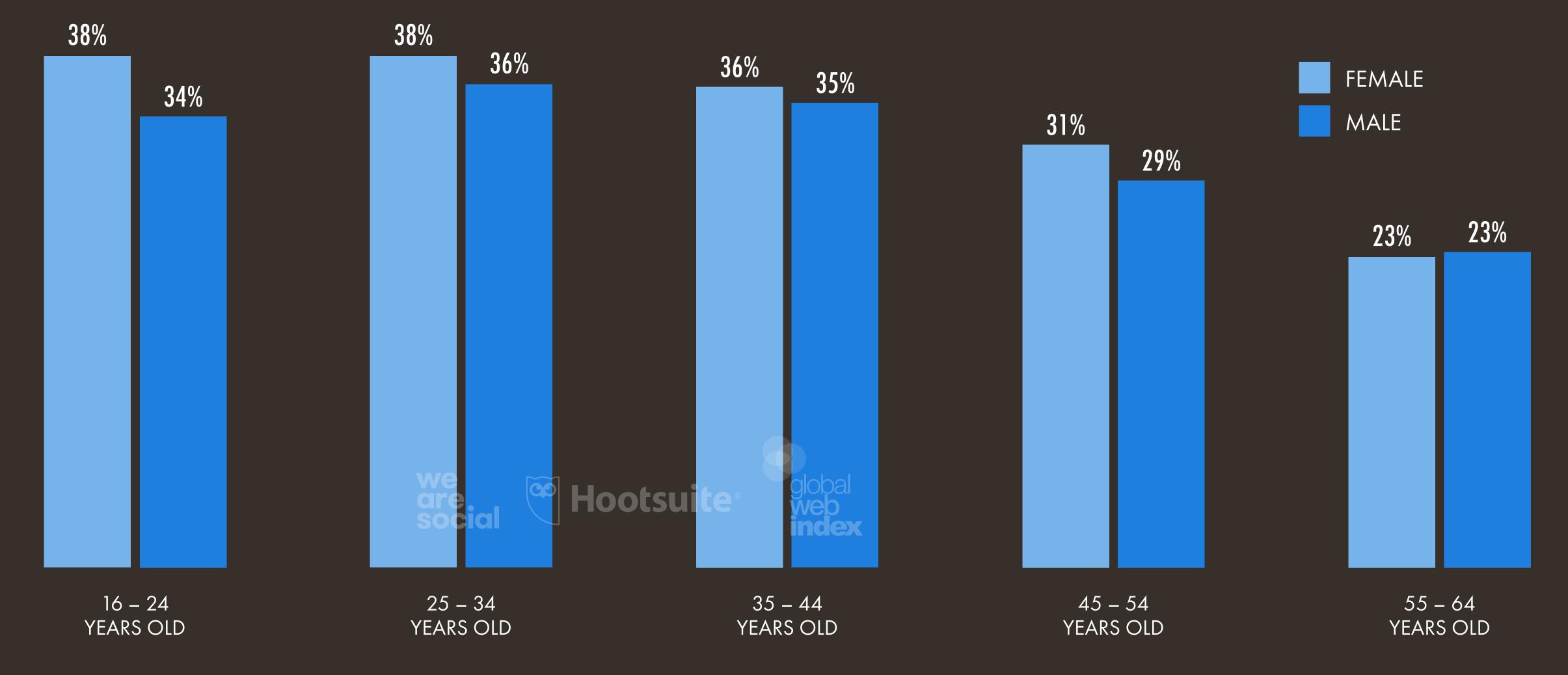






## USE OF IMAGE RECOGNITION TOOLS ON MOBILE

PERCENTAGE OF INTERNET USERS WHO USE IMAGE RECOGNITION TOOLS (E.G. SEARCH 'LENSES') ON THEIR MOBILE EACH MONTH

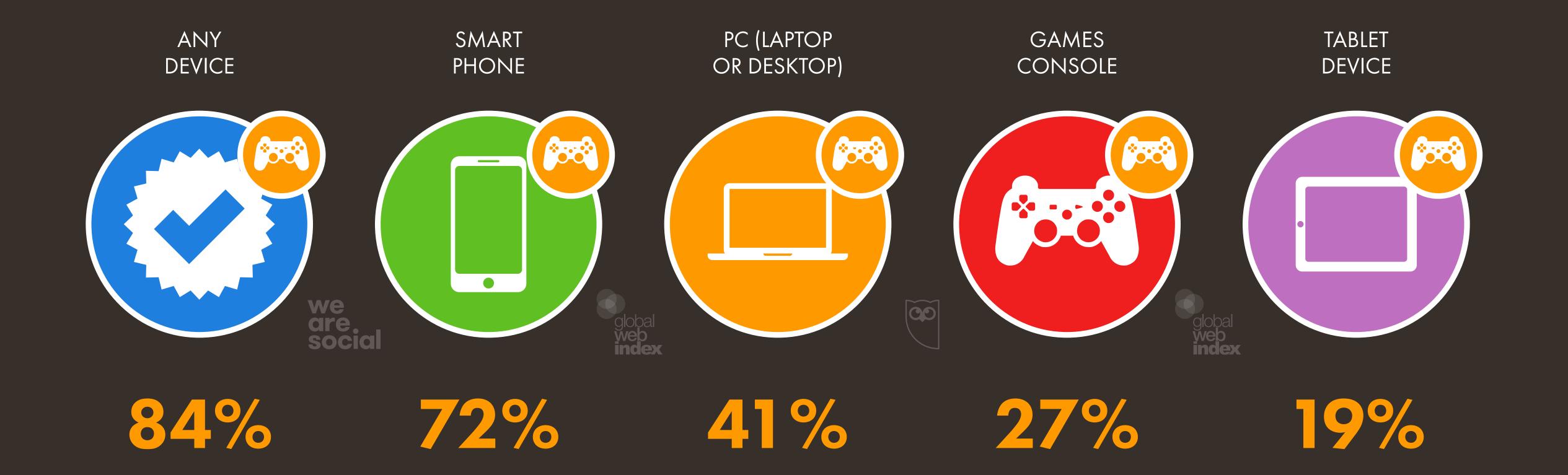






## PLAYING GAMES: DEVICE PERSPECTIVE

PERCENTAGE OF GLOBAL INTERNET USERS AGED 16 TO 64 WHO PLAY VIDEO GAMES ON EACH KIND OF DEVICE

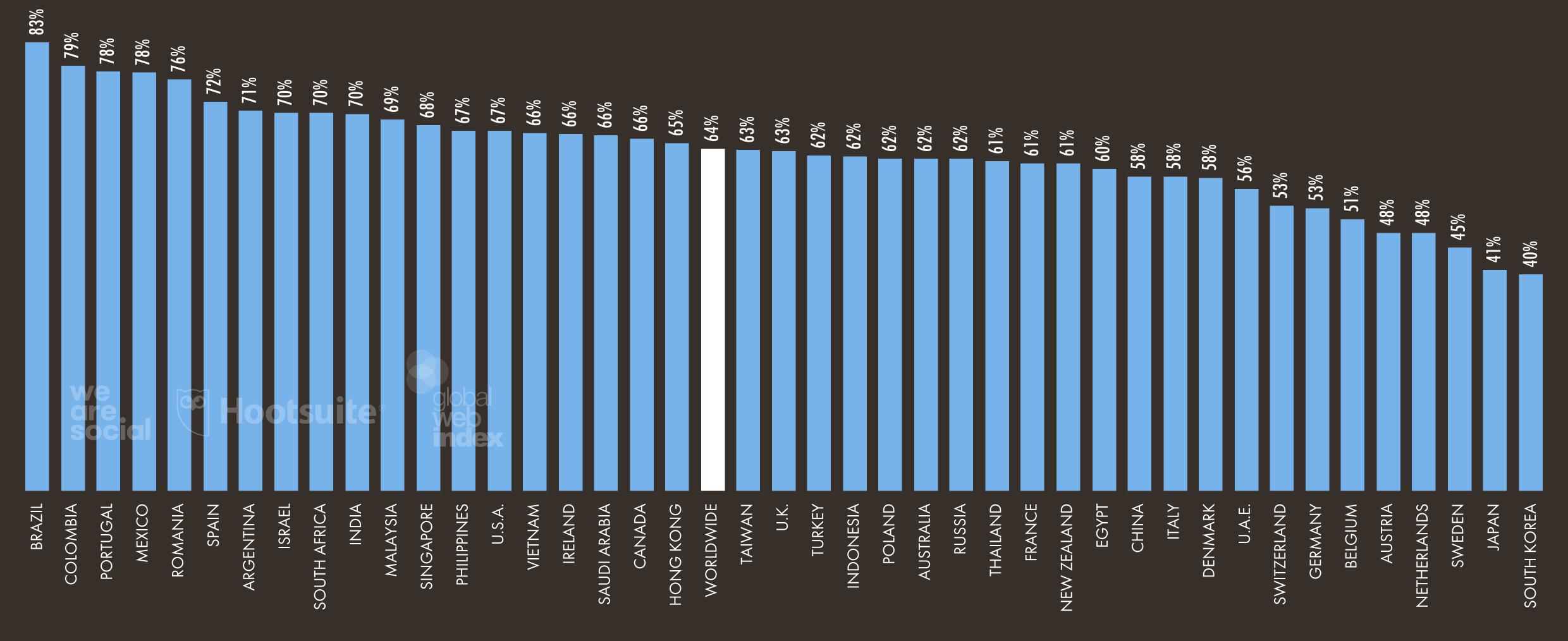






## CONCERNS ABOUT MISUSE OF PERSONAL DATA

PERCENTAGE OF INTERNET USERS AGED 16 TO 64 WHO SAY THEY'RE WORRIED ABOUT HOW COMPANIES USE THEIR PERSONAL DATA

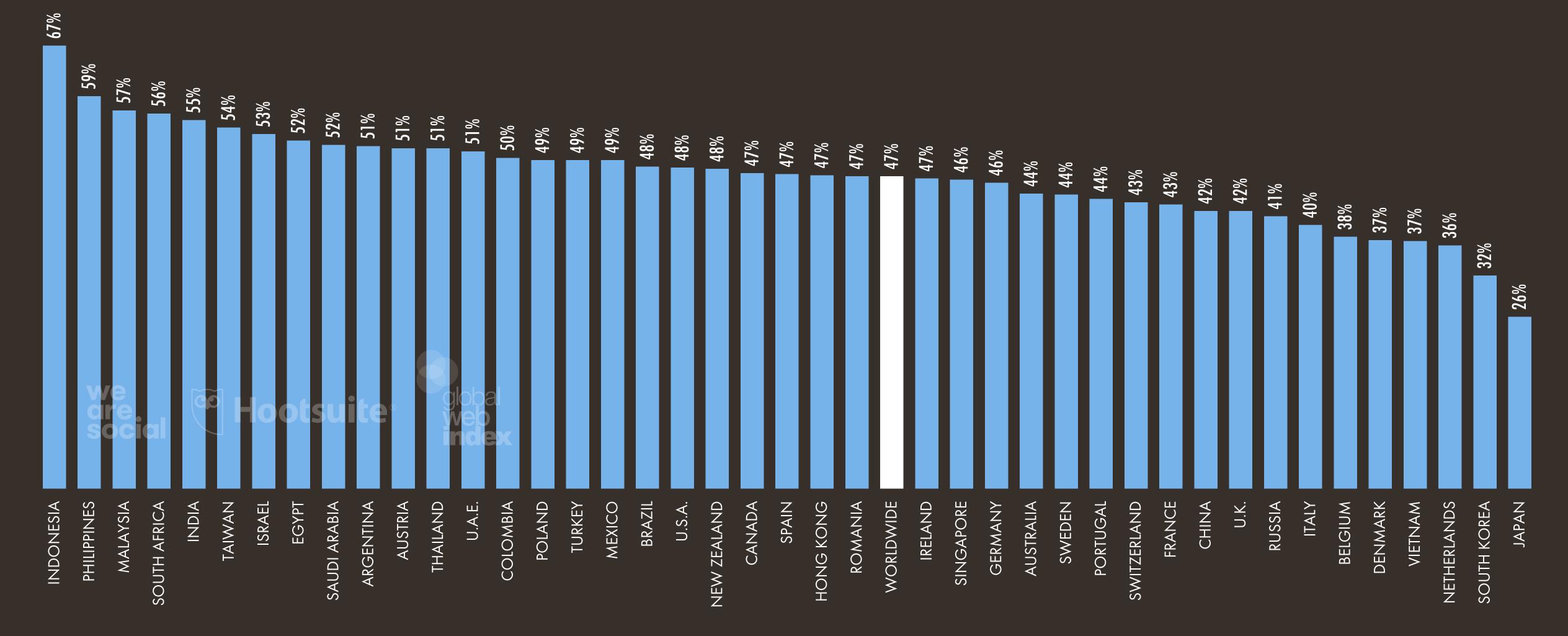






#### **USE OF AD BLOCKERS**

PERCENTAGE OF INTERNET USERS AGED 16 TO 64 WHO USE TOOLS TO BLOCK ONLINE ADVERTISING EACH MONTH







## SPECIAL FOCUS: DIGITAL NEWS

## MEDIA CHANNELS USED FOR NEWS

PERCENTAGE OF WORLDWIDE SURVEY RESPONDENTS\* WHO SAY THEY USE EACH MEDIUM TO ACCESS NEWS CONTENT

ONLINE MEDIA (INC. SOCIAL MEDIA)

**TELEVISION** (BROADCAST & CABLE)

SOCIAL MEDIA (INC. MESSENGERS)

PRINT MEDIA

**BROADCAST RADIO** 











82%

65%

55%

FEMALE:

28%

30%

FEMALE: MALE:

MALE: FEMALE:

MALE: FEMALE: MALE:

81% 82%

66% 65%

57% 53%

26% 31%

FEMALE:

**27% 32%** 



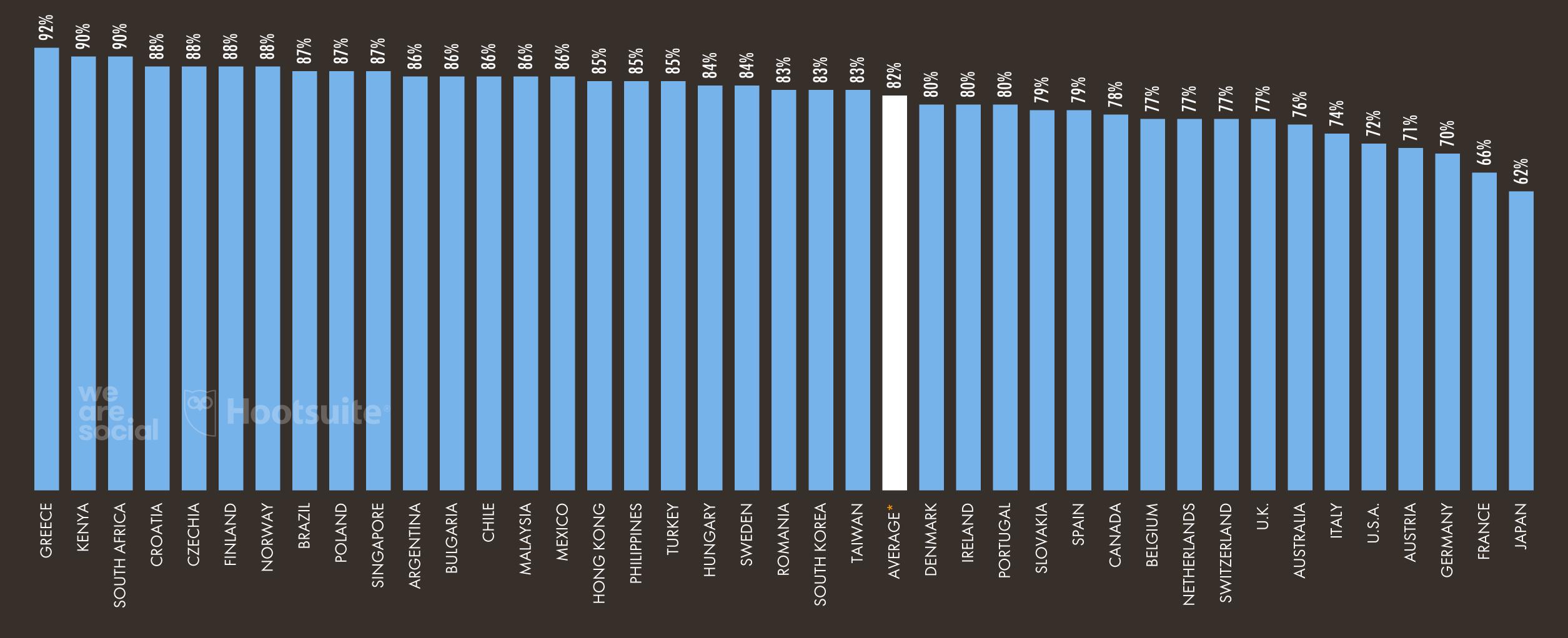


MALE:



#### ONLINE NEWS CONSUMPTION

PERCENTAGE OF SURVEY RESPONDENTS\* WHO SAY THEY USE DIGITAL MEDIA (INCLUDING SOCIAL MEDIA) TO ACCESS NEWS CONTENT



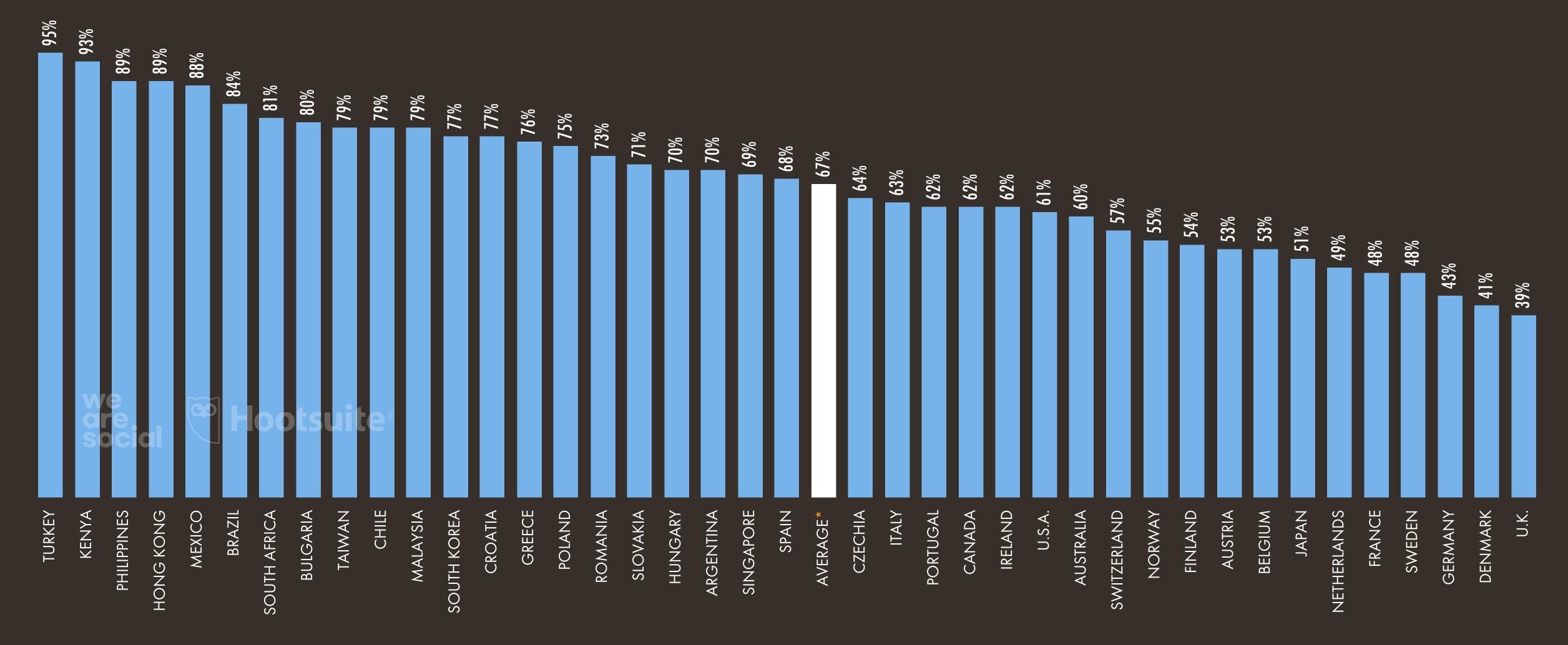






## ONLINE NEWS CONSUMPTION: VIDEO NEWS

PERCENTAGE OF ONLINE NEWS CONSUMERS WHO SAY THEY ACCESSED ONLINE NEWS VIDEO IN THE PAST WEEK



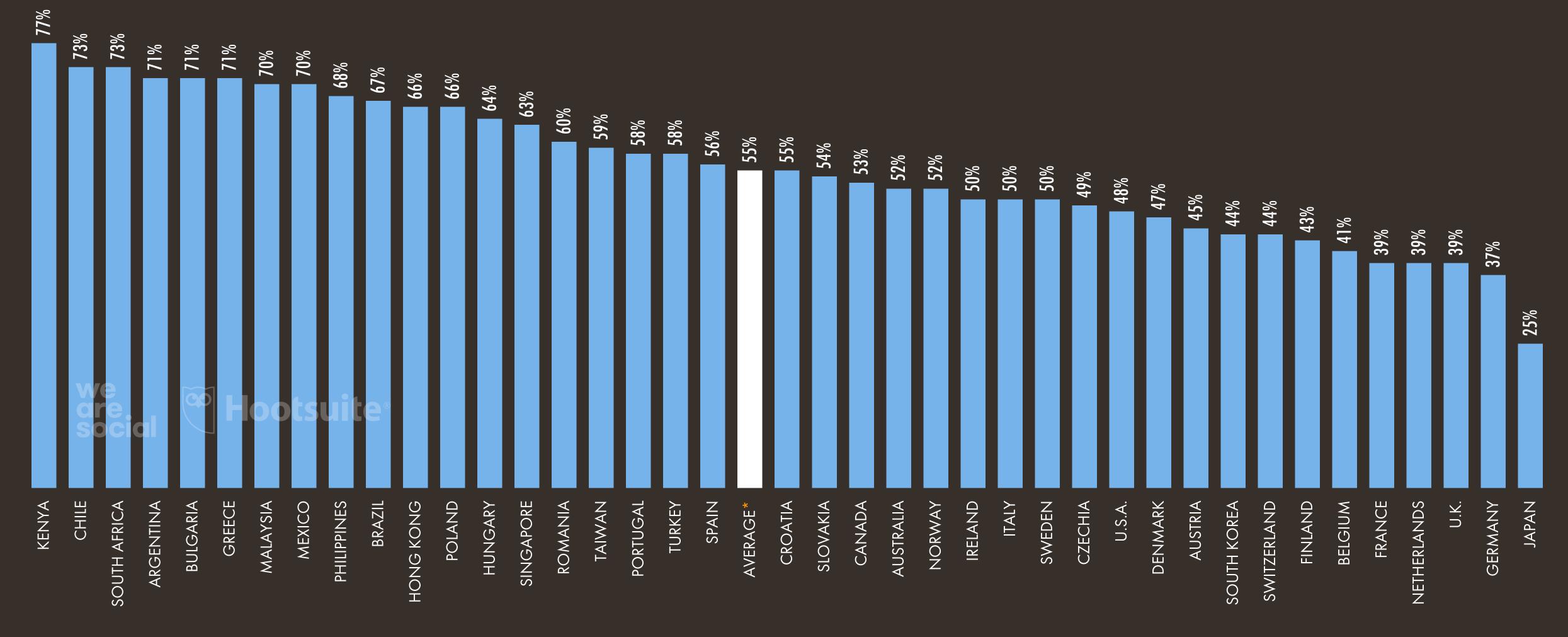






## USE OF SOCIAL MEDIA AS A SOURCE OF NEWS

PERCENTAGE OF SURVEY RESPONDENTS\* WHO SAY THEY USE SOCIAL MEDIA TO ACCESS NEWS CONTENT







#### USE OF SOCIAL MEDIA AS A SOURCE OF NEWS

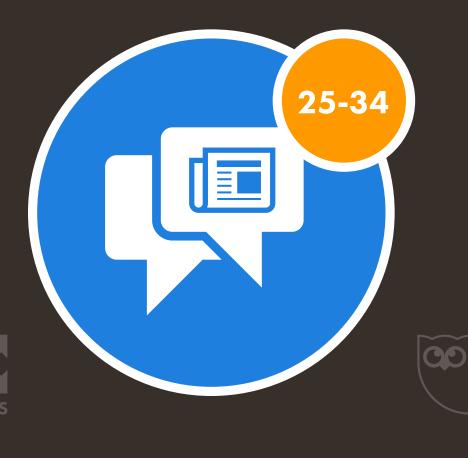
PERCENTAGE OF WORLDWIDE SURVEY RESPONDENTS IN EACH AGE GROUP\* WHO SAY THEY USE SOCIAL MEDIA TO ACCESS NEWS CONTENT

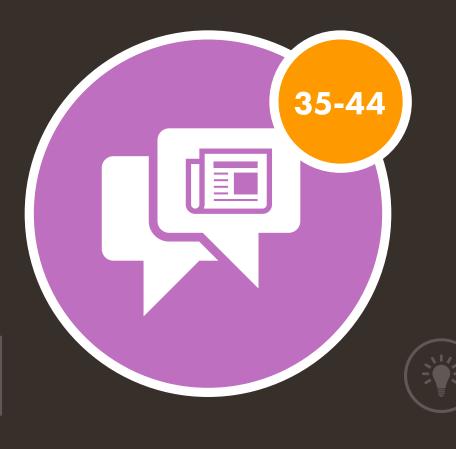
PERCENTAGE OF TOTAL SURVEY RESPONDENTS WHO USE SOCIAL MEDIA AS A SOURCE OF NEWS: 18 TO 24 YEARS OLD PERCENTAGE OF TOTAL SURVEY RESPONDENTS WHO USE SOCIAL MEDIA AS A SOURCE OF NEWS: 25 TO 34 YEARS OLD PERCENTAGE OF TOTAL
SURVEY RESPONDENTS
WHO USE SOCIAL MEDIA
AS A SOURCE OF NEWS:
35 TO 44 YEARS OLD

PERCENTAGE OF TOTAL
SURVEY RESPONDENTS
WHO USE SOCIAL MEDIA
AS A SOURCE OF NEWS:
45 TO 54 YEARS OLD

PERCENTAGE OF TOTAL
SURVEY RESPONDENTS
WHO USE SOCIAL MEDIA
AS A SOURCE OF NEWS:
55 YEARS OLD AND ABOVE











67%

63%

59%

53%

47%





## USE OF SOCIAL PLATFORMS AS SOURCES OF NEWS

PERCENTAGE OF WORLDWIDE SURVEY RESPONDENTS\* WHO SAY THEY USE EACH SOCIAL PLATFORM TO DISCOVER AND ACCESS NEWS CONTENT

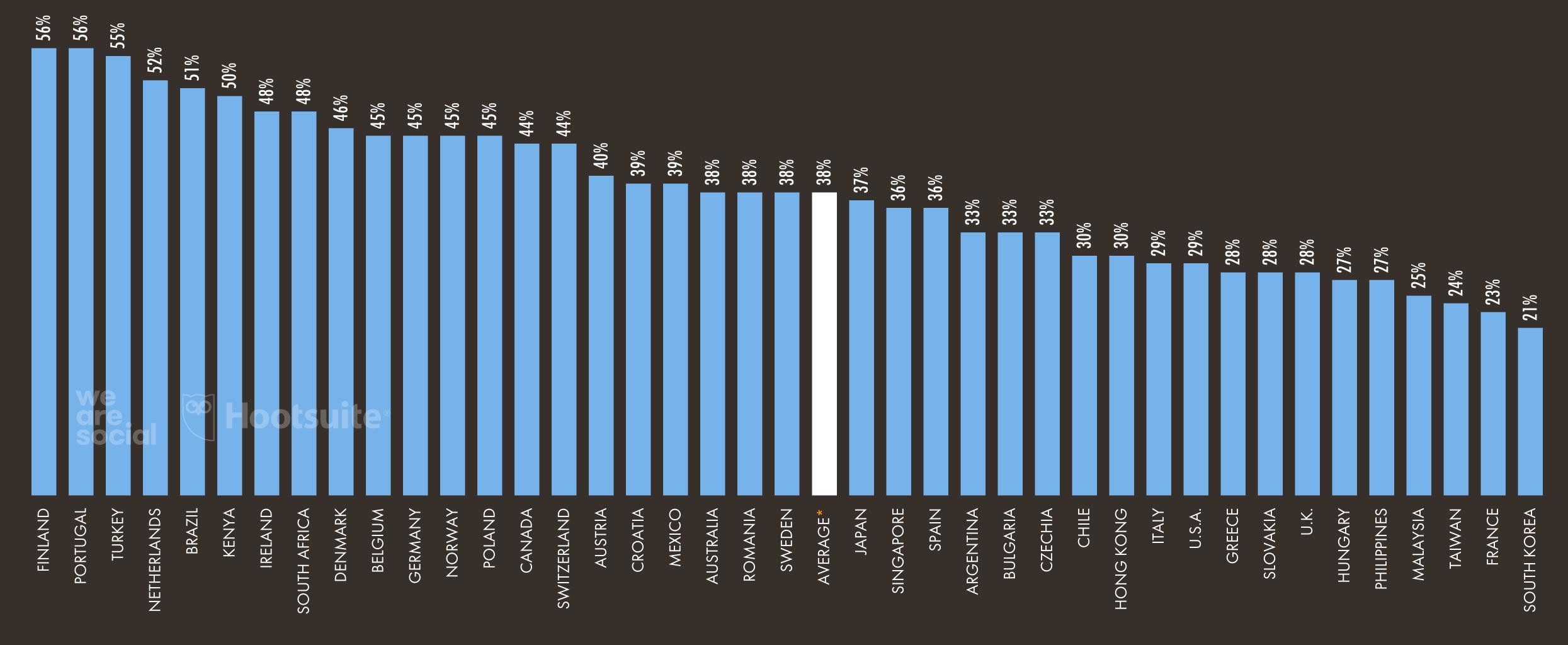






#### OVERALL TRUST IN NEWS MEDIA

PERCENTAGE OF SURVEY RESPONDENTS\* WHO SAY THAT THEY CAN TRUST MOST NEWS MOST OF THE TIME (REGARDLESS OF MEDIUM OR CHANNEL)



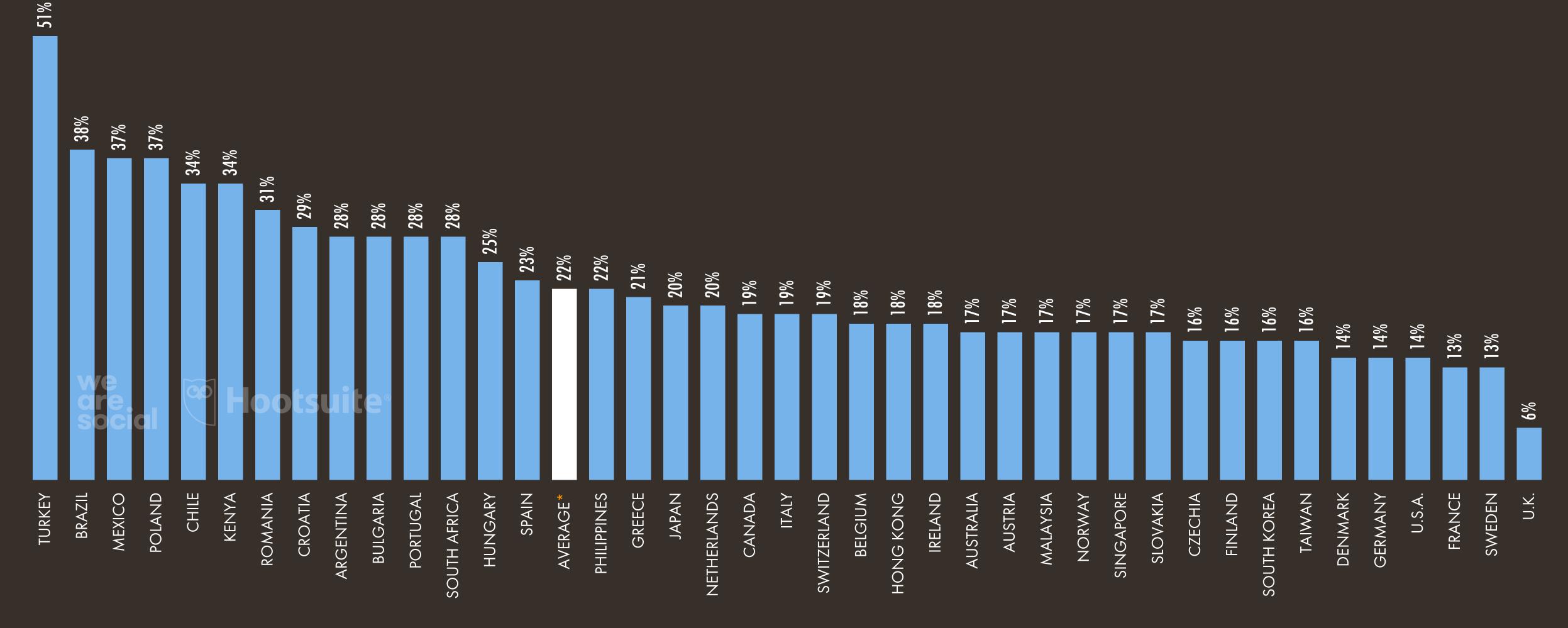






#### TRUST IN SOCIAL MEDIA FOR NEWS

PERCENTAGE OF SURVEY RESPONDENTS\* WHO SAY THAT THEY TRUST NEWS THAT THEY TRUST SOCIAL MEDIA AS A SOURCE OF NEWS



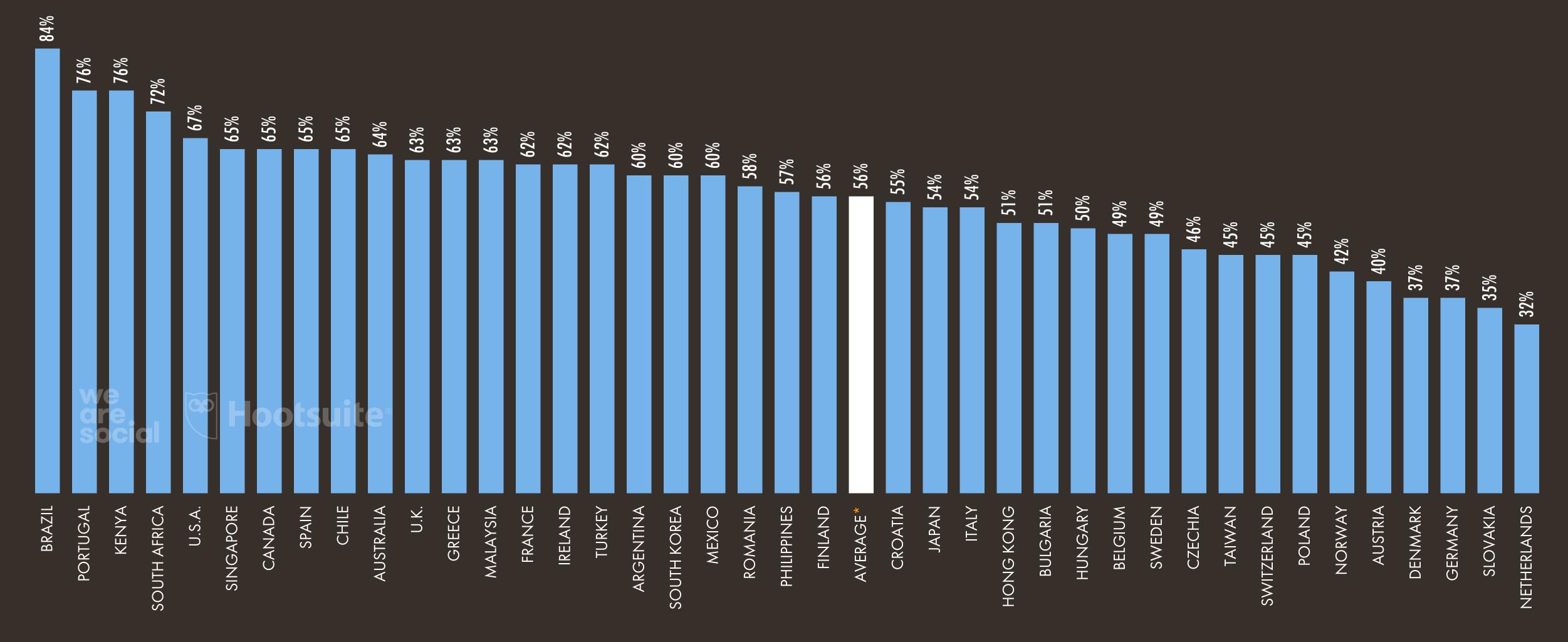






## CONCERNS ABOUT MISINFORMATION ON THE INTERNET

PERCENTAGE OF SURVEY RESPONDENTS\* WHO SAY THAT THEY ARE CONCERNED ABOUT WHAT IS REAL OR FAKE WHEN IT COMES TO ONLINE NEWS



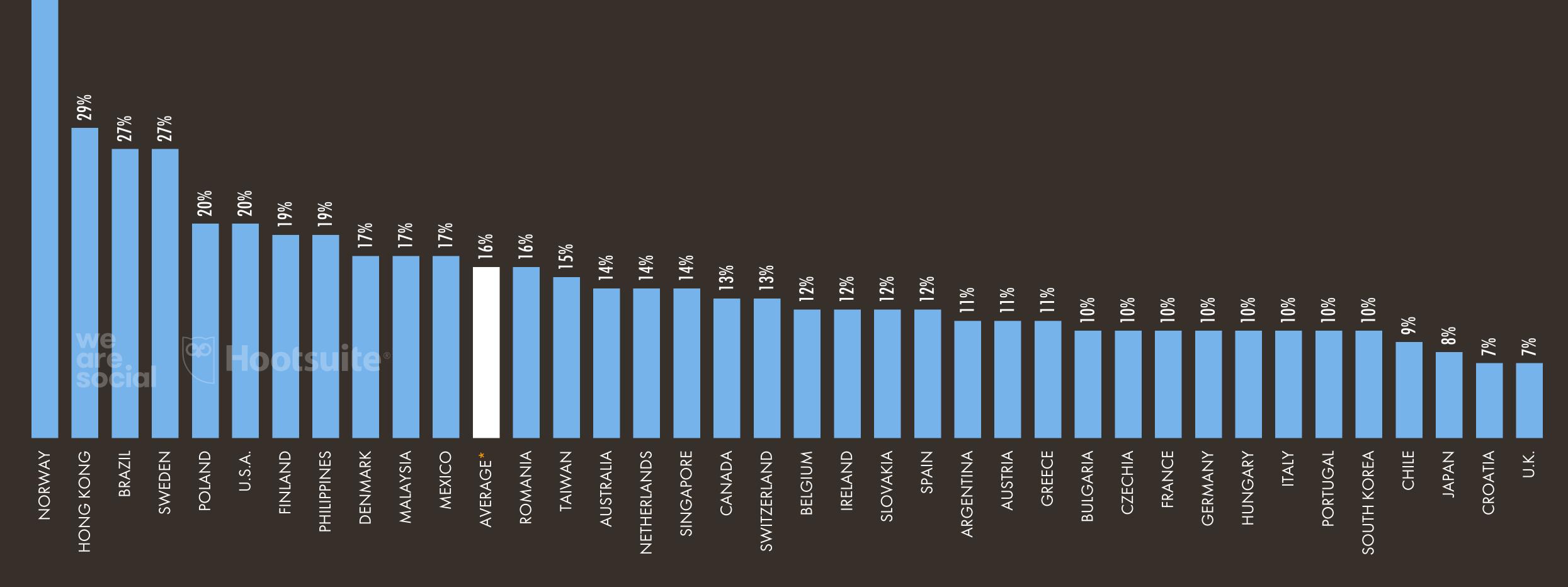




42%

#### PAYING FOR DIGITAL NEWS

PERCENTAGE OF SURVEY RESPONDENTS\* WHO SAY THAT THEY PAY FOR ONLINE NEWS CONTENT







#### PAYING FOR DIGITAL NEWS

PERCENTAGE OF WORLDWIDE SURVEY RESPONDENTS\* IN EACH AGE GROUP WHO SAY THAT THEY PAY FOR ONLINE NEWS CONTENT

PERCENTAGE OF TOTAL
SURVEY RESPONDENTS
WHO SAY THAT THEY
PAY FOR ONLINE NEWS:
18 TO 24 YEARS OLD

PERCENTAGE OF TOTAL
SURVEY RESPONDENTS
WHO SAY THAT THEY
PAY FOR ONLINE NEWS:
25 TO 34 YEARS OLD

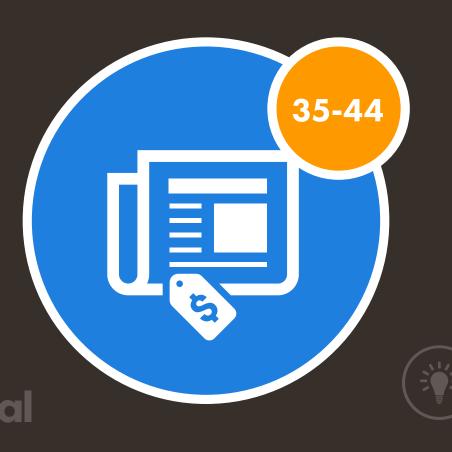
PERCENTAGE OF TOTAL SURVEY RESPONDENTS WHO SAY THAT THEY PAY FOR ONLINE NEWS: 35 TO 44 YEARS OLD

PERCENTAGE OF TOTAL
SURVEY RESPONDENTS
WHO SAY THAT THEY
PAY FOR ONLINE NEWS:
45 TO 54 YEARS OLD

PERCENTAGE OF TOTAL
SURVEY RESPONDENTS
WHO SAY THAT THEY
PAY FOR ONLINE NEWS:
55 YEARS OLD AND ABOVE











19%

22%

18%

14%

3%

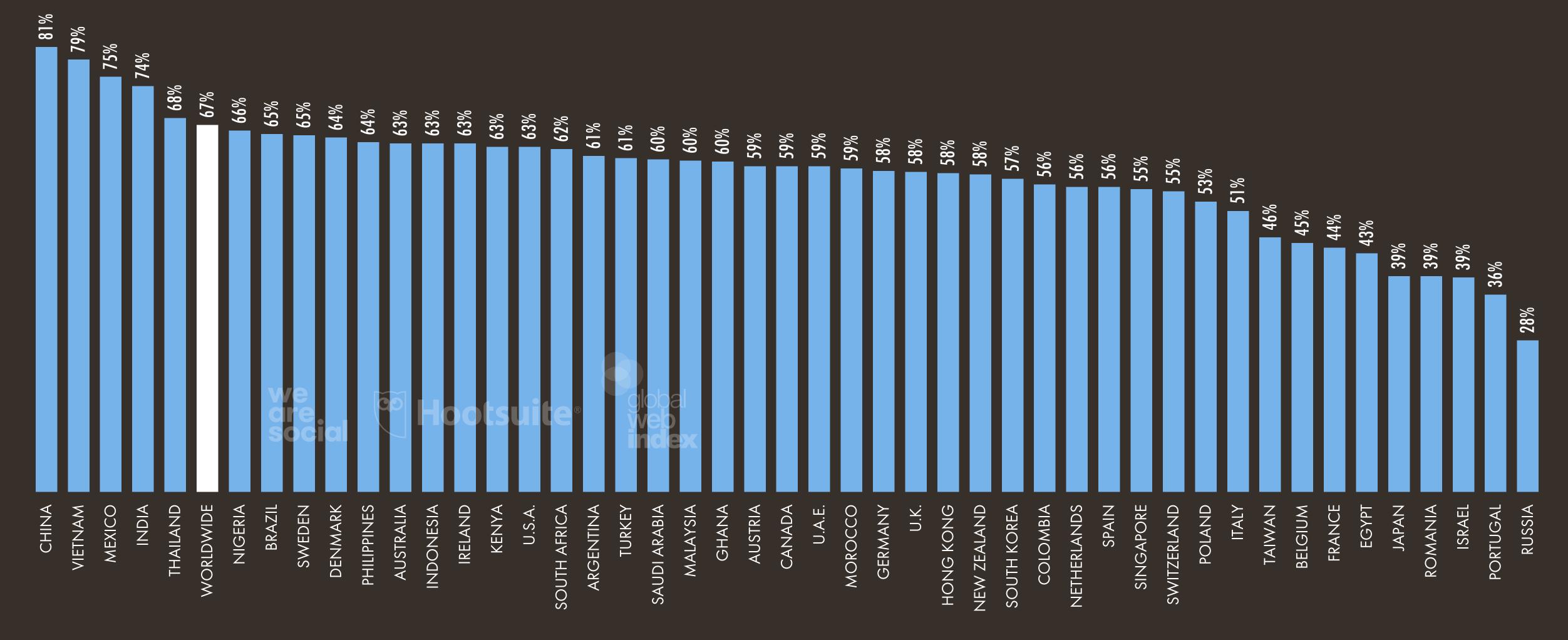






#### PAYING FOR ANY FORM OF DIGITAL CONTENT

PERCENTAGE OF INTERNET USERS AGED 16 TO 64 WHO SAY THAT THEY HAVE PAID FOR SOME FORM OF DIGITAL CONTENT IN THE PAST MONTH







#### PAYING FOR DIGITAL CONTENT

PERCENTAGE OF INTERNET USERS IN EACH AGE GROUP WHO SAY THAT THEY HAVE PAID FOR SOME FORM OF DIGITAL CONTENT IN THE PAST MONTH

PERCENTAGE OF INTERNET
USERS WHO PAID FOR SOME
FORM OF DIGITAL CONTENT
IN THE PAST MONTH:
16 TO 24 YEARS OLD

PERCENTAGE OF INTERNET
USERS WHO PAID FOR SOME
FORM OF DIGITAL CONTENT
IN THE PAST MONTH:
25 TO 34 YEARS OLD

PERCENTAGE OF INTERNET
USERS WHO PAID FOR SOME
FORM OF DIGITAL CONTENT
IN THE PAST MONTH:
35 TO 44 YEARS OLD

PERCENTAGE OF INTERNET
USERS WHO PAID FOR SOME
FORM OF DIGITAL CONTENT
IN THE PAST MONTH:
45 TO 54 YEARS OLD

PERCENTAGE OF INTERNET
USERS WHO PAID FOR SOME
FORM OF DIGITAL CONTENT
IN THE PAST MONTH:
55 TO 64 YEARS OLD











71%

74%

67%

57%

43%



#### PAYING FOR DIGITAL CONTENT

PERCENTAGE OF INTERNET USERS AGED 16 TO 64 WHO SAY THAT THEY HAVE PAID FOR EACH FORM OF DIGITAL CONTENT IN THE PAST MONTH

MOVIE OR TELEVISION STREAMING SERVICE



28%

MUSIC STREAMING SERVICE



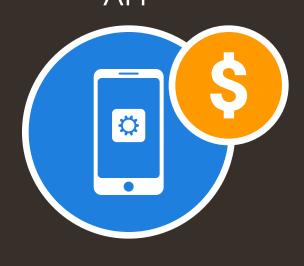
25%

MUSIC DOWNLOAD



20%

MOBILE APP



17%

MOBILE GAME



17%

STUDY PROGRAM OR LEARNING MATERIALS



12%

ONLINE NEWS



9.5%

SOFTWARE PACKAGE



9.3%

ONLINE MAGAZINE SUBSCRIPTION



7.9%

DATING SERVICE\*



6.0%

we are social





# GLOBAL SOCIAL MEDIA USE

## SOCIAL MEDIA USE AROUND THE WORLD

THE NUMBER OF PEOPLE WHO ACTIVELY USE SOCIAL NETWORKS AND MESSENGER SERVICES

TOTAL NUMBER OF ACTIVE SOCIAL MEDIA USERS

SOCIAL MEDIA
PENETRATION (USERS
vs. TOTAL POPULATION\*)

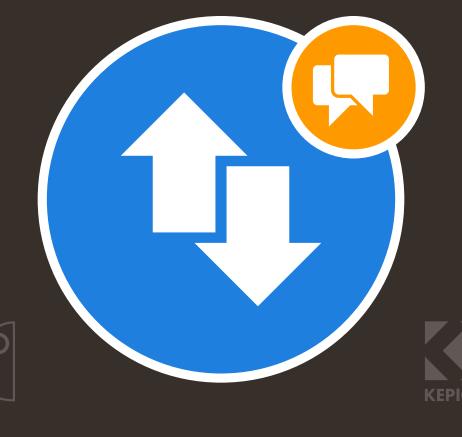
ANNUAL GROWTH IN THE TOTAL NUMBER OF SOCIAL MEDIA USERS

TOTAL NUMBER OF SOCIAL MEDIA USERS ACCESSING VIA MOBILE PHONES

PERCENTAGE OF TOTAL SOCIAL MEDIA USERS ACCESSING VIA MOBILE











3.96
BILLION

51%

+10.5% +376 MILLION

3.91
BILLION

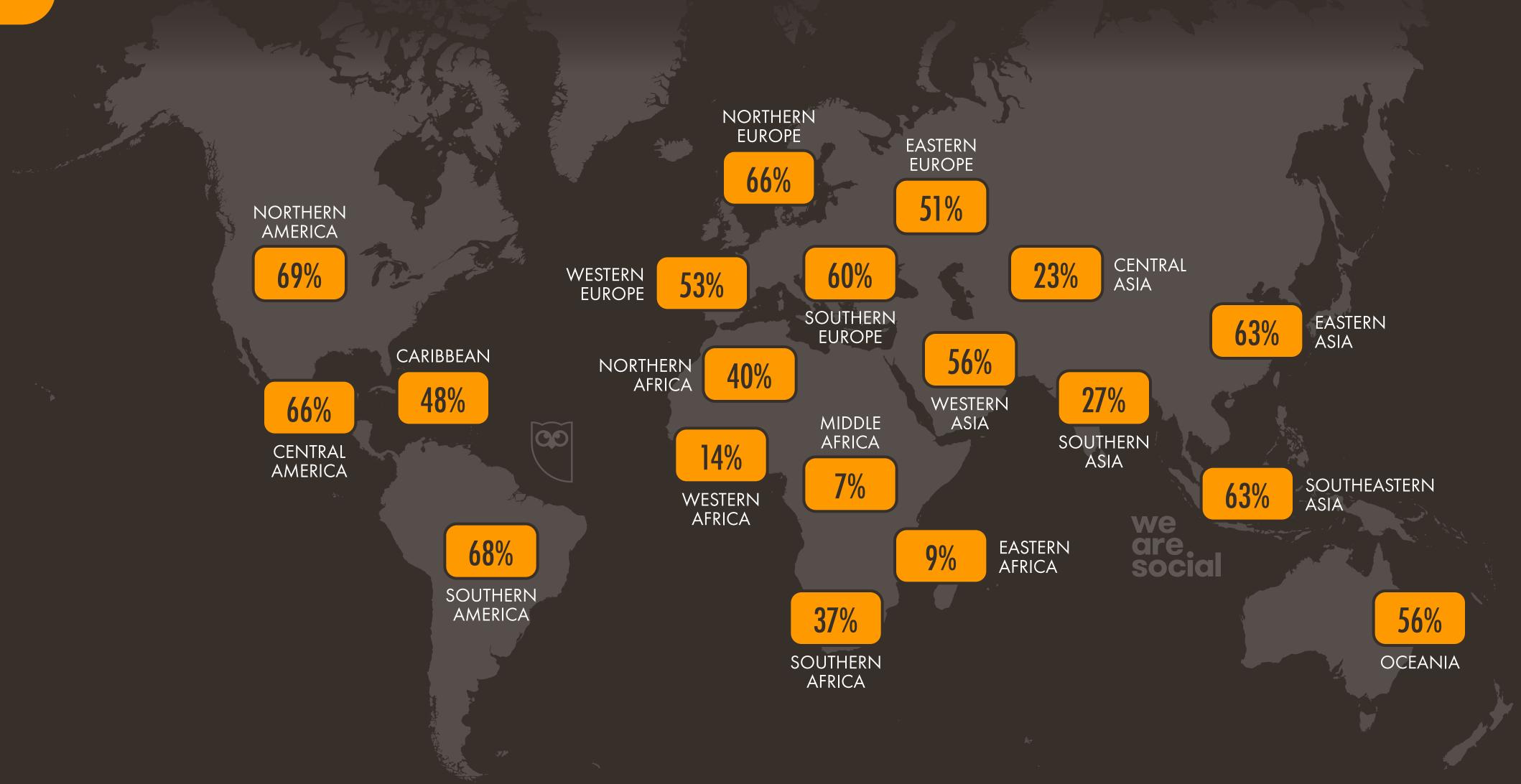
99%





## SOCIAL MEDIA USE vs. TOTAL POPULATION

THE NUMBER OF ACTIVE SOCIAL MEDIA USERS N EACH REGION COMPARED TO TOTAL POPULATION, REGARDLESS OF AGE

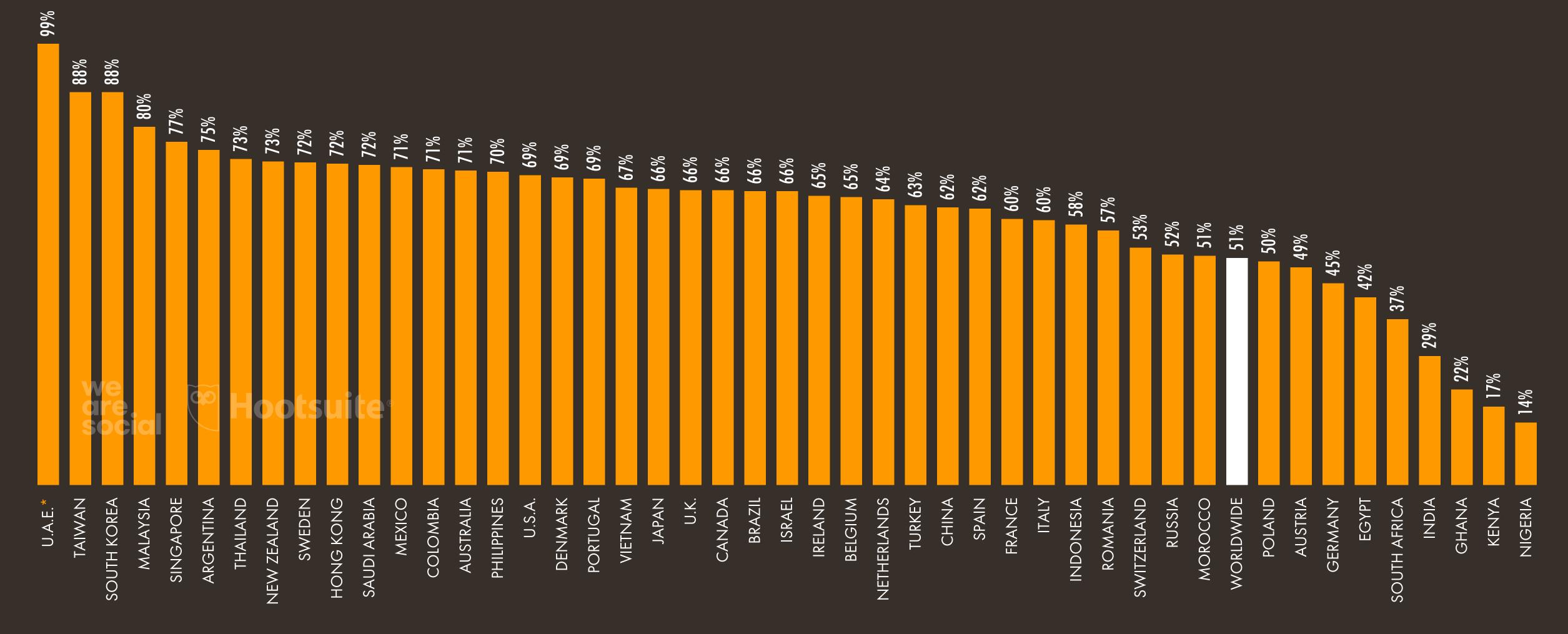






#### SOCIAL MEDIA USERS vs. TOTAL POPULATION

THE NUMBER OF ACTIVE SOCIAL MEDIA USERS COMPARED TO TOTAL POPULATION, REGARDLESS OF AGE







## SHARE OF SOCIAL MEDIA USERS BY GENDER

FEMALE AND MALE SOCIAL MEDIA USERS AS A PERCENTAGE OF TOTAL FEMALE AND MALE SOCIAL MEDIA USERS\*, BY REGION

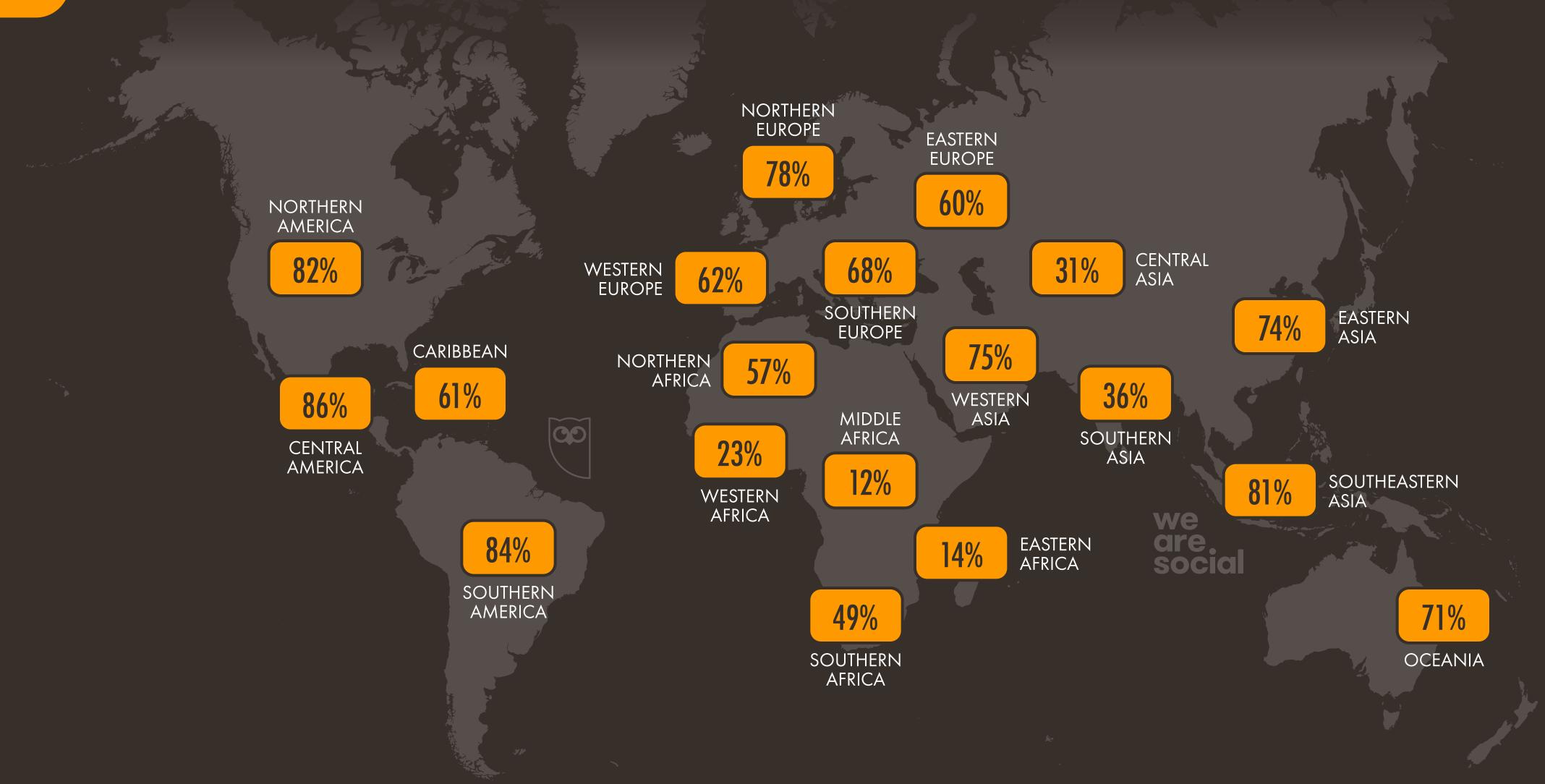






## SOCIAL MEDIA USERS vs. POPULATION AGED 13+

THE TOTAL NUMBER OF ACTIVE SOCIAL MEDIA USERS IN EACH REGION COMPARED TO THE ELIGIBLE USER POPULATION AGED 13+

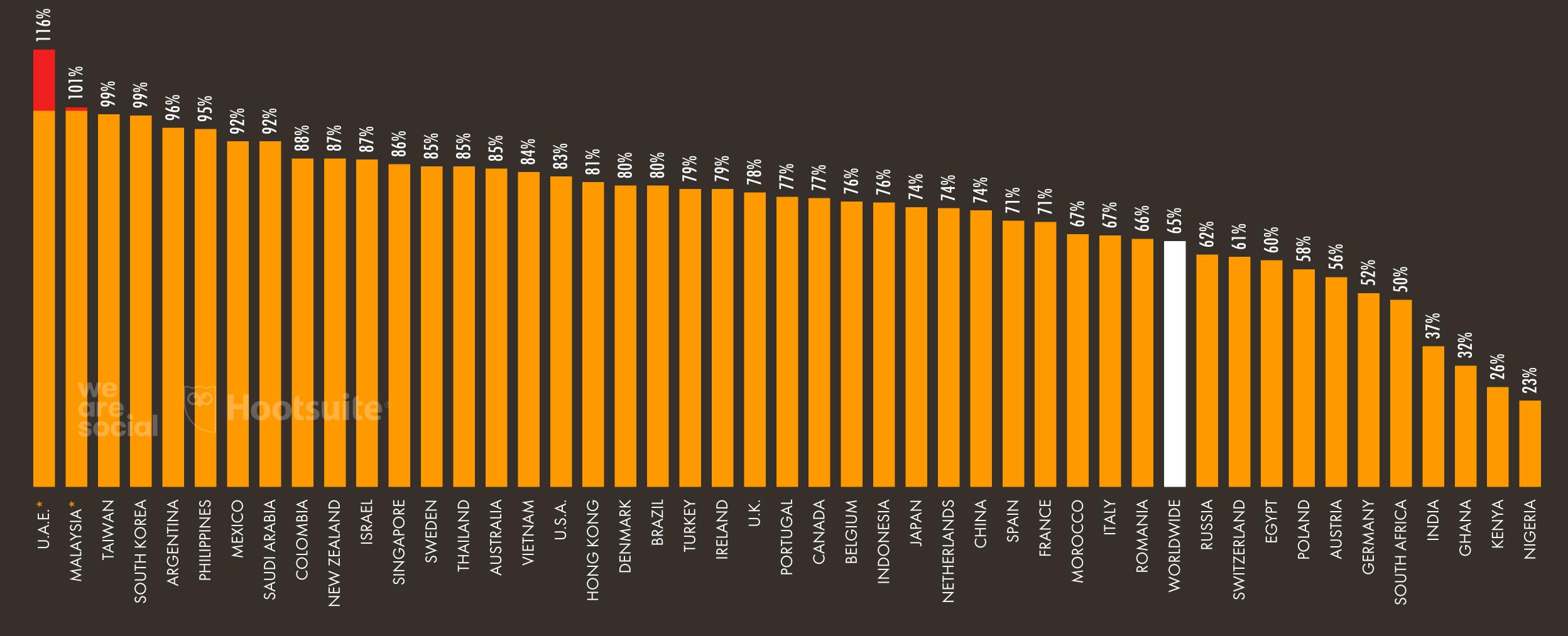






## SOCIAL MEDIA USERS vs. POPULATION AGED 13+

THE TOTAL NUMBER OF ACTIVE SOCIAL MEDIA USERS IN EACH REGION COMPARED TO THE ELIGIBLE USER POPULATION AGED 13+







## SOCIAL MEDIA BEHAVIOURS

PERSPECTIVES ON HOW INTERNET USERS AGED 16 TO 64 ENGAGE WITH SOCIAL MEDIA

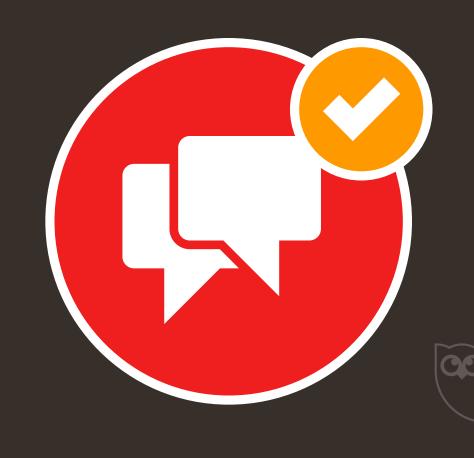
VISITED OR USED A SOCIAL NETWORK OR A MESSAGING SERVICE IN THE PAST MONTH

ACTIVELY ENGAGED WITH OR CONTRIBUTED TO SOCIAL MEDIA IN THE PAST MONTH

AVERAGE AMOUNT
OF TIME PER DAY SPENT
USING SOCIAL MEDIA

AVERAGE NUMBER OF SOCIAL MEDIA ACCOUNTS PER INTERNET USER\*

PERCENTAGE OF INTERNET
USERS WHO USE SOCIAL
MEDIA FOR WORK PURPOSES











99%

88%

2H 22M

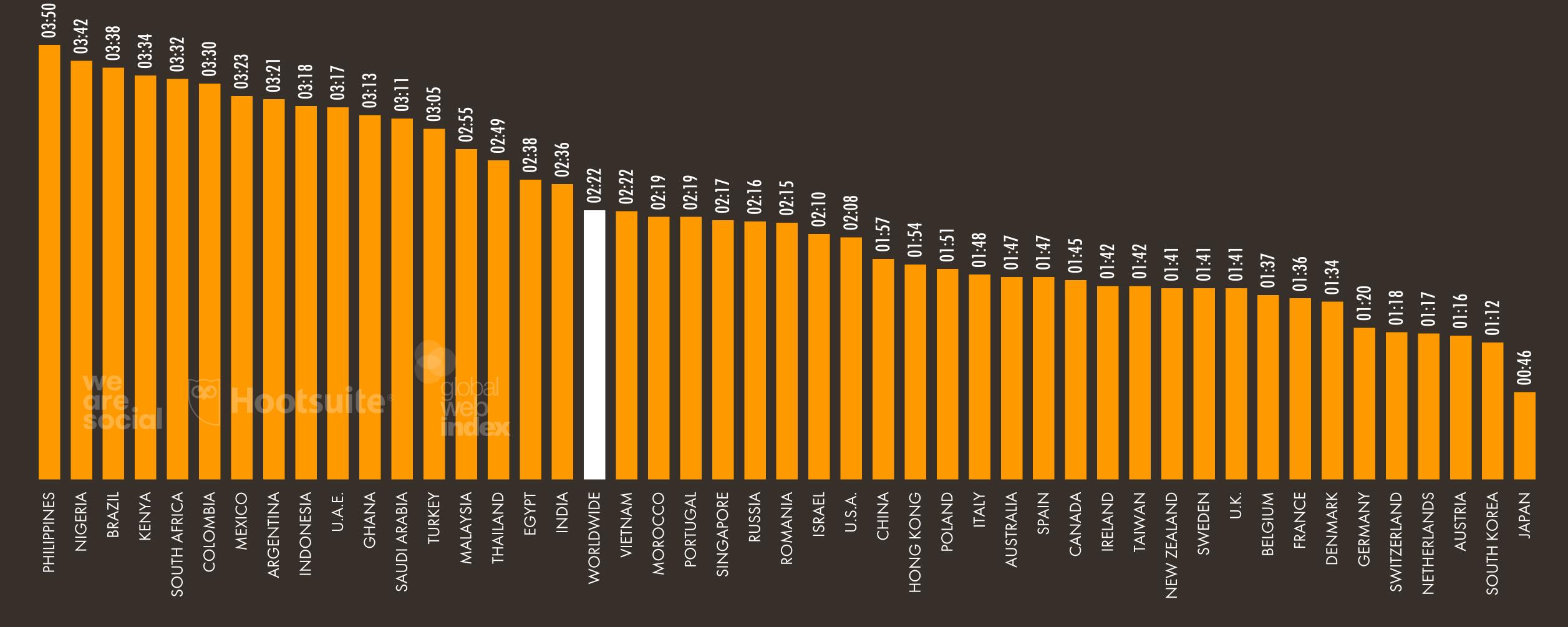
8.8

40%



#### DAILY TIME SPENT USING SOCIAL MEDIA

THE AVERAGE AMOUNT OF TIME THAT INTERNET USERS AGED 16 TO 64 SPEND USING SOCIAL MEDIA EACH DAY, IN HOURS AND MINUTES





## DAILY TIME SPENT USING SOCIAL MEDIA

AVERAGE DAILY TIME (IN HOURS AND MINUTES) THAT INTERNET USERS SPEND USING SOCIAL MEDIA ON ANY DEVICE

DAILY TIME SPENT USING SOCIAL MEDIA: 16 TO 24 YEARS OLD

DAILY TIME SPENT USING SOCIAL MEDIA: 25 TO 34 YEARS OLD

DAILY TIME SPENT USING SOCIAL MEDIA: 35 TO 44 YEARS OLD

DAILY TIME SPENT USING SOCIAL MEDIA: 35 TO 54 YEARS OLD

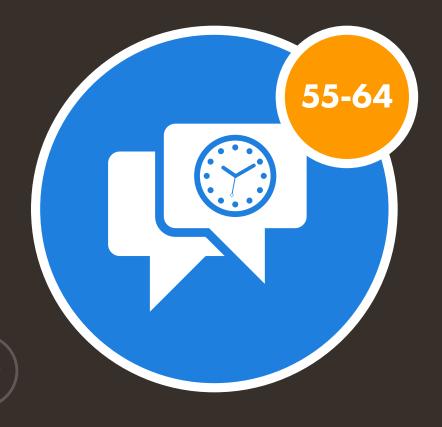
DAILY TIME SPENT USING SOCIAL MEDIA: 55 TO 64 YEARS OLD











2H 53M

2H 34M 2H 14M

1H 50M

1H 20M

FEMALE:

MALE:

FEMALE:

MALE: FEMALE: MALE:

MALE:

MALE:

3H 12M

**2H 37M** 

2H 42M 2H 27M

2H 16M

2H 12M

1H 57M

FEMALE:

1H 44M

FEMALE:

1H 13M 1H 27M

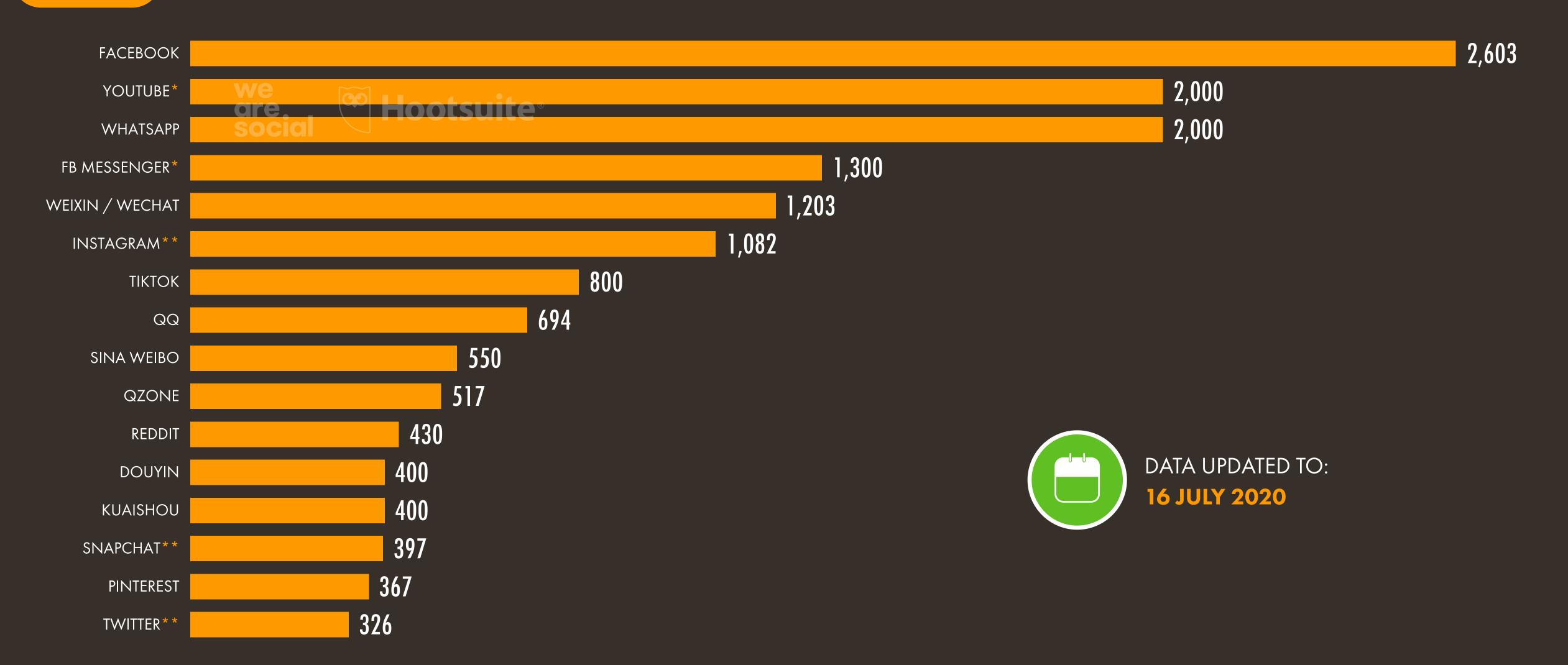
**SOURCE:** GLOBALWEBINDEX (Q1 2020). FIGURES REPRESENT THE FINDINGS OF A BROAD SURVEY OF INTERNET USERS AGED 16 TO 64. SEE GLOBALWEBINDEX.COM FOR MORE DETAILS.





## THE WORLD'S MOST-USED SOCIAL PLATFORMS

BASED ON MONTHLY ACTIVE USERS, ACTIVE USER ACCOUNTS, OR ADDRESSABLE ADVERTISING AUDIENCES (IN MILLIONS)







## USER OVERLAPS BETWEEN SOCIAL MEDIA PLATFORMS

PERCENTAGE OF USERS AGED 16 TO 64\* OF EACH SOCIAL MEDIA PLATFORM WHO ALSO USE A SELECTION OF OTHER SOCIAL MEDIA PLATFORMS

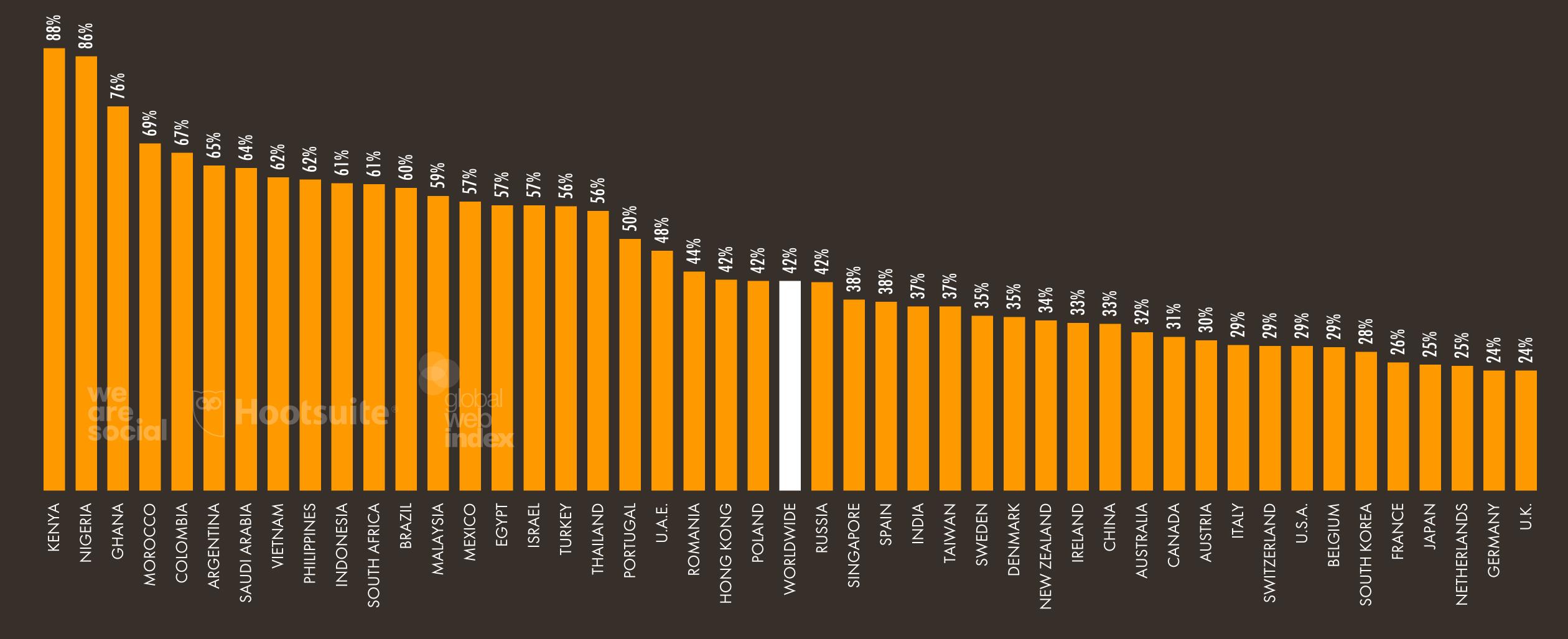
	WHO DO NOT USE OTHER PLATFORMS	WHO ALSO USE FACEBOOK	WHO ALSO USE YOUTUBE	WHO ALSO USE INSTAGRAM	WHO ALSO USE REDDIT	WHO ALSO USE SNAPCHAT	WHO ALSO USE TWITTER	WHO ALSO USE TIKTOK	WHO ALSO USE PINTEREST
FACEBOOK USERS	3.4%	100%	92%	74%	18%	31%	53%	29%	35%
YOUTUBE USERS	5.6%	82%	100% pal	72%	18%	30%	52%	28%	34%
INSTAGRAM USERS	1.1%	86% we	6 lex 94%	100%	22%	37%	60%	34%	40%
REDDIT USERS	0.6%	85%	94%	85%		60%	75%	56%	65%
SNAPCHAT USERS	0.6%	86%	94%	90%	37%	100%	68%	51%	54%
TWITTER USERS	0.9%	88%	95% we	85%	27%	40%		37%	dex 42%
TIKTOK USERS	0.9%	86%	93%	e cial 85%	36%	54%	66%	100%	49%
PINTEREST USERS	0.8%	87%	94%	83%	35%	47%	63%	41%	





#### USE OF SOCIAL MEDIA FOR BRAND RESEARCH

PERCENTAGE OF INTERNET USERS AGED 16 TO 64 WHO USE SOCIAL MEDIA WHEN THEY'RE LOOKING FOR MORE INFORMATION ABOUT BRANDS

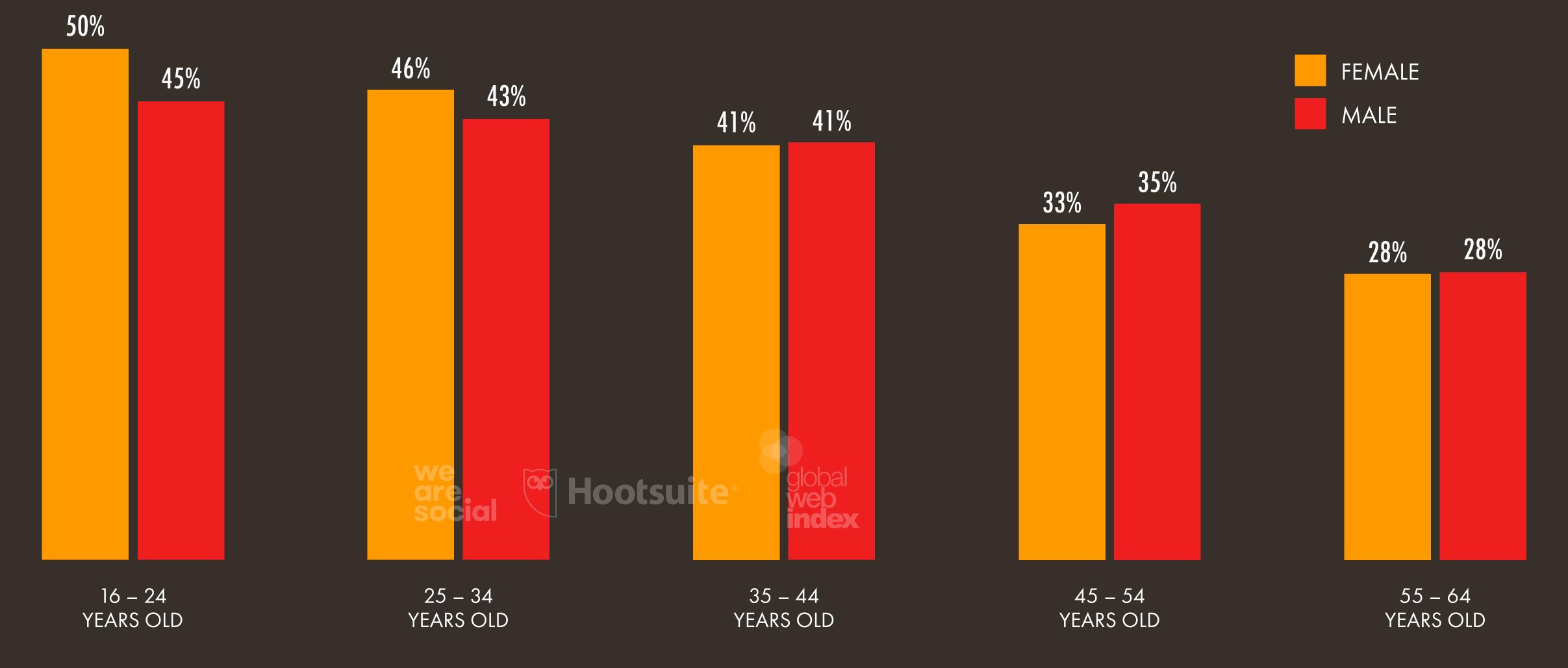






## USE OF SOCIAL MEDIA FOR BRAND RESEARCH

PERCENTAGE OF INTERNET USERS WHO USE SOCIAL MEDIA WHEN THEY'RE LOOKING FOR MORE INFORMATION ABOUT BRANDS

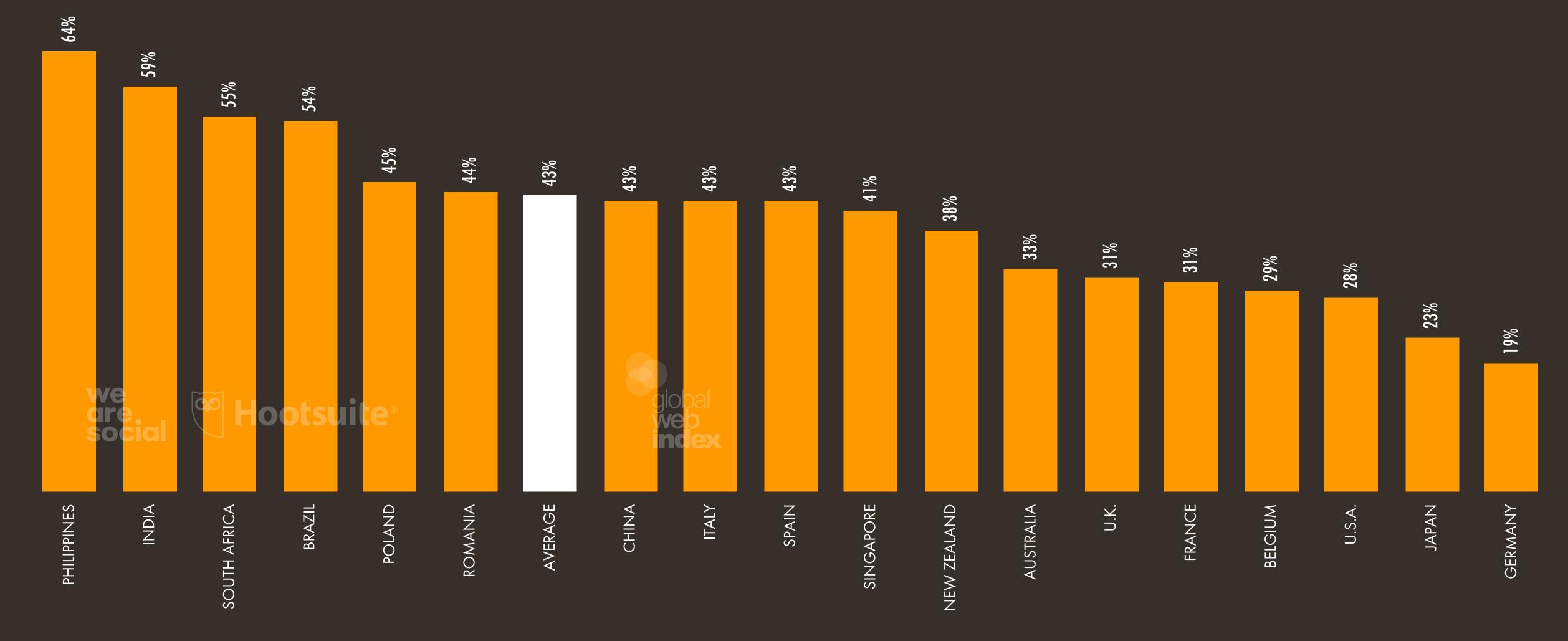






## COVID-19: INCREASED SOCIAL MEDIA USE

PERCENTAGE OF INTERNET USERS AGED 16 TO 64 WHO REPORT SPENDING MORE TIME USING SOCIAL MEDIA DUE TO COVID-19







## COVID-19: INCREASED SOCIAL MEDIA USE BY AGE GROUP

PERCENTAGE OF INTERNET USERS IN EACH AGE GROUP\* WHO REPORT SPENDING MORE TIME USING SOCIAL MEDIA DUE TO COVID-19

SPENDING MORE TIME USING SOCIAL MEDIA: 16 TO 24 YEAR OLDS

SPENDING MORE TIME USING SOCIAL MEDIA: 25 TO 34 YEAR OLDS

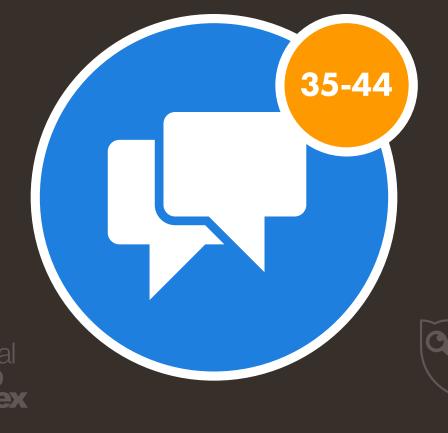
SPENDING MORE TIME USING SOCIAL MEDIA: 35 TO 44 YEAR OLDS

SPENDING MORE TIME USING SOCIAL MEDIA: 45 TO 54 YEAR OLDS

SPENDING MORE TIME USING SOCIAL MEDIA: 55 TO 64 YEAR OLDS











58%

44%

40%

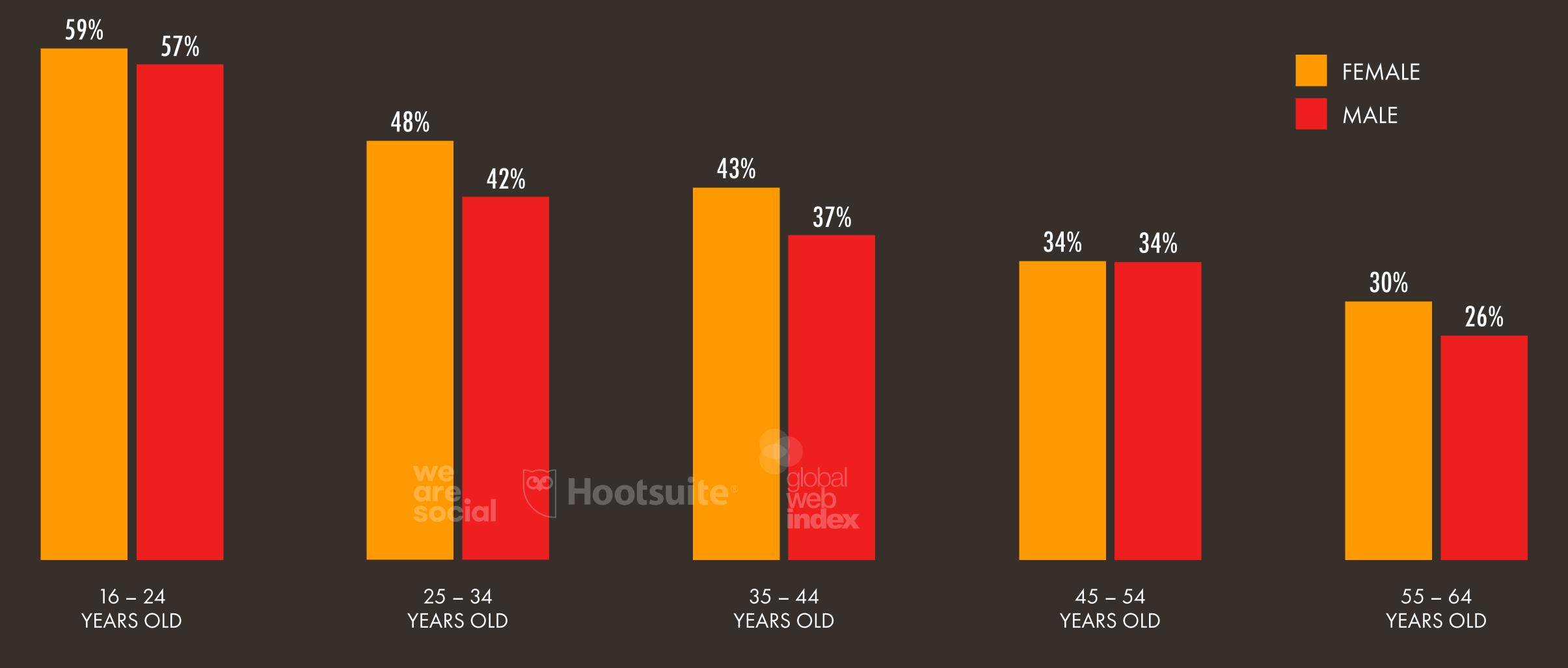
34%

27%



### COVID-19: DETAIL OF INCREASED SOCIAL MEDIA USE

PERCENTAGE OF INTERNET USERS IN SELECT COUNTRIES\* WHO REPORT SPENDING MORE TIME USING SOCIAL MEDIA DUE TO COVID-19







## COVID-19: INCREASED MESSENGER USE BY AGE GROUP

PERCENTAGE OF INTERNET USERS IN EACH AGE GROUP\* WHO REPORT SPENDING MORE TIME USING MESSENGER SERVICES DUE TO COVID-19

SPENDING LONGER USING MESSENGER SERVICES:
18 TO 24 YEARS OLD

SPENDING LONGER USING MESSENGER SERVICES:

25 TO 34 YEAR OLDS

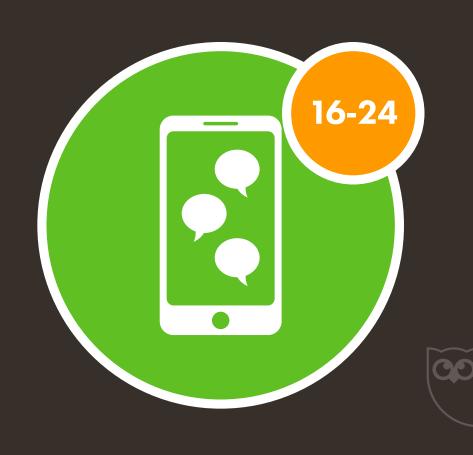
SPENDING LONGER USING MESSENGER SERVICES:

35 TO 44 YEAR OLDS

SPENDING LONGER USING MESSENGER SERVICES:

45 TO 54 YEAR OLDS

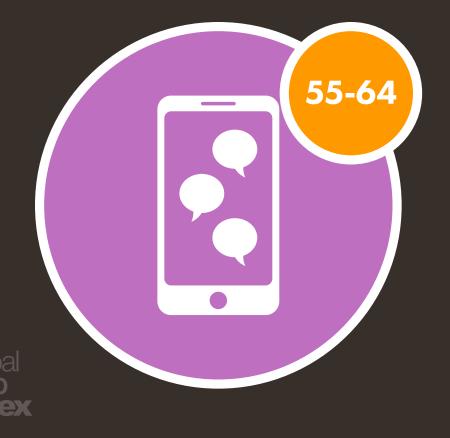
SPENDING LONGER USING MESSENGER SERVICES: 55 TO 64 YEAR OLDS











**52%** 

42%

42%

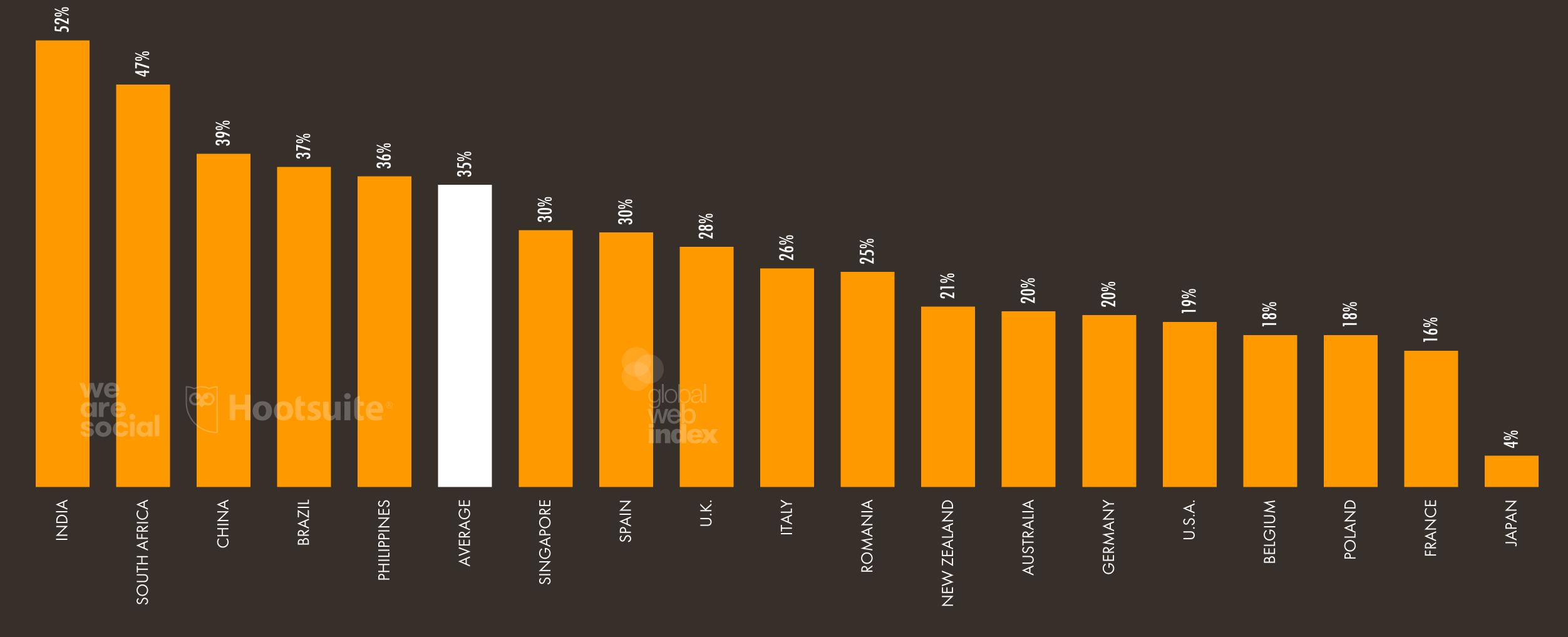
36%

28%



### COVID-19: ENDURING USE OF VIDEO CALLING

PERCENTAGE OF INTERNET USERS\* WHO EXPECT TO MAKE VIDEO CALLS (E.G. FACETIME) MORE FREQUENTLY EVEN AFTER THE OUTBREAK ENDS

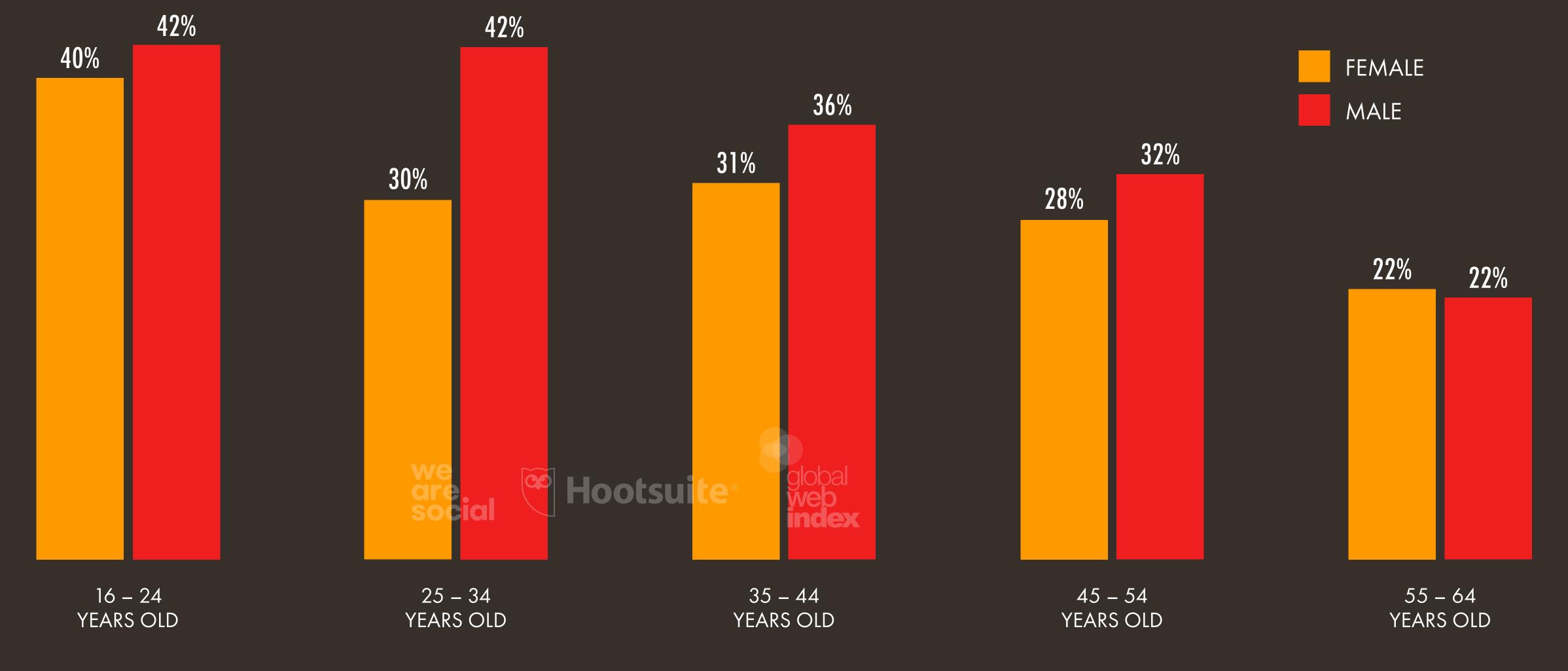






## COVID-19: ENDURING USE OF VIDEO CALLING

PERCENTAGE OF INTERNET USERS\* WHO EXPECT TO MAKE VIDEO CALLS (E.G. FACETIME) MORE FREQUENTLY EVEN AFTER THE OUTBREAK ENDS

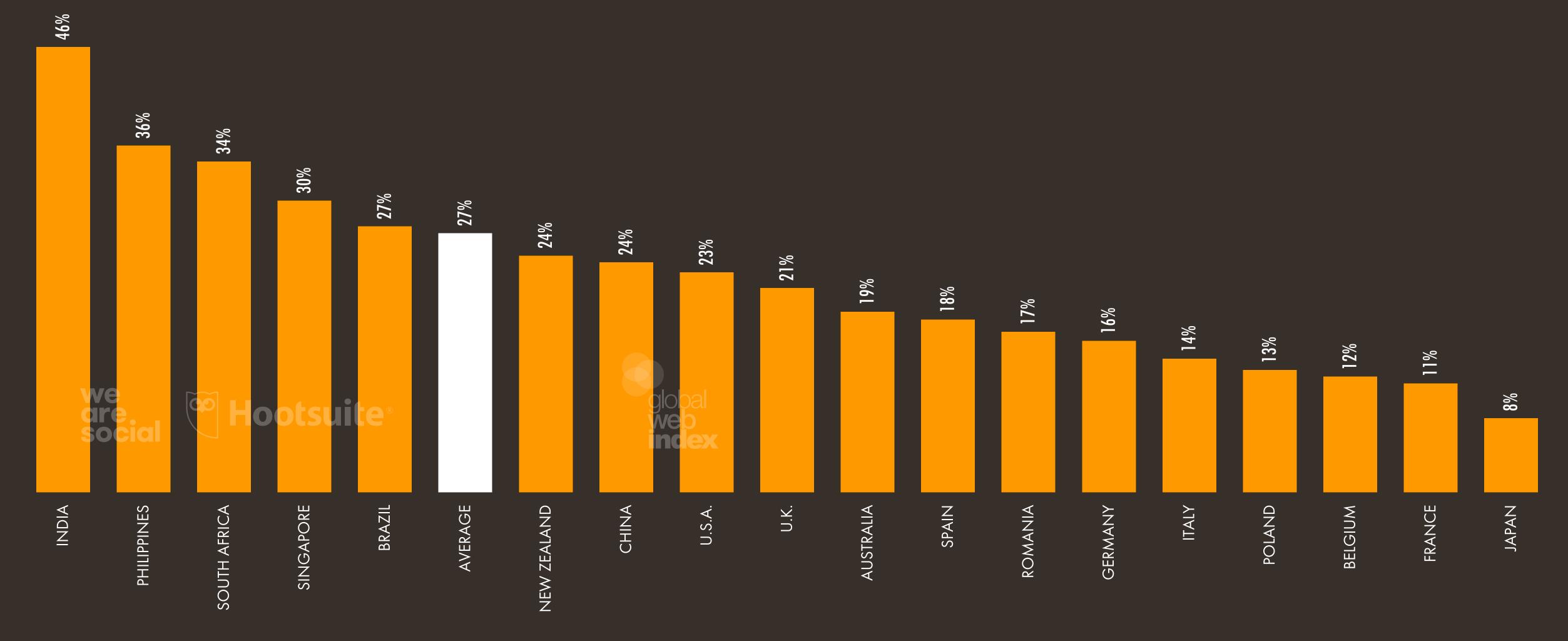






## COVID-19: ENDURING USE OF VIDEO CONFERENCING

PERCENTAGE OF INTERNET USERS\* WHO EXPECT TO USE VIDEO CONFERENCING (E.G. ZOOM) MORE FREQUENTLY EVEN AFTER THE OUTBREAK ENDS



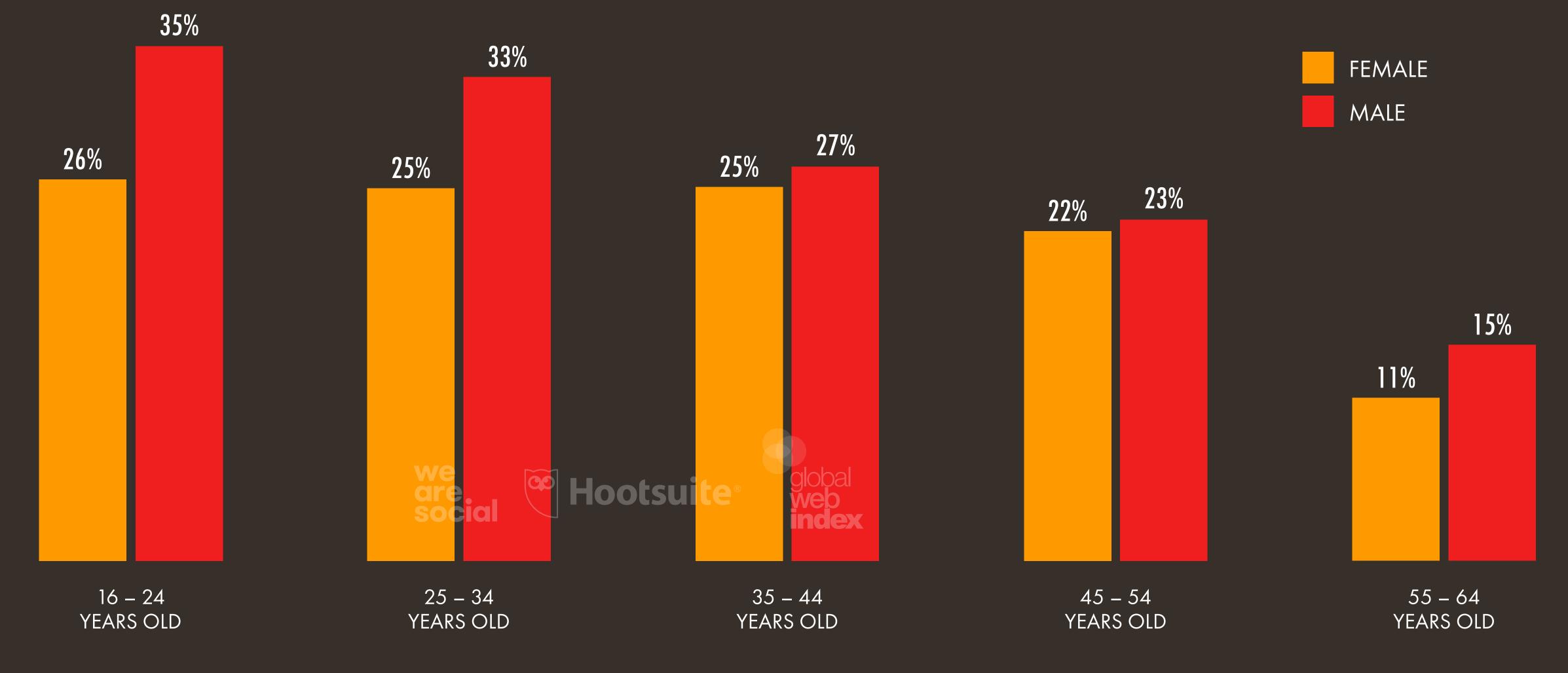




77

### COVID-19: ENDURING USE OF VIDEO CONFERENCING

PERCENTAGE OF INTERNET USERS\* WHO EXPECT TO USE VIDEO CONFERENCING (E.G. ZOOM) MORE FREQUENTLY EVEN AFTER THE OUTBREAK ENDS







# VIDEO CONFERENCING PLATFORMS

NUMBER OF WORLDWIDE MEETING PARTICIPANTS\* FOR A SELECTION OF VIDEO CALLING AND CONFERENCING PLATFORMS

WORLDWIDE DAILY
MEETING PARTICIPANTS\*:
ZOOM

WORLDWIDE DAILY
MEETING PARTICIPANTS\*:
GOOGLE MEET

WORLDWIDE DAILY
ACTIVE USERS\*:
MICROSOFT TEAMS

WORLDWIDE DAILY
ACTIVE USERS\*:
SKYPE

WORLDWIDE MONTHLY
MEETING ATTENDEES\*:
CISCO WEBEX











300 MILLION / DAY

100 MILLION / DAY

75
MILLION / DAY

40
MILLION / DAY

500
MILLION / MONTH







IN DETAIL: FACEBOOK

#### FACEBOOK ADVERTISING AUDIENCE OVERVIEW

THE POTENTIAL NUMBER OF PEOPLE THAT MARKETERS CAN REACH USING ADVERTS ON FACEBOOK

NUMBER OF PEOPLE THAT
FACEBOOK REPORTS
CAN BE REACHED WITH
ADVERTS ON FACEBOOK

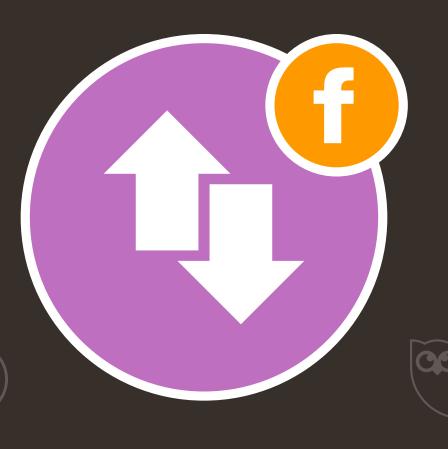
SHARE OF POPULATION
AGED 13+ THAT MARKETERS
CAN REACH WITH
ADVERTS ON FACEBOOK

QUARTER-ON-QUARTER CHANGE IN FACEBOOK'S ADVERTISING REACH PERCENTAGE OF
ITS AD AUDIENCE
THAT FACEBOOK
REPORTS IS FEMALE\*

PERCENTAGE OF ITS AD AUDIENCE THAT FACEBOOK REPORTS IS MALE\*











2.09
BILLION

35%

+3.3% +66 MILLION 44%

56%





## FACEBOOK REACH RANKINGS

COUNTRIES AND TERRITORIES\* WITH THE GREATEST POTENTIAL FACEBOOK ADVERTISING REACH

#	COUNTRY	REACH	<b>▲</b> QOQ	<b>▲</b> QOQ
01	INDIA	290,000,000	+4%	+10,000,000
02	U.S.A.	190,000,000	0%	[UNCHANGED]
03	INDONESIA	140,000,000	+8%	+10,000,000
04	BRAZIL We are.	130,000,000	+8%	+10,000,000
05	MEXICO	89,000,000	+3%	+3,000,000
06	PHILIPPINES	76,000,000	+6%	+4,000,000
07	VIETNAM	64,000,000	+2%	+1,000,000
08	THAILAND	50,000,000	+4%	+2,000,000
09	EGYPT	42,000,000	+2%	+1,000,000
10=	BANGLADESH	38,000,000	+3%	+1,000,000

#	COUNTRY	REACH	<b>▲</b> QOQ	<b>▲</b> QOQ
10=	PAKISTAN	38,000,000	+3%	+1,000,000
12	TURKEY	37,000,000	0%	[UNCHANGED]
13	U.K.	37,000,000	0%	[UNCHANGED]
14	COLOMBIA	35,000,000	+6%	+2,000,000
15	FRANCE	32,000,000	0%	[UNCHANGED]
16=	ARGENTINA	30,000,000	0%	[UNCHANGED]
16=	ITALY	30,000,000	0%	[UNCHANGED]
18	GERMANY	28,000,000	0%	[UNCHANGED]
19	NIGERIA	27,000,000	+4%	+1,000,000
20	MYANMAR	25,000,000	+9%	2,000,000+





#### FACEBOOK ELIGIBLE AUDIENCE REACH RATE RANKING

COUNTRIES AND TERRITORIES\* WITH THE HIGHEST LEVELS OF POTENTIAL FACEBOOK ADVERTISING REACH COMPARED TO POPULATION AGED 13+

#	COUNTRY	% 13+	REACH	<b>▲</b> QOQ
01	LIBYA	100%*	5,200,000	+2%
02	QATAR	99%*	2,500,000	+4%
03	MALTA	98%*	380,000	+3%
04	SAMOA	98%*	130,000	+8%
05	ARUBA	98%*	89,000	+1%
06	MONGOLIA	97%*	2,300,000	+5%
07	ECUADOR	97%*	13,000,000	+8%
08	U.A.E.	97%*	8,300,000	+1%
09	PHILIPPINES	94%	76,000,000	+6%
10	TONGA	94%	69,000	+3%

#	COUNTRY	% 13+	REACH	<b>▲</b> QOQ
11	PERU	93%	24,000,000	+4%
12	ICELAND	92%	260,000	+4%
13	BRUNEI	91%	320,000	+3%
14	CAYMAN ISLANDS	90%	50,000	0%
15	GUAM	90%	120,000	+9%
16	MALAYSIA are.	89%	23,000,000	+5%
17	MEXICO	89%	89,000,000	+3%
18	GREENLAND	88%	41,000	0%
19	SEYCHELLES	87%	68,000	+1%
20	CURAÇAO	87%	120,000	+9%





#### FACEBOOK AUDIENCE: LARGEST INCREASES

COUNTRIES AND TERRITORIES\* WITH THE GREATEST QUARTER-ON-QUARTER INCREASES IN POTENTIAL FACEBOOK ADVERTISING REACH

#### COUNTRIES AND TERRITORIES WITH THE GREATEST ABSOLUTE INCREASES

#	ABSOLUTE INCREAS	SE	<b>▲ USERS</b>	<b>▲</b> %
01	BRAZIL		+10,000,000	+8%
02	INDONESIA		+10,000,000	+8%
03	INDIA		+10,000,000	+4%
04	THE PHILIPPINES	we	+4,000,000	+6%
05	MEXICO	are. social	+3,000,000	+3%
06	MYANMAR		+2,000,000	+9%
07	COLOMBIA		+2,000,000	+6%
08	THAILAND		+2,000,000	+4%
09	NEPAL		+1,000,000	+10%
10	VENEZUELA		+1,000,000	+9%

#### COUNTRIES AND TERRITORIES WITH THE GREATEST RELATIVE INCREASES

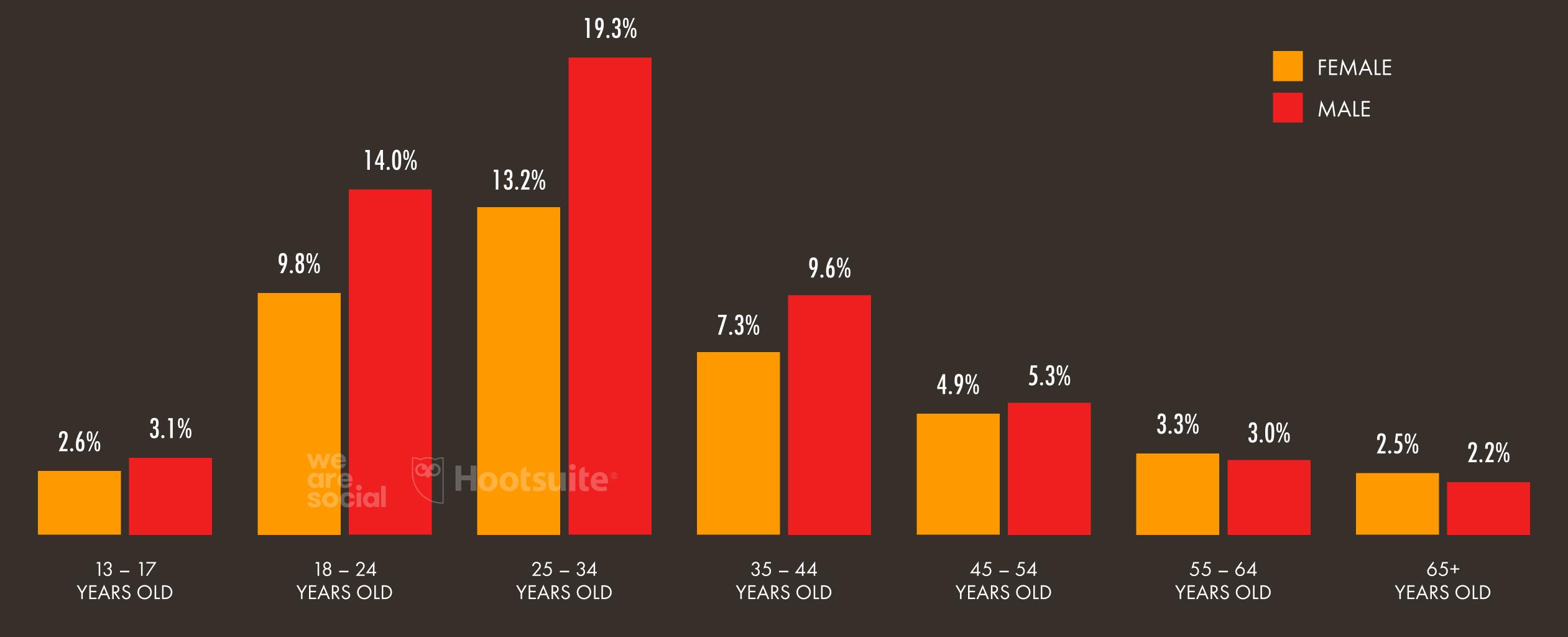
#	RELATIVE INCREASE		▲%	<b>▲ USERS</b>
01	BENIN		+20%	+200,000
02	RWANDA		+19%	+100,000
03	ZIMBABWE		+18%	+170,000
04	CHAD		+18%	+70,000
05	TURKMENISTAN		+17%	+2,000
06	ESWATINI	(QO)	+16%	+40,000
07	MALAWI		+15%	+70,000
08	TAJIKISTAN		+14%	+40,000
09	YEMEN		+13%	+300,000
10	BURUNDI		+13%	+70,000





### PROFILE OF FACEBOOK'S ADVERTISING AUDIENCE

SHARE OF FACEBOOK'S GLOBAL ADVERTISING AUDIENCE\* BY AGE GROUP AND GENDER\*









### DETAIL OF FACEBOOK'S ADVERTISING AUDIENCE

SHARE OF FACEBOOK'S GLOBAL ADVERTISING AUDIENCE\* BY AGE GROUP AND GENDER\*

AGE	TOTAL AUDIENCE	FEMALE TOTAL	FEMALE SHARE	MALE TOTAL	MALE SHARE
13-17	119,000,000	54,000,000	2.6%	65,000,000	3.1%
18-24	496,000,000 we	204,000,000	9.8%	292,000,000	14.0%
25-34	are, 679,000,000	276,000,000	13.2%	403,000,000	19.3%
35-44	354,000,000	153,000,000	7.3%	201,000,000	9.6%
45-54	213,000,000	102,000,000	4.9%	111,000,000	5.3%
55-64	131,000,000	69,000,000	3.3%	62,000,000	3.0%
65+	97,000,000	52,000,000	2.5%	45,000,000	2.2%
TOTAL	2,091,000,000	911,000,000	43.6%	1,180,000,000	56.4%





#### FACEBOOK ACCESS BY DEVICE

THE DEVICES THAT FACEBOOK USERS USE TO ACCESS THE PLATFORM

PERCENTAGE OF FACEBOOK
USERS ACCESSING VIA ANY
KIND OF MOBILE PHONE

PERCENTAGE OF FACEBOOK
USERS WHO ONLY ACCESS VIA A
LAPTOP OR DESKTOP COMPUTER

PERCENTAGE OF FACEBOOK
USERS WHO ACCESS VIA BOTH
PHONES AND COMPUTERS

PERCENTAGE OF FACEBOOK
USERS WHO ONLY ACCESS
VIA A MOBILE PHONE









98.3%

1.7%

19.1%

79.2%



### SHARE OF FACEBOOK ACCESS BY MOBILE OS

PERCENTAGE OF FACEBOOK'S MOBILE AUDIENCE BY MOBILE OPERATING SYSTEM

PERCENTAGE OF MOBILE FACEBOOK USERS ACCESSING VIA APPS ON ANDROID DEVICES



80.2%

PERCENTAGE OF MOBILE FACEBOOK USERS ACCESSING VIA APPS ON IOS DEVICES



14.1%

PERCENTAGE OF MOBILE FACEBOOK
USERS ACCESSING VIA OTHER OPERATING
SYSTEMS OR MOBILE WEB BROWSERS\*



5.7%





### FACEBOOK ACTIVITY FREQUENCY

THE NUMBER OF TIMES A 'TYPICAL' USER\* PERFORMS EACH ACTIVITY ON FACEBOOK

NUMBER OF FACEBOOK PAGES LIKED (LIFETIME) POSTS LIKED IN
THE PAST 30 DAYS
(ALL POST TYPES)

COMMENTS MADE IN THE PAST 30 DAYS (ALL POST TYPES)

FACEBOOK POSTS
SHARED IN THE PAST 30
DAYS (ALL POST TYPES)

FACEBOOK ADVERTS
CLICKED IN THE PAST 30
DAYS (ANY CLICK TYPE)











1

12

6

1

13

FEMALE:

MALE:

FEMALE:

FEMALE:

MALE:

FEMALE:

MALE:

FEMALE:

MALE:

1

1

13

-11

MALE:

7

5

2

1

15

10





### FACEBOOK MONTHLY POST LIKES BY AGE AND GENDER

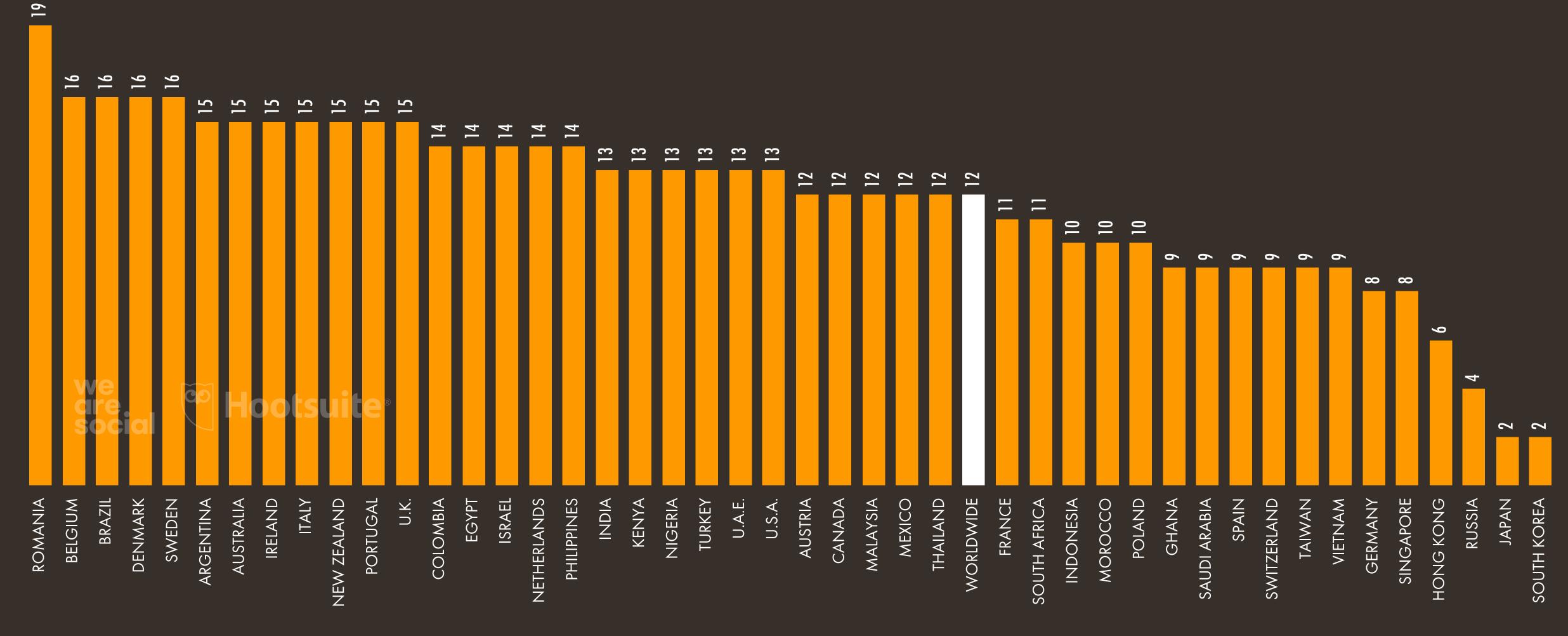
MEDIAN NUMBER OF TIMES EACH MONTH THAT TYPICAL GLOBAL FACEBOOK USERS\* LIKE A POST ON FACEBOOK





#### FACEBOOK MONTHLY POST LIKES BY GEOGRAPHY

MEDIAN NUMBER OF TIMES EACH MONTH THAT THE TYPICAL FACEBOOK USER AGED 18+\* LIKES A POST ON FACEBOOK

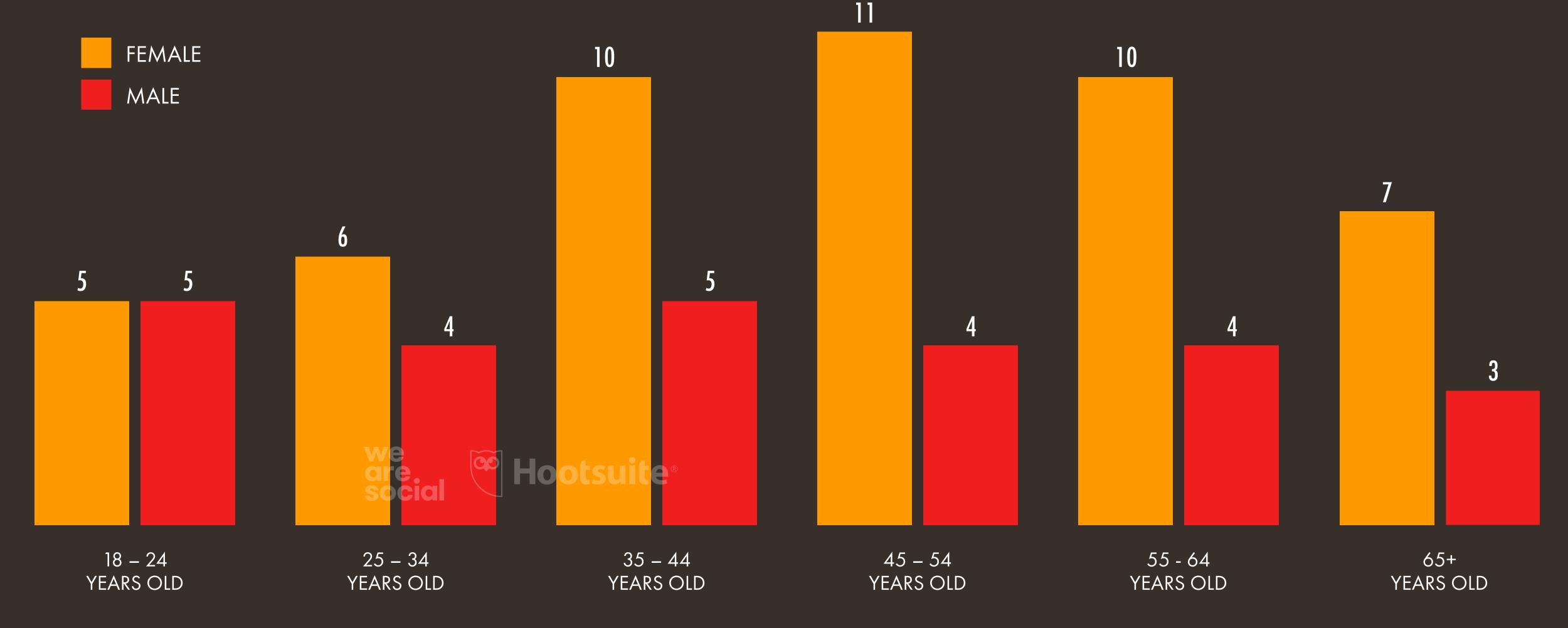






### FACEBOOK MONTHLY COMMENTS BY AGE AND GENDER

MEDIAN NUMBER OF TIMES EACH MONTH THAT TYPICAL GLOBAL FACEBOOK USERS\* COMMENT ON A FACEBOOK POST

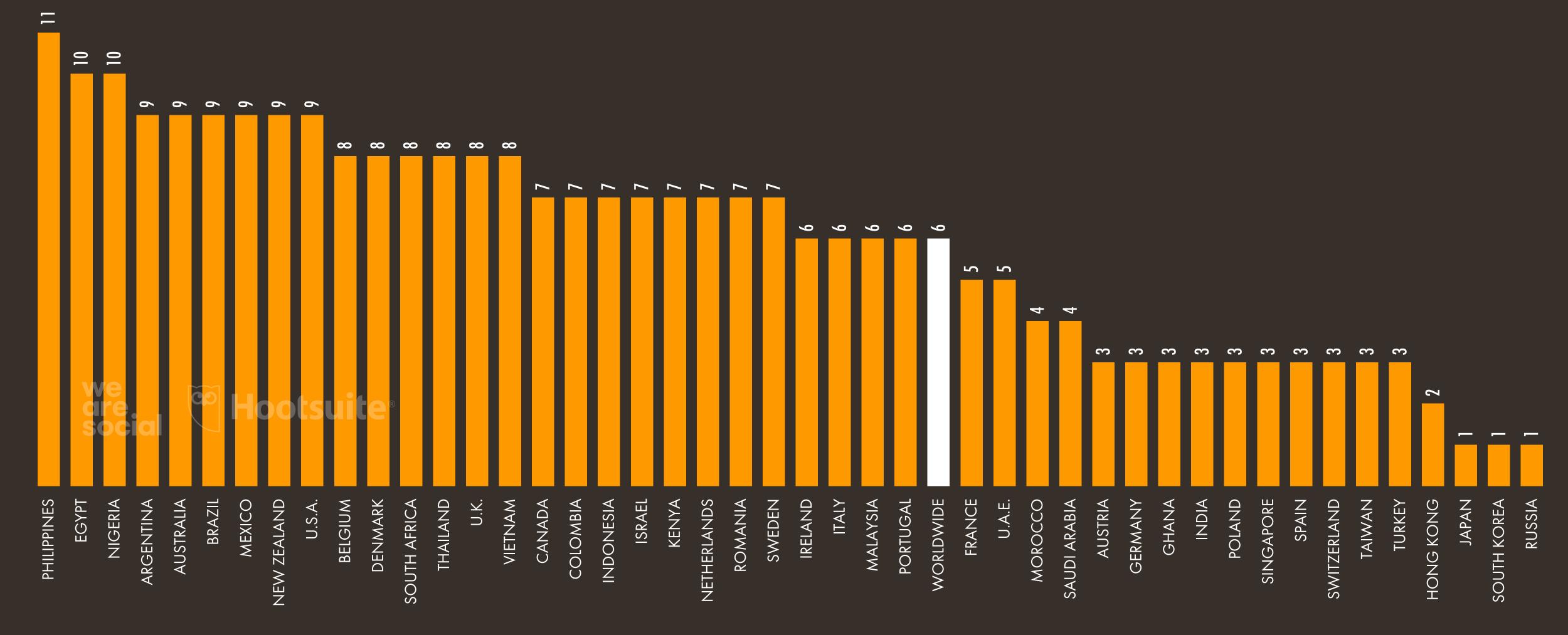






#### FACEBOOK MONTHLY COMMENTS BY GEOGRAPHY

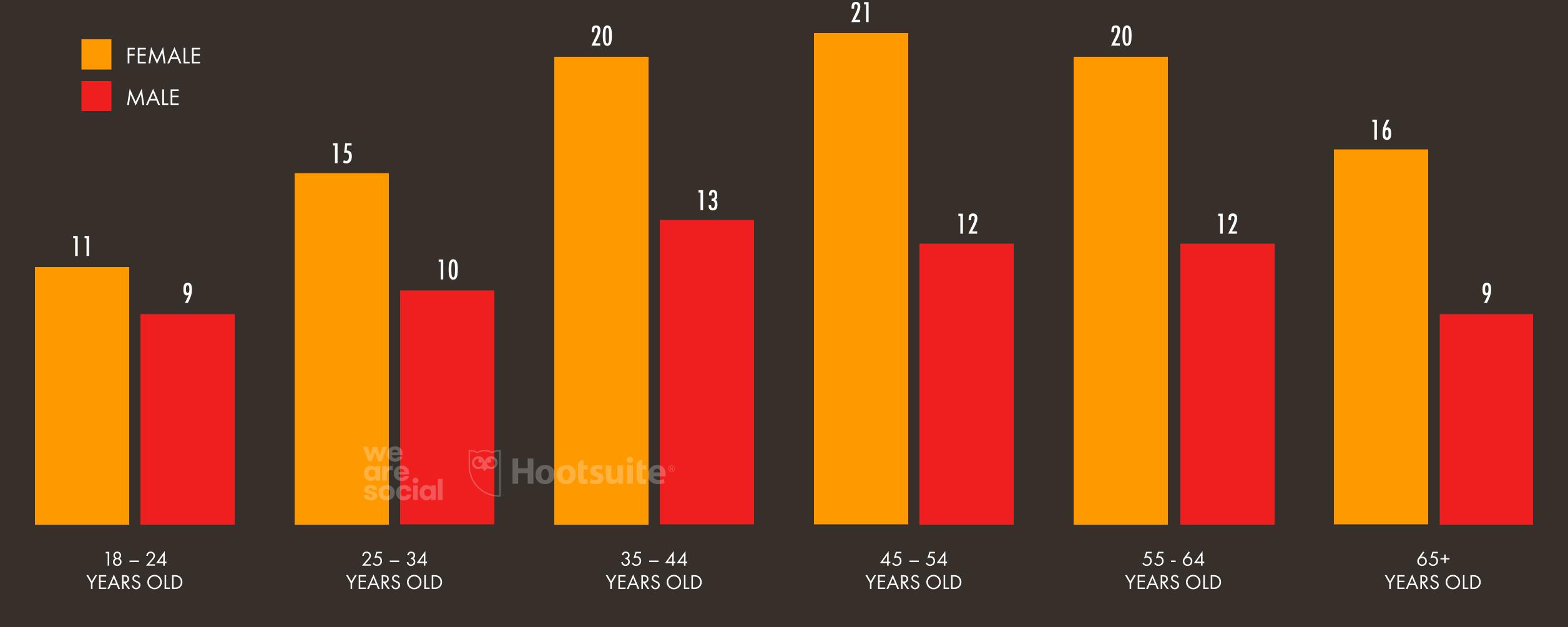
MEDIAN NUMBER OF TIMES EACH MONTH THAT THE TYPICAL FACEBOOK USER AGED 18+\* COMMENTS ON A FACEBOOK POST





## FACEBOOK MONTHLY AD CLICKS BY AGE AND GENDER

MEDIAN NUMBER OF TIMES EACH MONTH THAT TYPICAL GLOBAL FACEBOOK USERS\* CLICK ON A FACEBOOK AD\*

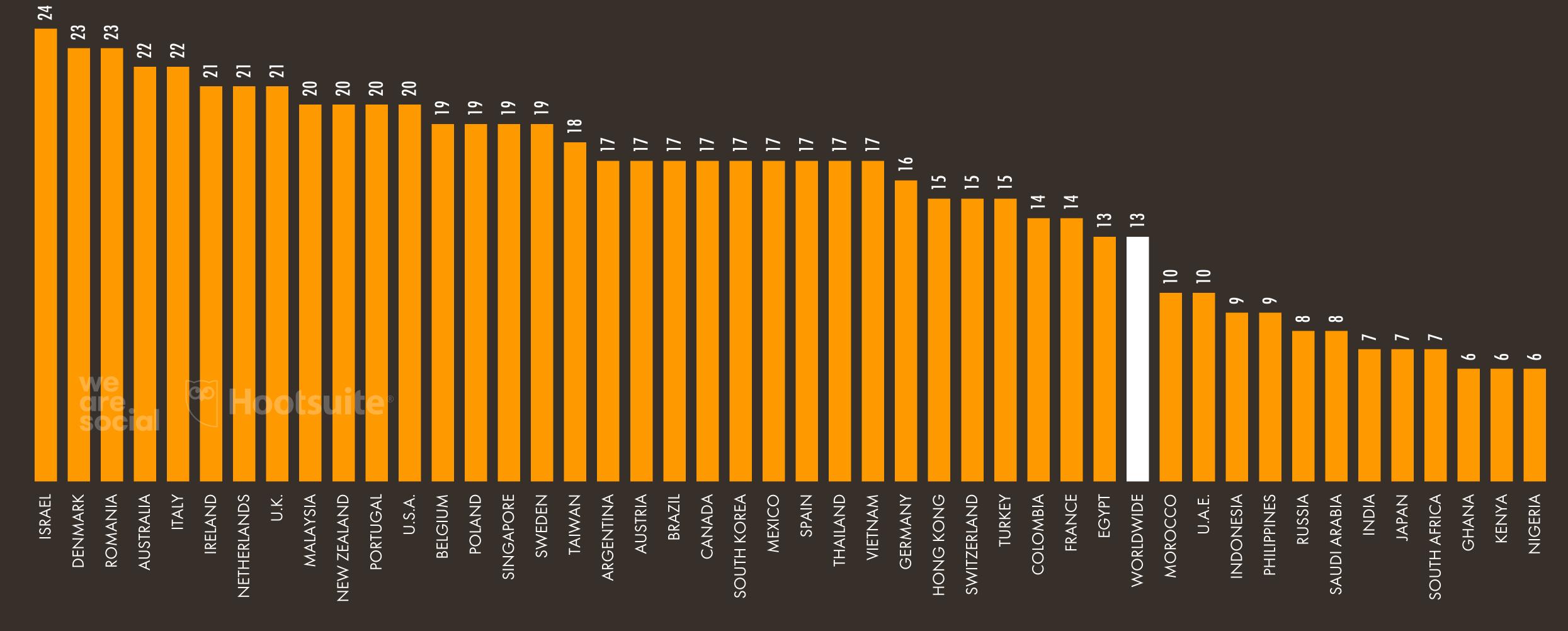






#### FACEBOOK MONTHLY AD CLICKS BY GEOGRAPHY

MEDIAN NUMBER OF TIMES EACH MONTH THAT THE TYPICAL FACEBOOK USER AGED 18+\* CLICKS ON A FACEBOOK AD\*







#### SHARE OF FACEBOOK PAGE POSTS BY POST TYPE

EACH POST TYPE'S SHARE OF THE TOTAL NUMBER OF POSTS MADE BY FACEBOOK PAGES

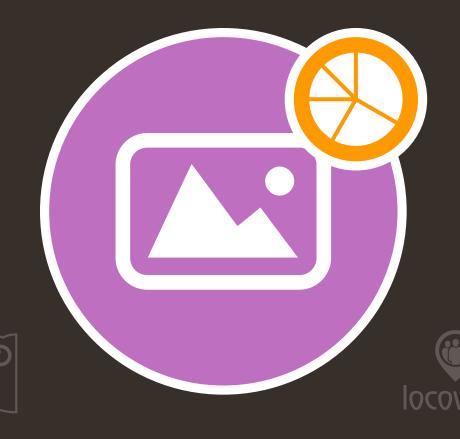
AVERAGE NUMBER OF PAGE POSTS PER DAY

PHOTO POSTS' SHARE OF TOTAL PAGE POSTS

VIDEO POSTS' SHARE OF TOTAL PAGE POSTS

LINK POSTS' SHARE OF TOTAL PAGE POSTS STATUS POSTS' SHARE OF TOTAL PAGE POSTS











50.6% 20.6% 25.9% 2.8%



## FACEBOOK POST ENGAGEMENT BENCHMARKS

THE NUMBER OF FACEBOOK PAGE POST ENGAGEMENTS (REACTIONS, COMMENTS, AND SHARES) COMPARED TO THE TOTAL NUMBER OF PAGE FANS

🛕 DUE TO CHANGES IN FACEBOOK'S POLICIES, THE DATA ON THIS CHART USE A DIFFERENT METHODOLOGY AND DIFFERENT SOURCE DATA COMPARED TO OUR PREVIOUS REPORTS

**AVERAGE TOTAL POST** ENGAGEMENTS\* vs. PAGE FANS: ALL POST TYPES

**AVERAGE TOTAL POST** ENGAGEMENTS\* vs. PAGE FANS: PHOTO POSTS

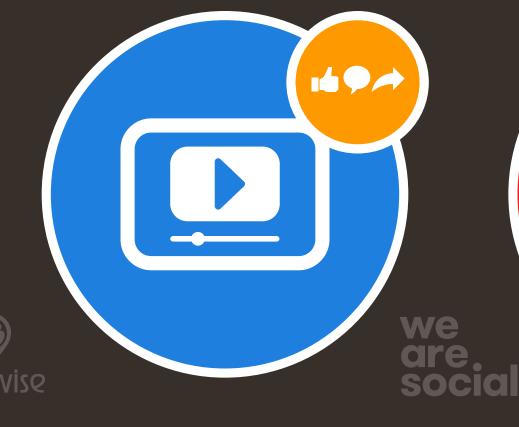
**AVERAGE TOTAL POST** ENGAGEMENTS\* vs. PAGE FANS: VIDEO POSTS

**AVERAGE TOTAL POST** ENGAGEMENTS\* vs. PAGE FANS: LINK POSTS

AVERAGE TOTAL POST ENGAGEMENTS\* vs. PAGE FANS: STATUS POSTS











0.21%

0.25%

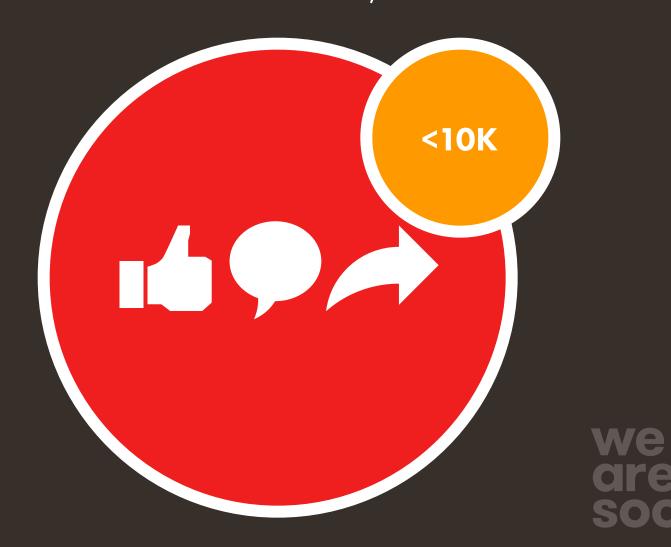
0.26% 0.10%



## FACEBOOK POST ENGAGEMENT RATE BY PAGE SIZE

COMPARING THE AVERAGE FACEBOOK PAGE POST ENGAGEMENT RATE ACROSS PAGES WITH DIFFERENT NUMBERS OF FANS

AVERAGE FACEBOOK PAGE POST ENGAGEMENT RATE\*: PAGES WITH FEWER THAN 10,000 FANS



0.67%

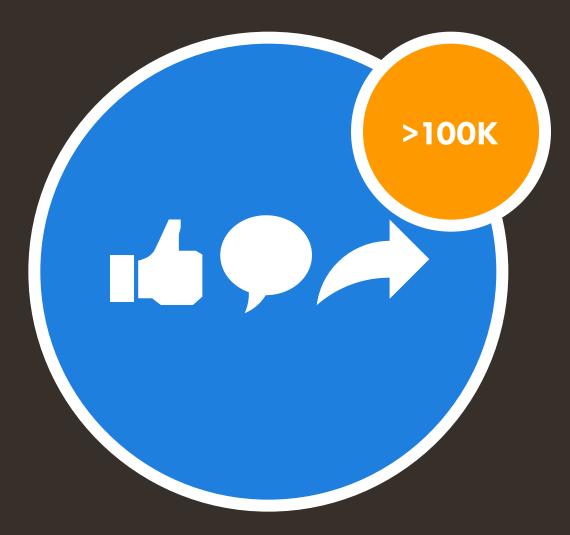
AVERAGE FACEBOOK PAGE POST ENGAGEMENT RATE\*: PAGES WITH 10,000 – 100,000 FANS



00

0.33%

AVERAGE FACEBOOK PAGE POST ENGAGEMENT RATE\*: PAGES WITH MORE THAN 100,000 FANS



0.14%





IN DETAIL: INSTAGRAM

#### INSTAGRAM ADVERTISING AUDIENCE OVERVIEW

THE POTENTIAL NUMBER OF PEOPLE THAT MARKETERS CAN REACH USING ADVERTS ON INSTAGRAM

NUMBER OF PEOPLE THAT
INSTAGRAM REPORTS
CAN BE REACHED WITH
ADVERTS ON INSTAGRAM

SHARE OF POPULATION
AGED 13+ THAT MARKETERS
CAN REACH WITH
ADVERTS ON INSTAGRAM

QUARTER-ON-QUARTER CHANGE IN INSTAGRAM'S ADVERTISING REACH PERCENTAGE OF
ITS AD AUDIENCE
THAT INSTAGRAM
REPORTS IS FEMALE\*

PERCENTAGE OF
ITS AD AUDIENCE
THAT INSTAGRAM
REPORTS IS MALE\*











1.08
BILLION

18%

+111 % +111 MILLION 51%

49%

## INSTAGRAM REACH RANKINGS

COUNTRIES AND TERRITORIES\* WITH THE GREATEST POTENTIAL INSTAGRAM ADVERTISING REACH

#	COUNTRY	REACH	<b>▲QOQ</b>	<b>▲QOQ</b>
01	U.S.A.	130,000,000	+8%	+10,000,000
02	INDIA	100,000,000	+14%	+12,000,000
03	BRAZIL	91,000,000	+11%	+9,000,000
04	INDONESIA	73,000,000	+14%	+9,000,000
05	RUSSIA we	51,000,000	+11%	+5,000,000
06	TURKEY	42,000,000	+8%	+3,000,000
07	JAPAN	35,000,000	+13%	+4,000,000
08	MEXICO	29,000,000	+12%	+3,000,000
09	U.K.	27,000,000	+8%	+2,000,000
10	GERMANY	25,000,000	+14%	+3,000,000

#	COUNTRY	REACH	<b>▲QOQ</b>	<b>▲QOQ</b>
11	ITALY	23,000,000	+10%	+2,000,000
12	FRANCE	21,000,000	+11%	+2,000,000
13=	ARGENTINA	19,000,000	+6%	+1,000,000
13=	SPAIN	19,000,000	+12%	+2,000,000
15	SOUTH KOREA	15,000,000	+15%	+2,000,000
16=	CANADA	14,000,000	+8%	+1,000,000
16=	COLOMBIA (CO	14,000,000	+17%	+2,000,000
16=	SAUDI ARABIA	14,000,000	+8%	+1,000,000
16=	THAILAND	14,000,000	+8%	+1,000,000
20	EGYPT	13,000,000	+18%	+2,000,000





#### INSTAGRAM ELIGIBLE AUDIENCE REACH RATE RANKING

COUNTRIES AND TERRITORIES\* WITH THE HIGHEST LEVELS OF POTENTIAL INSTAGRAM ADVERTISING REACH COMPARED TO POPULATION AGED 13+

#	COUNTRY	% 13+	REACH	<b>▲</b> QOQ
01	BRUNEI	68%	240,000	+9%
02	KAZAKHSTAN	68%	9,400,000	+8%
03	CAYMAN ISLANDS	65%	36,000	+9%
04	KUWAIT	64%	2,200,000	+10%
05	ICELAND	63%	180,000	+6%
06	TURKEY	63%	42,000,000	+8%
07	SWEDEN	62%	5,300,000	+8%
08	CYPRUS	61%	630,000	+5%
09	GUAM	61%	81,000	+13%
10	CHILE	58%	9,200,000	+8%

#	COUNTRY	% 13+	REACH	<b>▲</b> QOQ
11	BAHRAIN	58%	820,000	+11%
12	PANAMA	57%	1,900,000	+12%
13	ANDORRA Gre.	57%	39,000	+5%
14	NORWAY	56%	2,600,000	+13%
15	ARUBA	56%	51,000	+9%
16	URUGUAY	56%	1,600,000	+14%
17	MONTENEGRO	55%	290,000	+7%
18	BERMUDA	54%	29,000	+16%
19	ISRAEL	54%	3,500,000	+9%
20	ARGENTINA	53%	19,000,000	+6%





#### INSTAGRAM AUDIENCE: LARGEST INCREASES

COUNTRIES AND TERRITORIES\* WITH THE GREATEST QUARTER-ON-QUARTER INCREASES IN POTENTIAL INSTAGRAM ADVERTISING REACH

#### COUNTRIES AND TERRITORIES WITH THE GREATEST ABSOLUTE INCREASES\*

#	ABSOLUTE INCREAS	SE	<b>▲ USERS</b>	<b>▲</b> %
01	INDIA		+12,000,000	+14%
02	U.S.A.		+10,000,000	+8%
03	INDONESIA		+9,000,000	+14%
04	BRAZIL	we	+9,000,000	+11%
05	RUSSIA	are. social	+5,000,000	+11%
06	JAPAN		+4,000,000	+13%
07	GERMANY		+3,000,000	+14%
08	MEXICO		+3,000,000	+12%
09	TURKEY		+3,000,000	+8%
10	EGYPT		+2,000,000	+18%

#### COUNTRIES AND TERRITORIES WITH THE GREATEST RELATIVE INCREASES

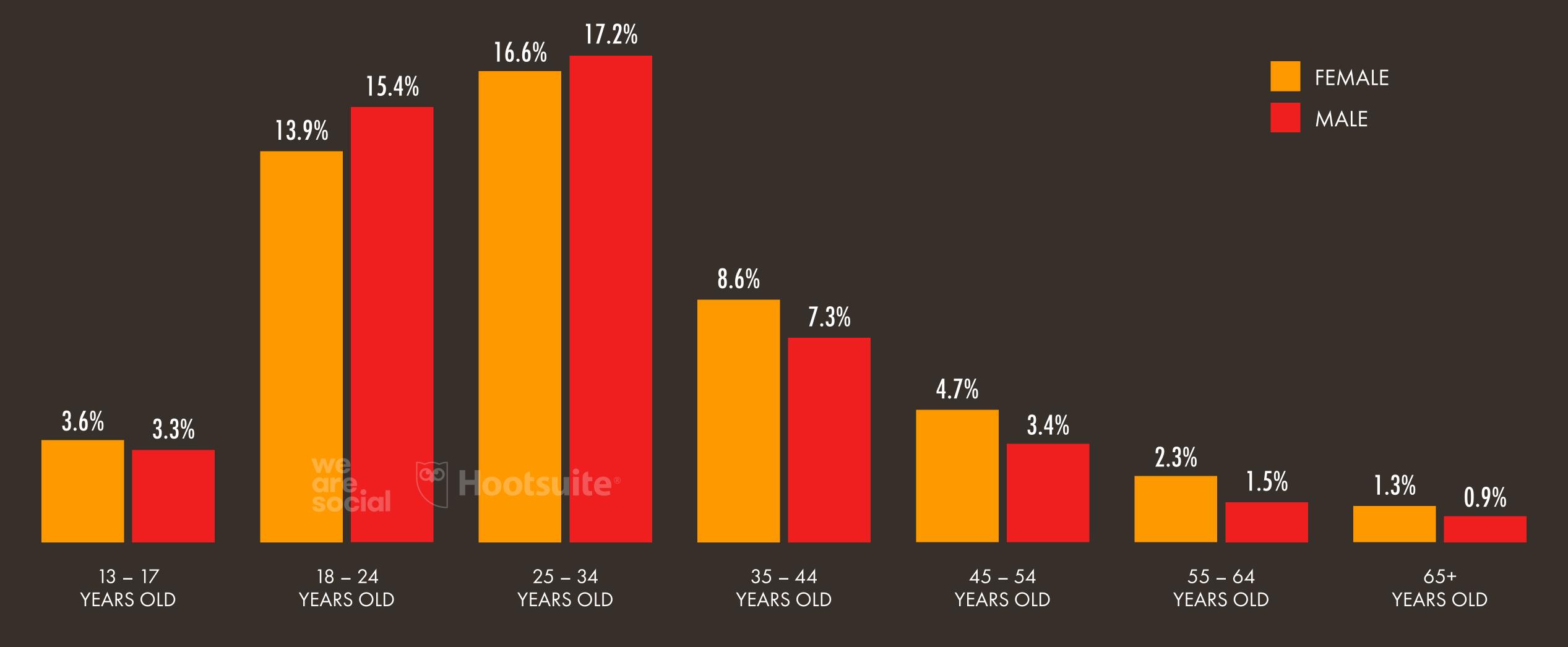
#	RELATIVE INCREASE	▲ %	<b>▲ USERS</b>
01	CHAD	+61%	+19,000
02	SOUTH SUDAN	+50%	+10,000
03	TOGO	+46%	+38,000
04	BURKINA FASO	+41%	+41,000
05	MADAGASCAR	+41%	+22,000
06	THE GAMBIA	+40%	+27,000
07	ETHIOPIA	+39%	+130,000
08	SIERRA LEONE	+39%	+22,000
09	EQUATORIAL GUINEA	+38%	+10,000
10	GUINEA-BISSAU	+38%	+6,000





### PROFILE OF INSTAGRAM'S ADVERTISING AUDIENCE

SHARE OF INSTAGRAM'S GLOBAL ADVERTISING AUDIENCE\* BY AGE GROUP AND GENDER\*







### DETAIL OF INSTAGRAM'S ADVERTISING AUDIENCE

SHARE OF INSTAGRAM'S GLOBAL ADVERTISING AUDIENCE\* BY AGE GROUP AND GENDER\*

AGE	TOTAL AUDIENCE	FEMALE TOTAL	FEMALE SHARE	MALE TOTAL	MALE SHARE
13-17	74,000,000	39,000,000	3.6%	35,000,000	3.3%
18-24	317,000,000	150,000,000	13.9%	167,000,000	15.4%
25-34	366,000,000	180,000,000	16.6%	186,000,000	17.2%
35-44	172,000,000	93,000,000	8.6%	79,000,000	7.3%
45-54	88,000,000	51,000,000	4.7% we	37,000,000	3.4%
55-64	41,000,000	25,000,000	2.3% <b>are soc</b>	16,000,000	1.5%
65+	24,000,000	14,000,000	1.3%	10,000,000	0.9%
TOTAL	1,082,000,000	552,000,000	51.0%	530,000,000	49.0%





#### INSTAGRAM BUSINESS ACCOUNT BENCHMARKS

AVERAGE ACCOUNT GROWTH AND PUBLISHING BENCHMARKS FOR INSTAGRAM BUSINESS ACCOUNTS

**AVERAGE MONTHLY GROWTH IN** ACCOUNT FOLLOWERS AVERAGE NUMBER OF MAIN FEED **POSTS PER DAY** 

PHOTO POSTS AS A PERCENTAGE OF ALL MAIN FEED POSTS

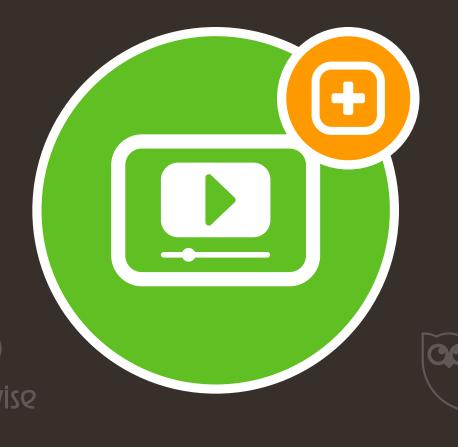
VIDEO POSTS AS A PERCENTAGE OF ALL MAIN FEED POSTS

CAROUSEL POSTS AS A PERCENTAGE OF ALL MAIN FEED POSTS











+1.39%

1.26

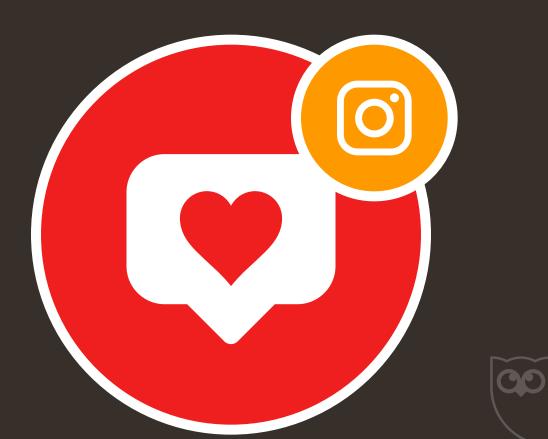
62.7% 23.6% 13.6%



### INSTAGRAM ENGAGEMENT BENCHMARKS

AVERAGE ENGAGEMENT RATES\* FOR POSTS PUBLISHED BY INSTAGRAM BUSINESS ACCOUNTS

AVERAGE ENGAGEMENT RATE FOR ALL POST TYPES



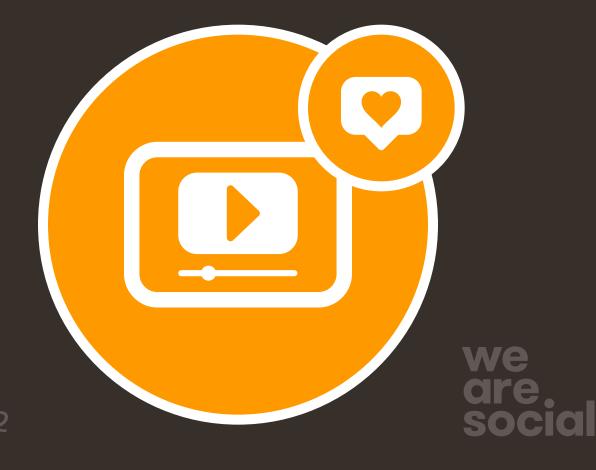
0.65%

AVERAGE ENGAGEMENT RATE FOR PHOTO POSTS



0.59%

AVERAGE ENGAGEMENT RATE FOR VIDEO POSTS



0.82%

AVERAGE ENGAGEMENT RATE FOR CAROUSEL POSTS

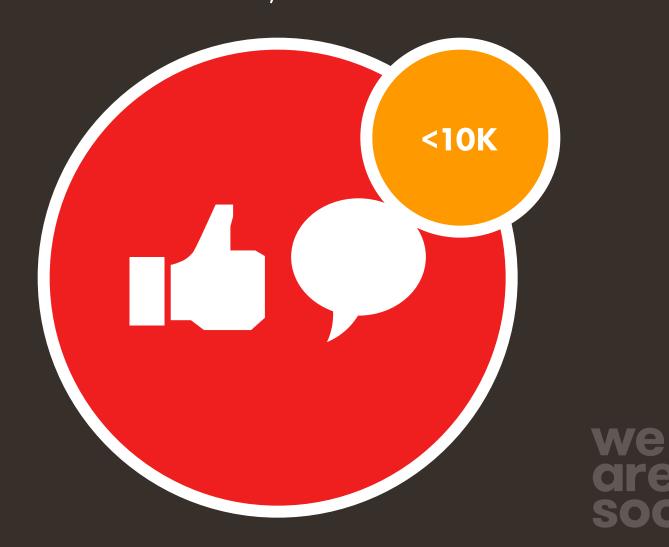


0.63%

# INSTAGRAM ENGAGEMENT RATES BY FOLLOWERS

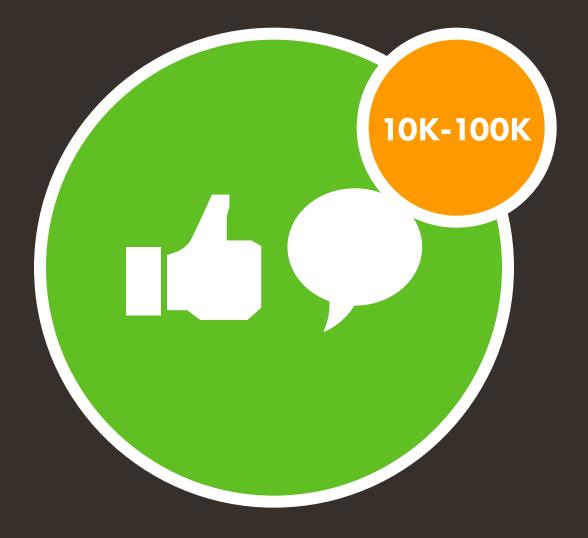
COMPARING THE AVERAGE ENGAGEMENT RATE OF INSTAGRAM POSTS PUBLISHED BY BUSINESS ACCOUNTS WITH DIFFERENT NUMBERS OF FOLLOWERS

AVERAGE INSTAGRAM ENGAGEMENT RATE\*: BUSINESS ACCOUNTS WITH FEWER THAN 10,000 FOLLOWERS

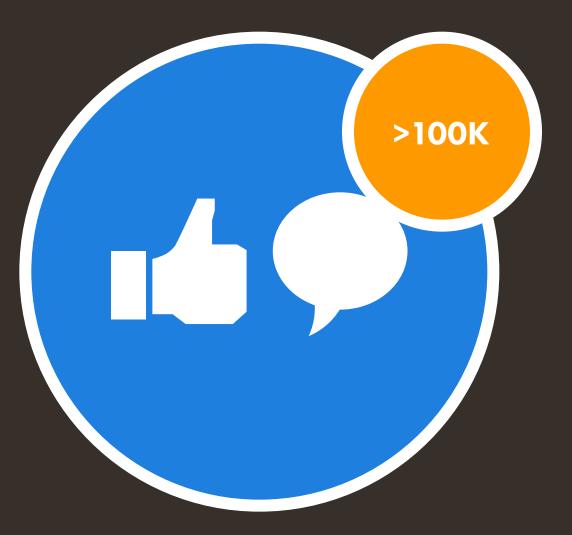


1.06%

**AVERAGE INSTAGRAM ENGAGEMENT** RATE\*: BUSINESS ACCOUNTS WITH 10,000 – 100,000 FOLLOWERS



AVERAGE INSTAGRAM ENGAGEMENT RATE\*: BUSINESS ACCOUNTS WITH MORE THAN 100,000 FOLLOWERS



0.56%









IN DETAIL: LINKEDIN

### LINKEDIN ADVERTISING AUDIENCE OVERVIEW

THE POTENTIAL NUMBER OF PEOPLE THAT MARKETERS CAN REACH USING ADVERTS ON LINKEDIN

NUMBER OF PEOPLE THAT
LINKEDIN REPORTS
CAN BE REACHED WITH
ADVERTS ON LINKEDIN\*

SHARE OF POPULATION
AGED 18+ THAT MARKETERS
CAN REACH WITH
ADVERTS ON LINKEDIN

QUARTER-ON-QUARTER CHANGE IN LINKEDIN'S ADVERTISING REACH PERCENTAGE OF
ITS AD AUDIENCE
THAT LINKEDIN
REPORTS IS FEMALE\*

PERCENTAGE OF ITS AD AUDIENCE THAT LINKEDIN REPORTS IS MALE\*











702
MILLION

13%

+3.8% +26 MILLION 43%

# LINKEDIN REACH RANKINGS

COUNTRIES AND TERRITORIES\* WITH THE GREATEST POTENTIAL LINKEDIN ADVERTISING REACH

#	COUNTRY	REACH	<b>▲</b> QOQ	<b>▲QOQ</b>
01	U.S.A.	170,000,000	+6%	+10,000,000
02	INDIA	68,000,000	+5%	+3,000,000
03	CHINA	50,000,000	0%	[UNCHANGED]
04	BRAZIL we are.	43,000,000	+5%	+2,000,000
05	U.K.	29,000,000	+4%	+1,000,000
06	FRANCE	20,000,000	0%	[UNCHANGED]
07	CANADA	17,000,000	0%	[UNCHANGED]
08	INDONESIA	16,000,000	+7%	+1,000,000
09	MEXICO	15,000,000	+7%	+1,000,000
10	ITALY	14,000,000	0%	[UNCHANGED]

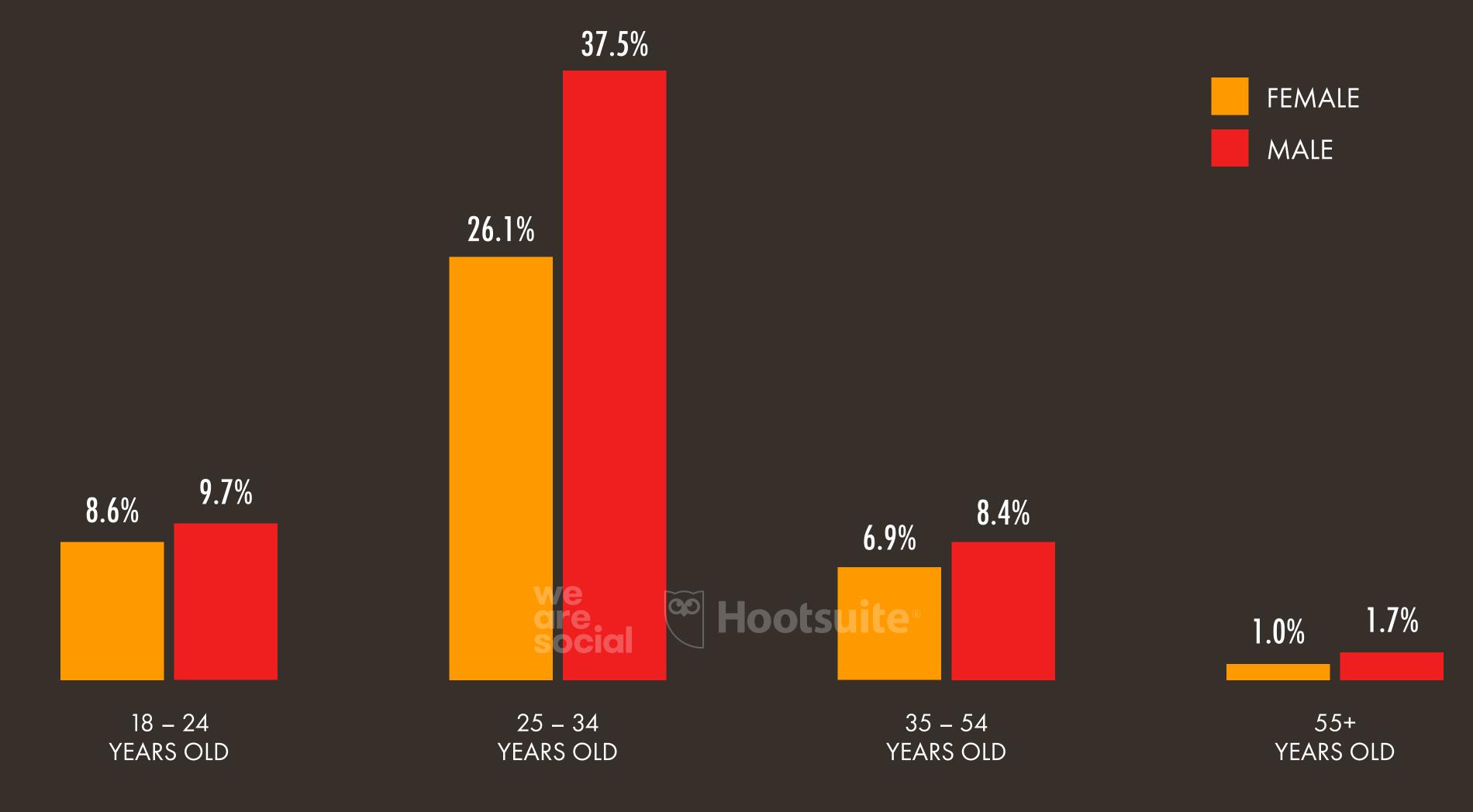
#	COUNTRY	REACH	<b>▲</b> QOQ	<b>▲</b> QOQ
11	SPAIN	13,000,000	0%	[UNCHANGED]
12	AUSTRALIA	11,000,000	0%	[UNCHANGED]
13	GERMANY	11,000,000	+10%	+1,000,000
14	TURKEY	9,200,000	+3%	+300,000
15	PHILIPPINES	8,900,000	+3%	+300,000
16	NETHERLANDS	8,800,000	+1%	+100,000
17	COLOMBIA	8,600,000	+6%	+500,000
18	ARGENTINA	8,000,000	+3%	+200,000
19	SOUTH AFRICA	8,000,000	+3%	+200,000
20	RUSSIA	6,900,000	0%	[UNCHANGED]





# PROFILE OF LINKEDIN'S ADVERTISING AUDIENCE

SHARE OF LINKEDIN'S GLOBAL ADVERTISING AUDIENCE\* BY AGE GROUP AND GENDER\*









# IN DETAIL: SNAPCHAT

### SNAPCHAT ADVERTISING AUDIENCE OVERVIEW

THE POTENTIAL NUMBER OF PEOPLE THAT MARKETERS CAN REACH USING ADVERTS ON SNAPCHAT

NUMBER OF PEOPLE THAT
SNAPCHAT REPORTS
CAN BE REACHED WITH
ADVERTS ON SNAPCHAT

SHARE OF POPULATION
AGED 13+ THAT MARKETERS
CAN REACH WITH
ADVERTS ON SNAPCHAT

QUARTER-ON-QUARTER CHANGE IN SNAPCHAT'S ADVERTISING REACH PERCENTAGE OF
ITS AD AUDIENCE
THAT SNAPCHAT
REPORTS IS FEMALE\*

PERCENTAGE OF ITS AD AUDIENCE THAT SNAPCHAT REPORTS IS MALE\*











397
MILLION

6.6%

-0.2% -660 THOUSAND 61%



# SNAPCHAT REACH RANKINGS

COUNTRIES AND TERRITORIES\* WITH THE GREATEST POTENTIAL SNAPCHAT ADVERTISING REACH

#	COUNTRY	REACH	<b>▲QOQ</b>	<b>▲QOQ</b>
01	U.S.A.	101,400,000	-1%	-1,350,000
02	INDIA	33,800,000	+20%	+5,600,000
03	FRANCE	20,650,000	-3%	-700,000
04	U.K.	17,650,000	-5%	-900,000
05	SAUDI ARABIA	17,350,000	+3%	+500,000
06	MEXICO	15,200,000	-5%	-850,000
07	GERMANY	12,550,000	+7%	+800,000
08	BRAZIL	12,350,000	-5%	-700,000
09	CANADA	9,400,000	-2%	-200,000
10	PHILIPPINES	9,000,000	+9%	+750,000

#	COUNTRY	REACH	<b>▲</b> QOQ	<b>▲</b> QOQ
11	TURKEY	8,950,000	+1%	+100,000
12	IRAQ we	8,700,000	+14%	+1,050,000
13	EGYPT are.	7,750,000	+8%	+600,000
14	RUSSIA	7,550,000	-13%	-1,150,000
15	AUSTRALIA	6,750,000	-1%	-100,000
16	INDONESIA	6,400,000	+25%	+1,300,000
17	PAKISTAN	6,300,000	+17%	+900,000
18	COLOMBIA	5,200,000	+2%	+100,000
19	NETHERLANDS	4,900,000	-29%	-2,050,000
20	MOROCCO	4,400,000	+7%	+300,000





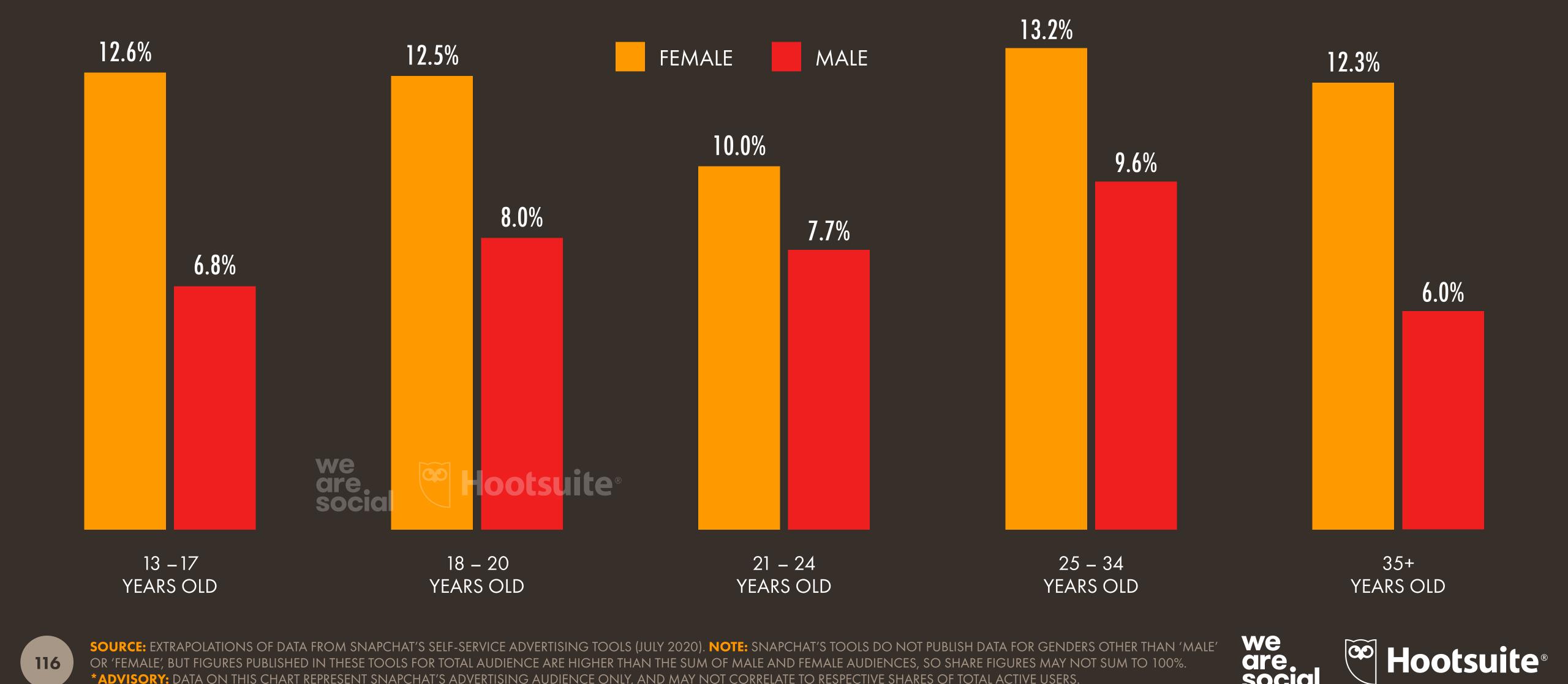
116

### PROFILE OF SNAPCHAT'S ADVERTISING AUDIENCE

SHARE OF SNAPCHAT'S GLOBAL ADVERTISING AUDIENCE\* BY AGE GROUP AND GENDER\*

OR 'FEMALE', BUT FIGURES PUBLISHED IN THESE TOOLS FOR TOTAL AUDIENCE ARE HIGHER THAN THE SUM OF MALE AND FEMALE AUDIENCES, SO SHARE FIGURES MAY NOT SUM TO 100%.

\*ADVISORY: DATA ON THIS CHART REPRESENT SNAPCHAT'S ADVERTISING AUDIENCE ONLY, AND MAY NOT CORRELATE TO RESPECTIVE SHARES OF TOTAL ACTIVE USERS.



are.

social

## DETAIL OF SNAPCHAT'S ADVERTISING AUDIENCE

SHARE OF SNAPCHAT'S GLOBAL ADVERTISING AUDIENCE\* BY AGE GROUP AND GENDER\*

AGE	TOTAL AUDIENCE	FEMALE TOTAL	FEMALE SHARE	MALE TOTAL	MALE SHARE
13-17	77,800,000	50,100,000	12.6%	26,800,000	6.8%
18-20 W	e	49,600,000	12.5%	31,900,000	8.0%
21-24	70,800,000	39,700,000	10.0%	30,500,000	7.7%
25-34	91,800,000	52,600,000	13.2%	38,000,000	9.6%
35+	73,800,000	48,900,000	12.3%	23,800,000	6.0%
TOTAL	397,000,000	240,900,000	60.7%	151,000,000	38.0%







IN DETAIL: TWITTER

### TWITTER ADVERTISING AUDIENCE OVERVIEW

THE POTENTIAL NUMBER OF PEOPLE THAT MARKETERS CAN REACH USING ADVERTS ON TWITTER

NUMBER OF PEOPLE THAT
TWITTER REPORTS
CAN BE REACHED WITH
ADVERTS ON TWITTER

SHARE OF POPULATION
AGED 13+ THAT MARKETERS
CAN REACH WITH
ADVERTS ON TWITTER

QUARTER-ON-QUARTER CHANGE IN TWITTER'S ADVERTISING REACH PERCENTAGE OF
ITS AD AUDIENCE
THAT TWITTER
REPORTS IS FEMALE\*

PERCENTAGE OF ITS AD AUDIENCE THAT TWITTER REPORTS IS MALE\*











**326**MILLION

5.4%

-16%
-61 MILLION

35%

# TWITTER REACH RANKINGS

COUNTRIES AND TERRITORIES\* WITH THE GREATEST POTENTIAL TWITTER ADVERTISING REACH

#	COUNTRY	REACH	<b>▲ QOQ</b>	<b>▲QOQ</b>
01	U.S.A.	62,550,000	-3%	-1,650,000
02	JAPAN	49,100,000	+1%	+650,000
03	INDIA	17,000,000	+29%	+3,850,000
04	BRAZIL we are.	15,700,000	+9%	+1,350,000
05	U.K.	15,250,000	-14%	-2,500,000
06	TURKEY	12,700,000	-7%	-950,000
07	SAUDI ARABIA	12,000,000	-20%	-3,000,000
08	INDONESIA	11,200,000	-5%	-600,000
09	MEXICO	10,400,000	+2%	+200,000
10	PHILIPPINES	7,750,000	+8%	+600,000

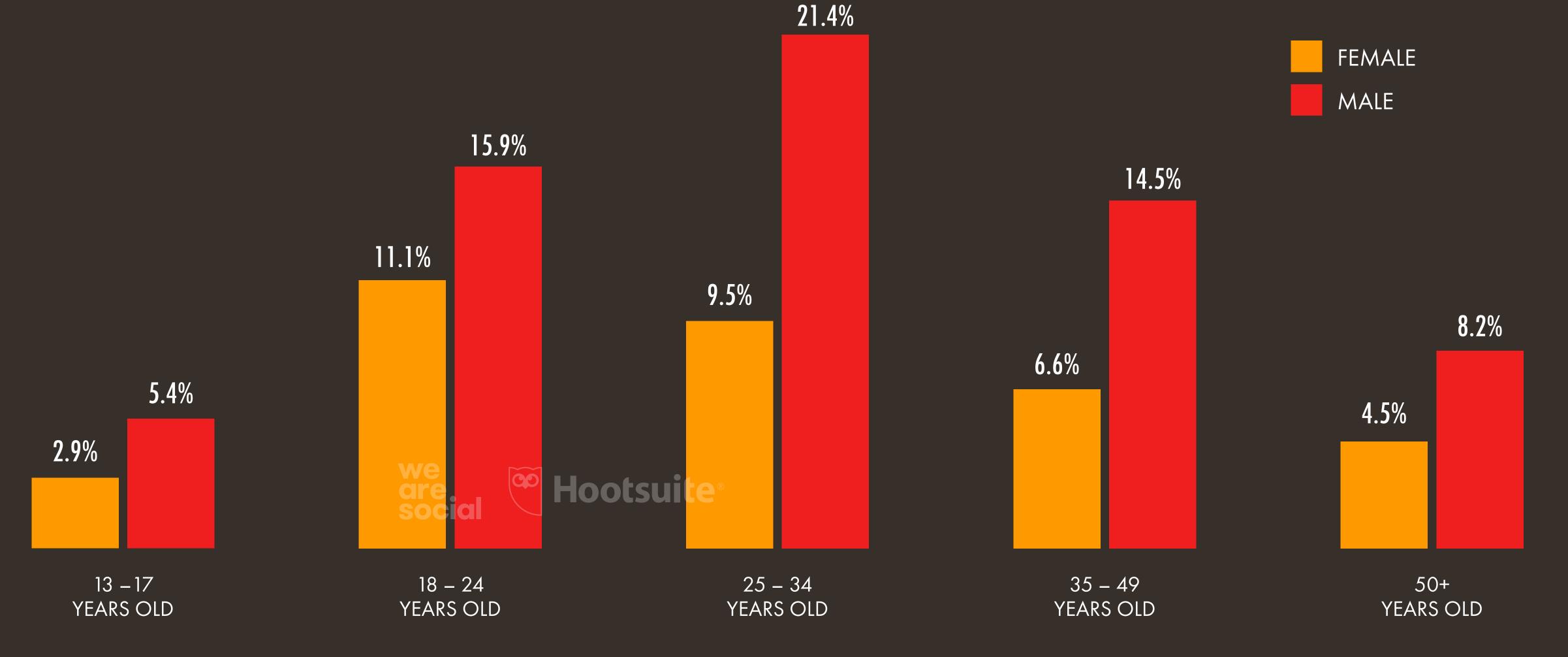
#	COUNTRY	REACH	<b>▲QOQ</b>	<b>▲</b> QOQ
11	THAILAND	7,150,000	-3%	-200,000
12	FRANCE	7,100,000	-20%	-1,800,000
13	SPAIN	7,100,000	-15%	-1,300,000
14	CANADA	5,800,000	-29%	-2,350,000
15	ARGENTINA	5,050,000	-9%	-500,000
16	SOUTH KOREA	4,700,000	-22%	-1,350,000
17	GERMANY	4,200,000	-31%	-1,900,000
18	EGYPT	3,550,000	-5%	-200,000
19	COLOMBIA	3,350,000	-6%	-200,000
20	MALAYSIA	3,100,000	-21%	-800,000





# PROFILE OF TWITTER'S ADVERTISING AUDIENCE

SHARE OF TWITTER'S GLOBAL ADVERTISING AUDIENCE\* BY AGE GROUP AND GENDER\*







## MOST-USED EMOJI ON TWITTER

EMOJI THAT HAVE FEATURED IN THE GREATEST NUMBER OF TWEETS ON TWITTER (ALL TIME)

#	EMOJI	TWEETS
01		2,914,000,000
02		1,423,000,000
03		1,039,000,000
04		966,000,000
05	(iii)	954,000,000
06		774,000,000
07	<u>©</u>	670,000,000
08	•••	519,000,000
09		514,000,000
10	36	499,000,000

#	EMOJI	TWEETS
11		450,000,000
12		435,000,000
13	<del>(</del>	406,000,000
14		396,000,000
15	3	377,000,000
16	w al	351,000,000
17	<del>(</del>	335,000,000
18		304,000,000
19		292,000,000
20		280,000,000

#	EMOJI	TWEETS
21	99	277,000,000
22		262,000,000
23	<b>\$</b>	261,000,000
24	<del>©</del>	259,000,000
25		256,000,000
26		253,000,000
27		252,000,000
28		239,000,000
29		237,000,000
30		226,000,000

#	EMOJI	TWEETS
31	<u> </u>	223,000,000
32	**	221,000,000
33		204,000,000
34	<b>*</b> **	we 201,000,000
35		199,000,000
36		191,000,000
37	R	176,000,000
38		174,000,000
39	=	170,000,000
40	22/2	170,000,000





IN DETAIL: PINTEREST

### PINTEREST ADVERTISING AUDIENCE OVERVIEW

THE POTENTIAL NUMBER OF PEOPLE THAT MARKETERS CAN REACH USING ADVERTS ON PINTEREST

NUMBER OF PEOPLE THAT
PINTEREST REPORTS
CAN BE REACHED WITH
ADVERTS ON PINTEREST

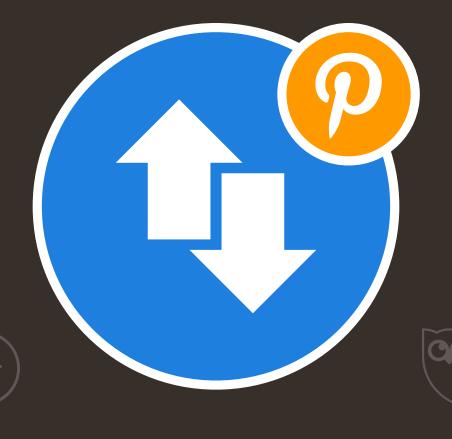
SHARE OF POPULATION
AGED 13+ THAT MARKETERS
CAN REACH WITH
ADVERTS ON PINTEREST

QUARTER-ON-QUARTER CHANGE IN PINTEREST'S ADVERTISING REACH PERCENTAGE OF
ITS AD AUDIENCE
THAT PINTEREST
REPORTS IS FEMALE\*

PERCENTAGE OF ITS AD AUDIENCE THAT PINTEREST REPORTS IS MALE\*











179
MILLION

2.9%

+5.0% +8 MILLION 76%

# PINTEREST REACH RANKINGS

COUNTRIES AND TERRITORIES\* WITH THE GREATEST POTENTIAL PINTEREST ADVERTISING REACH

#	COUNTRY	REACH	<b>▲ QOQ</b>	<b>▲QOQ</b>
01	U.S.A.	91,400,000	+15%	+12,000,000
02	GERMANY	14,900,000	+19%	+2,400,000
03	U.K.	12,000,000	+12%	+1,300,000
04	FRANCE	9,900,000	-8%	-900,000
05	CANADA	9,300,000	+12%	+1,000,000
06	SPAIN	5,600,000	-23%	-1,600,000
07	ITALY social	5,300,000	-4%	-200,000
08	AUSTRALIA	4,900,000	+4%	+200,000
09	NETHERLANDS	4,700,000	+15%	+600,000
10	POLAND	2,700,000	-26%	-1,000,000

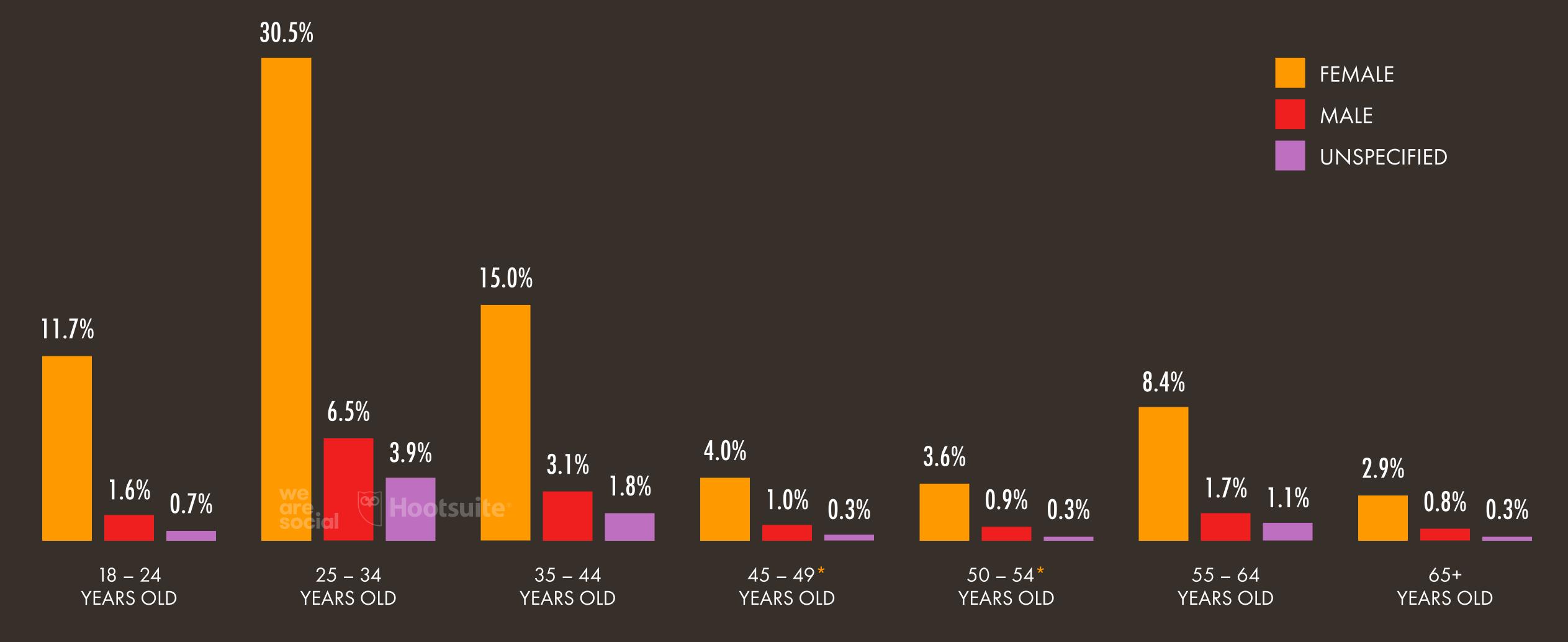
#	COUNTRY	REACH	<b>▲QOQ</b>	<b>▲</b> QOQ
11	BELGIUM	2,400,000	-23%	-700,000
12	SWEDEN	1,700,000	-8%	-200,000
13	AUSTRIA	1,500,000	+12%	+200,000
14	SWITZERLAND	1,400,000	-1%	-10,000
15	PORTUGAL	1,300,000	-33%	-700,000
16	ROMANIA	1,300,000	-36%	-700,000
17	DENMARK	1,100,000	-10%	-100,000
18	GREECE	1,000,000	-45%	-900,000
19	NEW ZEALAND	1,000,000	+3%	+30,000
20	IRELAND	900,000	-7%	-100,000





### PROFILE OF PINTEREST'S ADVERTISING AUDIENCE

SHARE OF PINTEREST'S GLOBAL ADVERTISING AUDIENCE\* BY AGE GROUP AND GENDER\*









# OTHER SOCIAL PLATFORMS

### YOUTUBE OVERVIEW

ESSENTIAL HEADLINES FOR YOUTUBE USE AROUND THE WORLD

NUMBER OF LOGGED-IN
USERS OF YOUTUBE
EACH MONTH

SHARE OF POPULATION
AGED 13+ THAT LOGS IN
TO YOUTUBE EACH MONTH

TOTAL NUMBER OF HOURS WATCHED ON YOUTUBE EACH DAY

FEMALE USERS AS A
PERCENTAGE OF TOTAL
MALE AND FEMALE USERS\*

MALE USERS AS A
PERCENTAGE OF TOTAL
MALE AND FEMALE USERS\*











2.0
BILLION

33%

1.0
BILLION

45%

# TIKTOK OVERVIEW

ESSENTIAL HEADLINES FOR TIKTOK USE AROUND THE WORLD

ESTIMATED NUMBER OF PEOPLE USING TIKTOK AROUND THE WORLD\*

SHARE OF POPULATION
AGED 13+ THAT USES
TIKTOK EACH MONTH

TOTAL NUMBER OF TIMES
THAT THE TIKTOK APP
HAS BEEN DOWNLOADED

FEMALE USERS AS A
PERCENTAGE OF TOTAL
MALE AND FEMALE USERS\*

MALE USERS AS A
PERCENTAGE OF TOTAL
MALE AND FEMALE USERS\*











800 MILLION 13%

2.0
BILLION

46%

### WECHAT OVERVIEW

ESSENTIAL HEADLINES FOR WECHAT USE AROUND THE WORLD

NUMBER OF WORLDWIDE MONTHLY ACTIVE USERS OF WECHAT AND WEIXIN\*

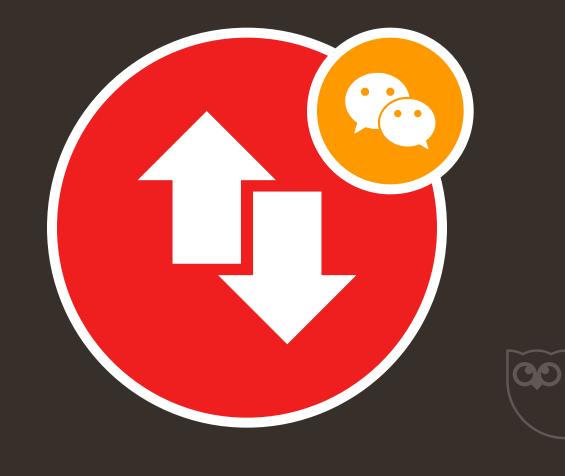
SHARE OF POPULATION
AGED 13+ THAT USES WECHAT
OR WEIXIN EACH MONTH

QUARTER-ON-QUARTER
INCREASE IN MONTHLY ACTIVE
USERS OF WECHAT AND WEIXIN

YEAR-ON-YEAR
INCREASE IN MONTHLY ACTIVE
USERS OF WECHAT AND WEIXIN









1.20
BILLION

20%

+3.2%

+8.2%



### SINA WEIBO OVERVIEW

ESSENTIAL HEADLINES FOR SINA WEIBO USE AROUND THE WORLD

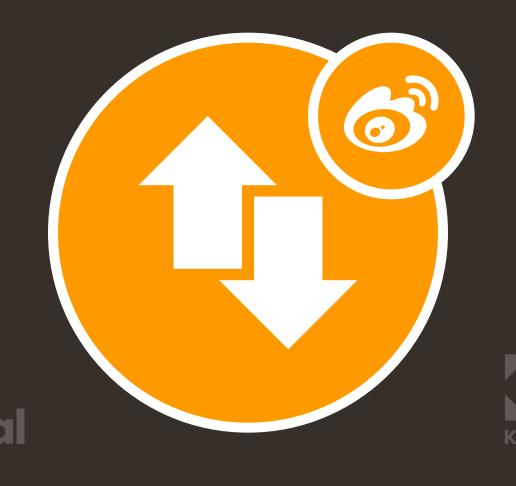
NUMBER OF WORLDWIDE MONTHLY ACTIVE SINA WEIBO USERS SHARE OF POPULATION
AGED 14+ THAT USES SINA
WEIBO EACH MONTH\*

YEAR-ON-YEAR INCREASE
IN THE NUMBER OF MONTHLY
ACTIVE SINA WEIBO USERS

PERCENTAGE OF ACTIVE
SINA WEIBO USERS WHO
ACCESS VIA MOBILE DEVICES









550
MILLION

9.3%

+18%



#### REDDIT OVERVIEW

ESSENTIAL HEADLINES FOR REDDIT USE AROUND THE WORLD

NUMBER OF WORLDWIDE MONTHLY ACTIVE REDDIT USERS SHARE OF POPULATION AGED 13+ THAT USES REDDIT EACH MONTH

YEAR-ON-YEAR
INCREASE IN MONTHLY
ACTIVE REDDIT USERS

FEMALE USERS AS A
PERCENTAGE OF TOTAL
MALE AND FEMALE USERS\*

MALE USERS AS A
PERCENTAGE OF TOTAL
MALE AND FEMALE USERS\*











430 MILLION 7.1%

+30%

40%







# GLOBAL MOBILE USE

#### MOBILE USERS vs. MOBILE CONNECTIONS

A COMPARISON OF UNIQUE MOBILE USERS TO MOBILE CONNECTIONS

NUMBER OF UNIQUE MOBILE USERS (ANY TYPE OF HANDSET) UNIQUE MOBILE
USERS AS A PERCENTAGE
OF TOTAL POPULATION

NUMBER OF MOBILE CONNECTIONS (EXCLUDING IOT)

MOBILE CONNECTIONS
AS A PERCENTAGE OF
TOTAL POPULATION

AVERAGE NUMBER OF CONNECTIONS PER UNIQUE MOBILE USER











5.15
BILLION

66%

7.94
BILLION

102%

1.54



#### PERSPECTIVES: MOBILE USERS vs. CONNECTIONS

COMPARING THE NUMBER OF UNIQUE INDIVIDUALS USING MOBILE PHONES TO THE NUMBER OF MOBILE CONNECTIONS

#### **GSMA INTELLIGENCE DATA**

TOTAL NUMBER
OF MOBILE USERS
(UNIQUE INDIVIDUALS)

TOTAL NUMBER
OF MOBILE
CONNECTIONS







#### **ERICSSON MOBILITY REPORT DATA**

TOTAL NUMBER
OF MOBILE USERS
(UNIQUE INDIVIDUALS)





TOTAL NUMBER
OF MOBILE
CONNECTIONS



5.15
BILLION

7.94
BILLION

6.03
BILLION

8.10 BILLION





### SHARE OF GLOBAL MOBILE CONNECTIONS BY DEVICE

PERCENTAGE OF GLOBAL MOBILE CONNECTIONS\* ASSOCIATED WITH EACH TYPE OF MOBILE DEVICE

SHARE OF CONNECTIONS
ASSOCIATED WITH
SMARTPHONES



74.4%

SHARE OF CONNECTIONS
ASSOCIATED WITH
FEATURE PHONES



22.0%

SHARE OF CONNECTIONS
ASSOCIATED WITH ROUTERS,
TABLETS, AND MOBILE PCS

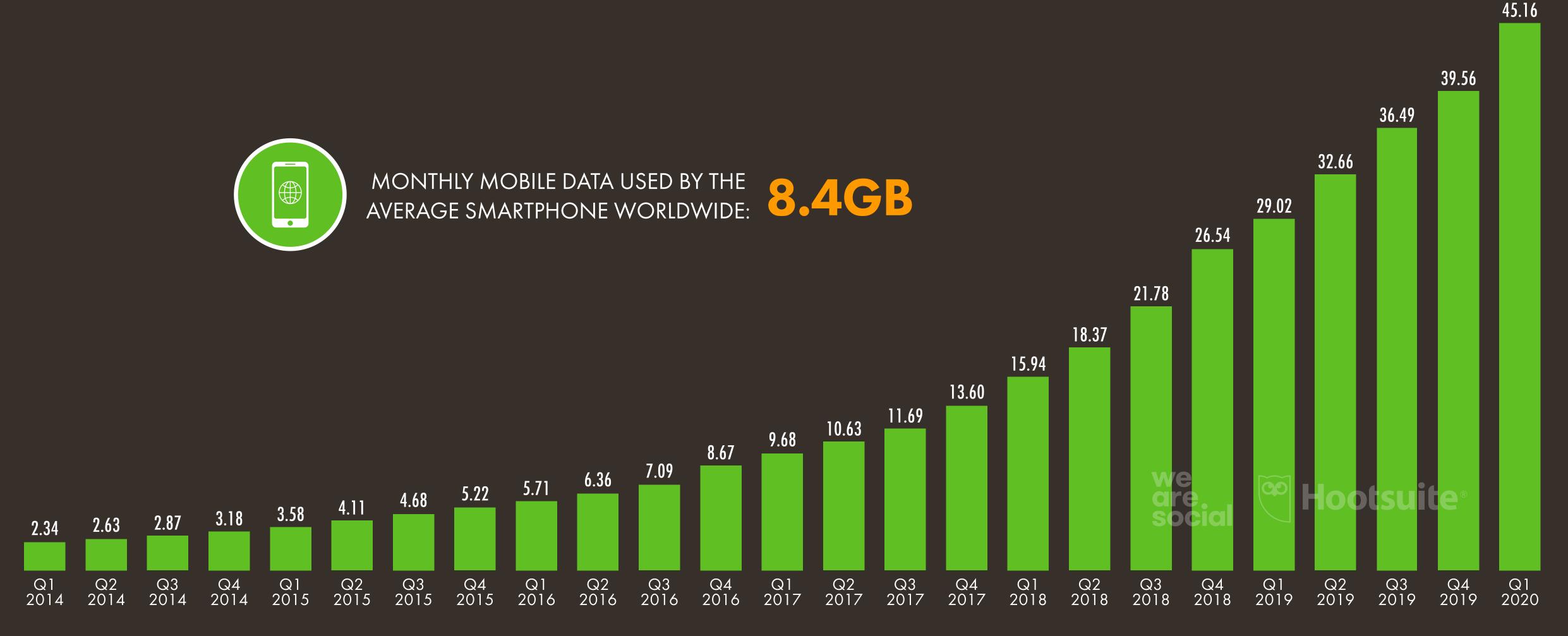


3.6%



### EVOLUTION OF GLOBAL MOBILE DATA CONSUMPTION

MONTHLY AVERAGE\* GLOBAL MOBILE DATA TRAFFIC (UPLOAD & DOWNLOAD), IN EXABYTES (BILLIONS OF GIGABYTES)





### SHARE OF GLOBAL MOBILE DATA BY CATEGORY

SHARE OF TOTAL GLOBAL MOBILE DATA VOLUME\* BY CATEGORY OF APPLICATION

**CURRENT GLOBAL MONTHLY** MOBILE DATA VOLUME\*



we are. social

SHARE OF MOBILE DATA: VIDEO APPS



SHARE OF MOBILE DATA: SOCIAL NETWORKING



SHARE OF MOBILE DATA: SOFTWARE UPDATES



46.1 **EXABYTES** 

66.2% **30.5 EXABYTES** 

10.0% 4.6 EXABYTES

3.9% 1.8 EXABYTES

SHARE OF MOBILE DATA: WEB BROWSING



SHARE OF MOBILE DATA: AUDIO APPS



SHARE OF MOBILE DATA: FILE SHARING



SHARE OF MOBILE DATA: OTHER KINDS OF APP



**0.34 EXABYTES** 

we

are. social

**6.6 EXABYTES** 

1.5 EXABYTES 0.78 EXABYTES

we are. social



# MOBILE APPS: GLOBAL TRENDS IN Q2 2020

GLOBAL APP DOWNLOADS AND THE VALUE OF THE GLOBAL MOBILE APP MARKET (IN U.S. DOLLARS) FOR THE PERIOD 01 APRIL TO 30 JUNE 2020

NUMBER OF MOBILE
APP DOWNLOADS
(GLOBAL, ALL PLATFORMS)

ANNUAL GROWTH IN THE NUMBER OF MOBILE APP DOWNLOADS

TOTAL VALUE OF
GLOBAL CONSUMER
SPEND ON MOBILE APPS

ANNUAL GROWTH IN THE VALUE OF CONSUMER SPEND ON MOBILE APPS

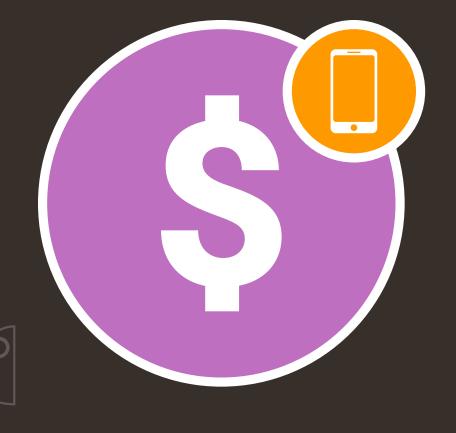
AVERAGE CONSUMER
SPEND ON APPS
PER SMARTPHONE\*











35 BILLION +13%

\$27 BILLION

+19%

\$4.48



# GLOBAL MOBILE APP RANKINGS: DOWNLOADS

GLOBAL RANKINGS OF TOP MOBILE APPS AND GAMES BY TOTAL NUMBER OF DOWNLOADS BETWEEN 01 APRIL AND 30 JUNE 2020

#### RANKING OF MOBILE APPS BY TOTAL NUMBER OF DOWNLOADS

#	APP NAME	COMPANY
01	TIKTOK	BYTEDANCE
02	ZOOM CLOUD MEETINGS	ZOOM VIDEO COMMS.
03	FACEBOOK	FACEBOOK
04	WHATSAPP	FACEBOOK
05	INSTAGRAM	FACEBOOK
06	FACEBOOK MESSENGER	FACEBOOK
07	GOOGLE MEET	we GOOGLE
08	TELEGRAM	are. social TELEGRAM
09	SNAPCHAT	SNAP
10	NETFLIX	NETFLIX

#### RANKING OF MOBILE GAMES BY TOTAL NUMBER OF DOWNLOADS

#	GAME NAME	COMPANY
01	SAVE THE GIRL	APPLOVIN
02	GARDENSCAPES – NEW ACRES	PLAYRIX
03	FREE FIRE	SEA
04	PUBG MOBILE	TENCENT
05	LUDO KING	GAMETION
06	SUBWAY SURFERS	KILOO
07	MY TALKING TOM FRIENDS	JINKE CULTURE - OUTFIT7
08	FISHDOM: DEEP DIVE	PLAYRIX
09	BRAIN TEST: TRICKY PUZZLES	UNICO STUDIO
10	HUNTER ASSASSIN	RUBY GAME





# GLOBAL MOBILE APP RANKINGS: CONSUMER SPEND

GLOBAL RANKINGS OF TOP MOBILE APPS AND GAMES BY CONSUMER SPEND BETWEEN 01 APRIL AND 30 JUNE 2020

#### RANKING OF MOBILE APPS BY CONSUMER SPEND

#	APP NAME	COMPANY
01	TIKTOK	BYTEDANCE
02	TINDER	INTERACTIVE CORP. (IAC)
03	YOUTUBE	GOOGLE
04	TENCENT VIDEO	TENCENT
05	DISNEY+	DISNEY
06	NETFLIX	NETFLIX
07	IQIYI	BAIDU
08	GOOGLE ONE	GOOGLE
09	BIGO LIVE	BIGO
10	PANDORA MUSIC	SIRIUS XM RADIO

#### RANKING OF MOBILE GAMES BY CONSUMER SPEND

#	GAME NAME	COMPANY
01	HONOUR OF KINGS	TENCENT
02	ROBLOX	ROBLOX
03	MONSTER STRIKE	MIXI
04	POKÉMON GO we are.	NIANTIC
05	COIN MASTER SOCIAL	MOON ACTIVE
06	PUBG MOBILE	TENCENT
07	GARDENSCAPES – NEW ACRES	PLAYRIX
08	GAME FOR PEACE	TENCENT
09	CANDY CRUSH SAGA	ACTIVISION BLIZZARD
10	FATE / GRAND ORDER	SONY





### COVID-19: RANKING OF TOP APPS IN JUNE 2020

GLOBAL RANKINGS OF TOP MOBILE APPS BY NUMBER OF DOWNLOADS AND CONSUMER SPEND BETWEEN 01 JUNE AND 30 JUNE 2020

#### RANKING OF MOBILE APPS AND GAMES BY GLOBAL DOWNLOADS

#	DOWNLOADS		COMPANY
01	TIKTOK		BYTEDANCE
02	ZOOM CLOUD MEETINGS	ZOOM	N VIDEO COMMS.
03	WHATSAPP		FACEBOOK
04	MY TALKING TOM FRIENDS	JINKE C	ULTURE - OUTFIT7
05	FACEBOOK		FACEBOOK
06	INSTAGRAM	we	FACEBOOK
07	FACEBOOK MESSENGER	social	FACEBOOK
08	GOOGLE MEET		GOOGLE
09	SAVE THE GIRL		APPLOVIN
10	FACEAPP		FACEAPP

#### RANKING OF MOBILE APPS AND GAMES BY GLOBAL CONSUMER SPEND

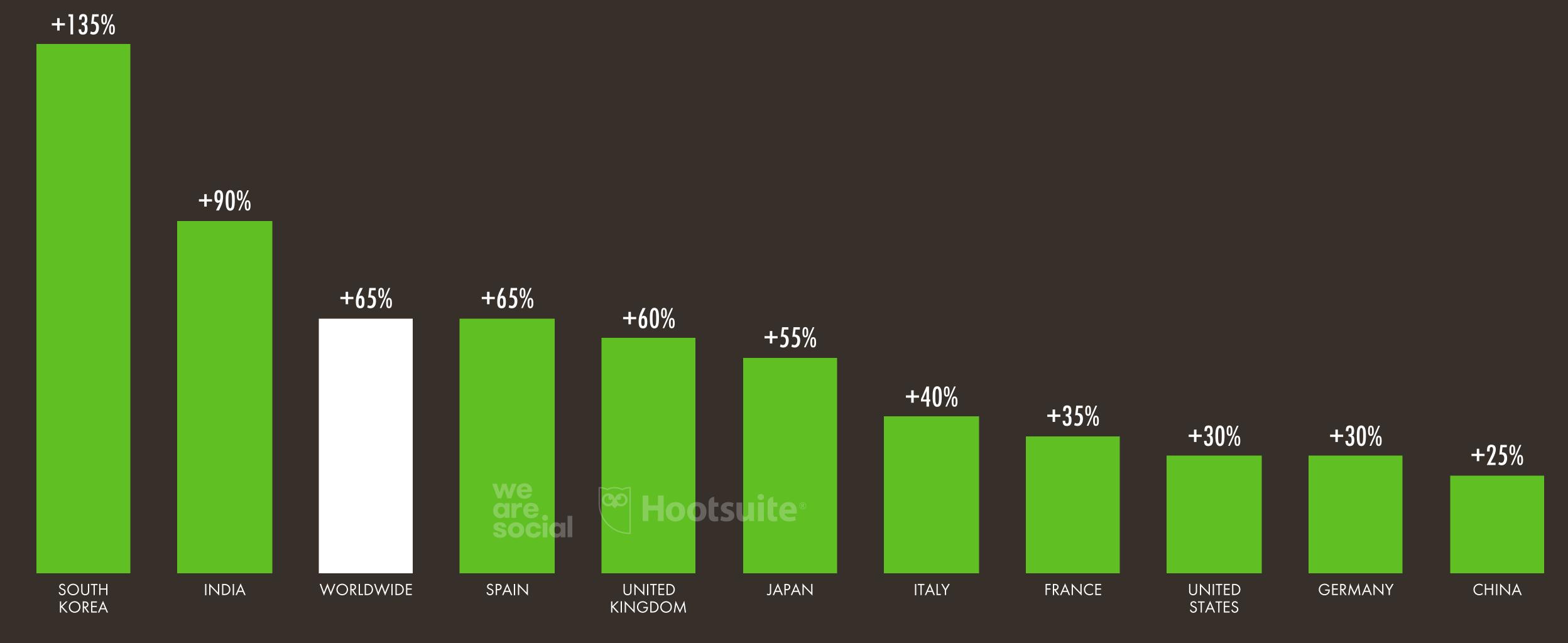
#	CONSUMER SPEND	COMPANY
01	HONOUR OF KINGS	TENCENT
02	POKÉMON GO	NIANTIC
03	ROBLOX	ROBLOX
04	MONSTER STRIKE	MIXI
05	COIN MASTER	MOON ACTIVE
06	GARDENSCAPES - NEW ACRES	PLAYRIX
07	TIKTOK	BYTEDANCE
08	BRAWL STARS	SUPERCELL
09	FATE / GRAND ORDER	SONY
10	CANDY CRUSH SAGA	ACTIVISION BLIZZARD





#### COVID-19: GROWTH IN MEDICAL APP DOWNLOADS

GROWTH IN THE NUMBER OF MEDICAL APPS DOWNLOADED DURING THE 'PEAK' LOCAL MONTH FOR THE COVID-19 CRISIS\*, COMPARED TO JAN 2020

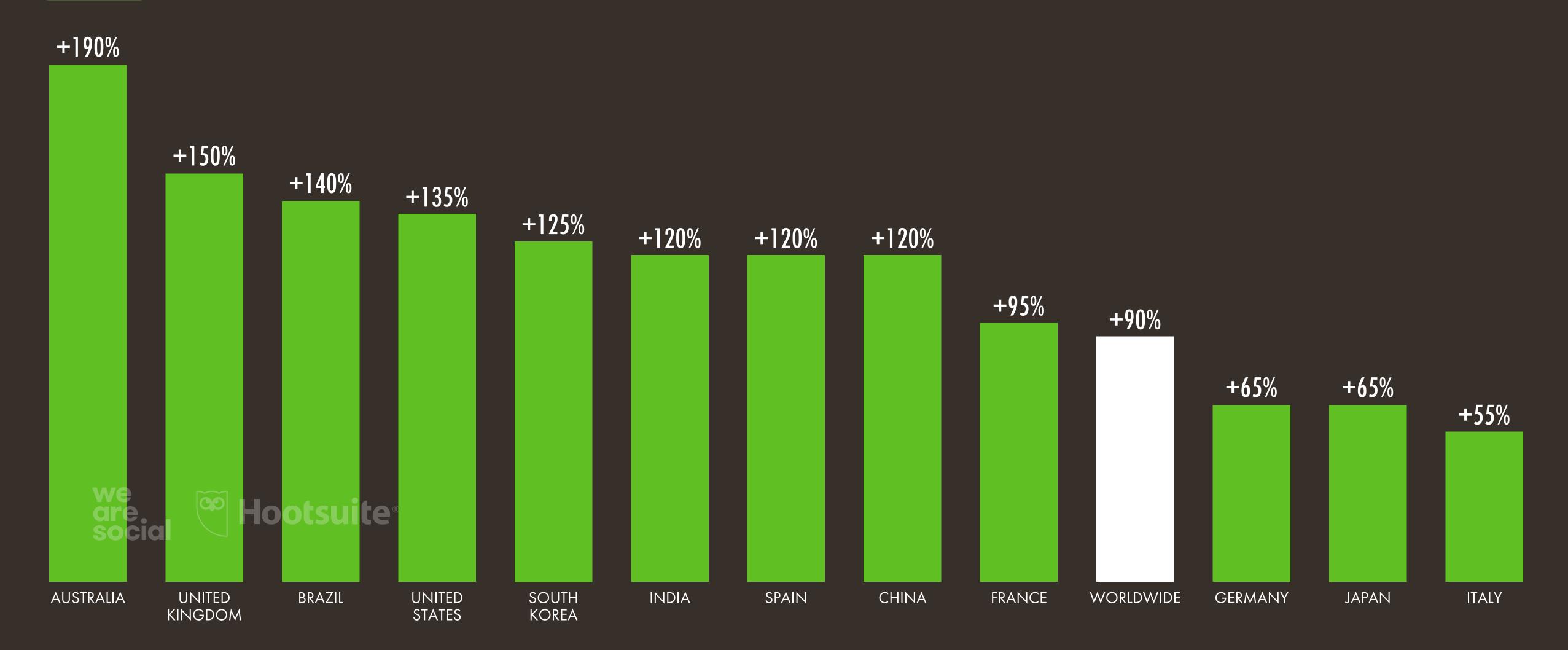






#### COVID-19: GROWTH IN EDUCATION APP DOWNLOADS

NUMBER OF EDUCATION APPS DOWNLOADED DURING THE WEEK WITH THE MOST DOWNLOADS IN 2020\*, COMPARED TO THE Q4 2019 AVERAGE







JUL 2020

#### SHARE OF WEB TRAFFIC BY MOBILE OS

PERCENTAGE OF WEB PAGE REQUESTS ORIGINATING FROM MOBILE HANDSETS RUNNING DIFFERENT MOBILE OPERATING SYSTEMS

SHARE OF WEB TRAFFIC ORIGINATING FROM ANDROID DEVICES

SHARE OF WEB TRAFFIC ORIGINATING FROM APPLE IOS DEVICES



SHARE OF WEB TRAFFIC ORIGINATING FROM KAI OS DEVICES



SHARE OF WEB TRAFFIC ORIGINATING FROM SAMSUNG OS DEVICES\*



SHARE OF WEB TRAFFIC ORIGINATING FROM OTHER OS DEVICES



74.1%

25.3%

JUN 2020 vs. JUN 2019:

0.13%

0.21%

0.26%

JUN 2020 vs. JUN 2019:

.5% +15%

JUN 2020 vs. JUN 2019:

-84%

JUN 2020 vs. JUN 2019:

[UNCHANGED]

JUN 2020 vs. JUN 2019:

-73%





### GLOBAL ECOMMERCE USE

#### **ECOMMERCE ACTIVITY OVERVIEW**

PERCENTAGE OF INTERNET USERS AGED 16 TO 64 WHO REPORT PERFORMING EACH ACTIVITY IN THE PAST MONTH

SEARCHED ONLINE FOR A PRODUCT OR SERVICE TO BUY (ANY DEVICE)\*

VISITED AN ONLINE
RETAIL SITE OR STORE
(ANY DEVICE)

USED A SHOPPING
APP ON A MOBILE
PHONE OR ON A TABLET

PURCHASED A
PRODUCT ONLINE
(ANY DEVICE)

PURCHASED A
PRODUCT ONLINE
VIA A MOBILE PHONE











81%

90%

67%

74%

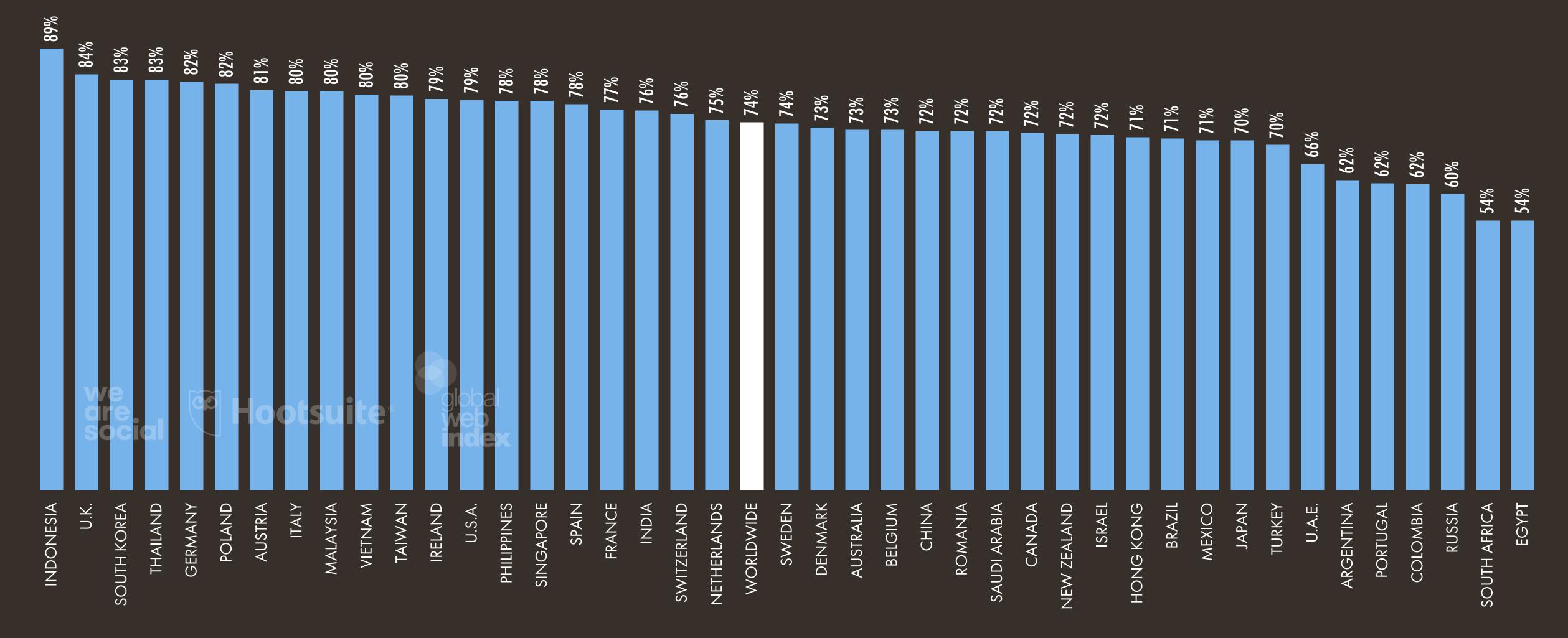
52%





#### **ECOMMERCE ADOPTION**

PERCENTAGE OF INTERNET USERS AGED 16 TO 64 WHO SAY THEY BOUGHT SOMETHING ONLINE VIA ANY DEVICE IN THE PAST MONTH

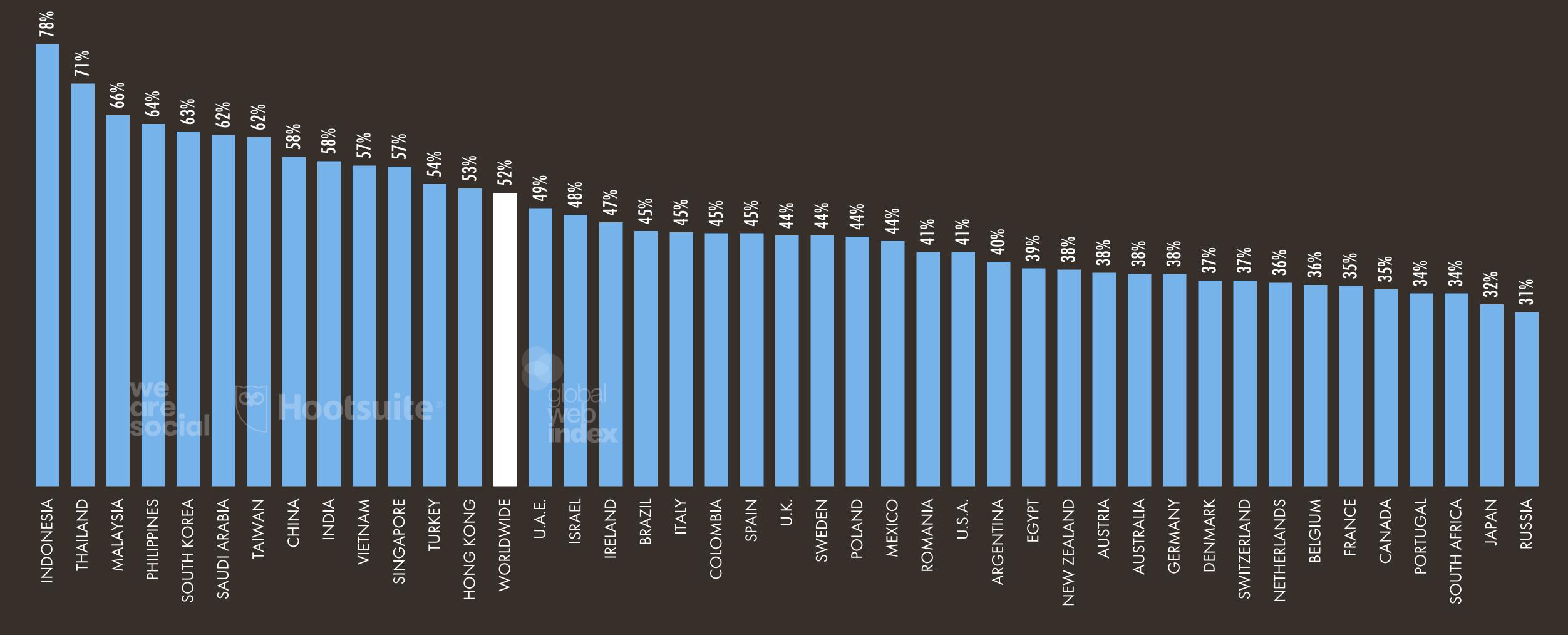






#### MOBILE ECOMMERCE ADOPTION

PERCENTAGE OF INTERNET USERS AGED 16 TO 64 WHO SAY THEY BOUGHT SOMETHING ONLINE VIA A MOBILE DEVICE IN THE PAST MONTH



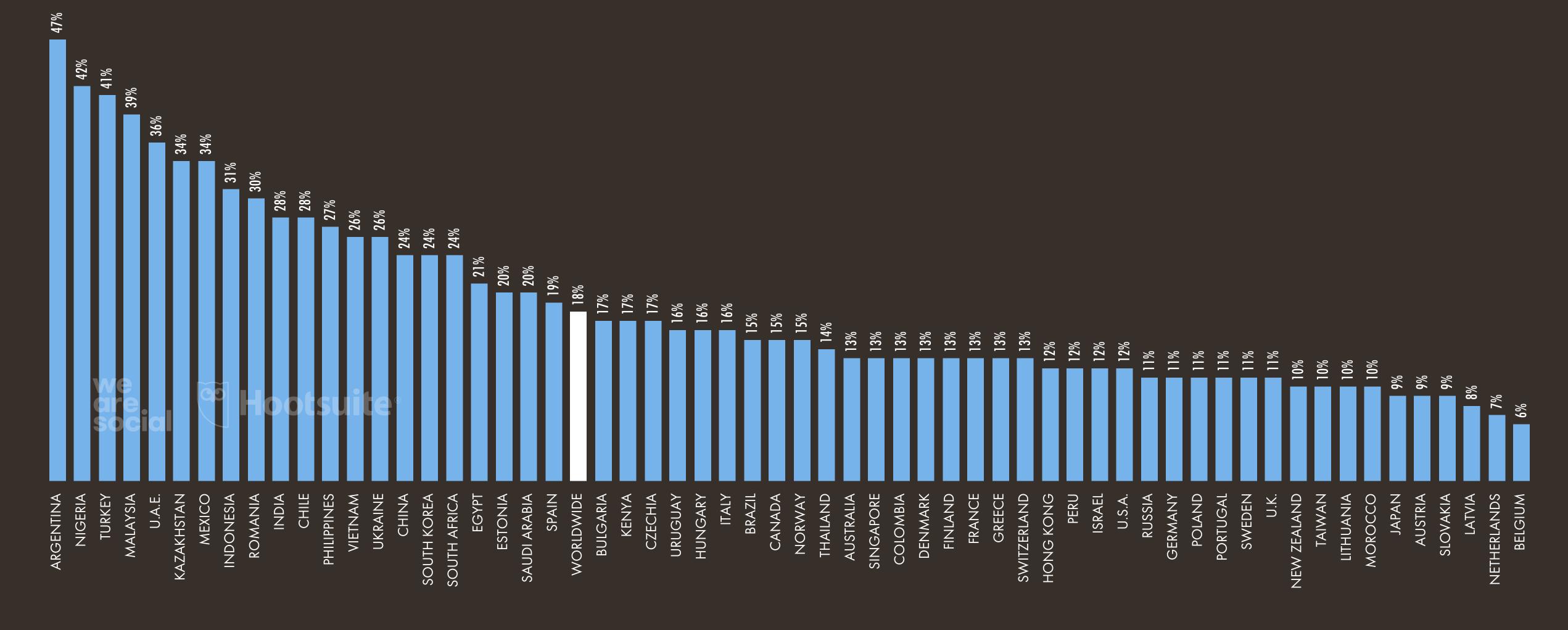






#### ANNUAL ECOMMERCE GROWTH RATE

ANNUAL GROWTH IN THE VALUE OF THE ECOMMERCE MARKET (PPRO DATA)

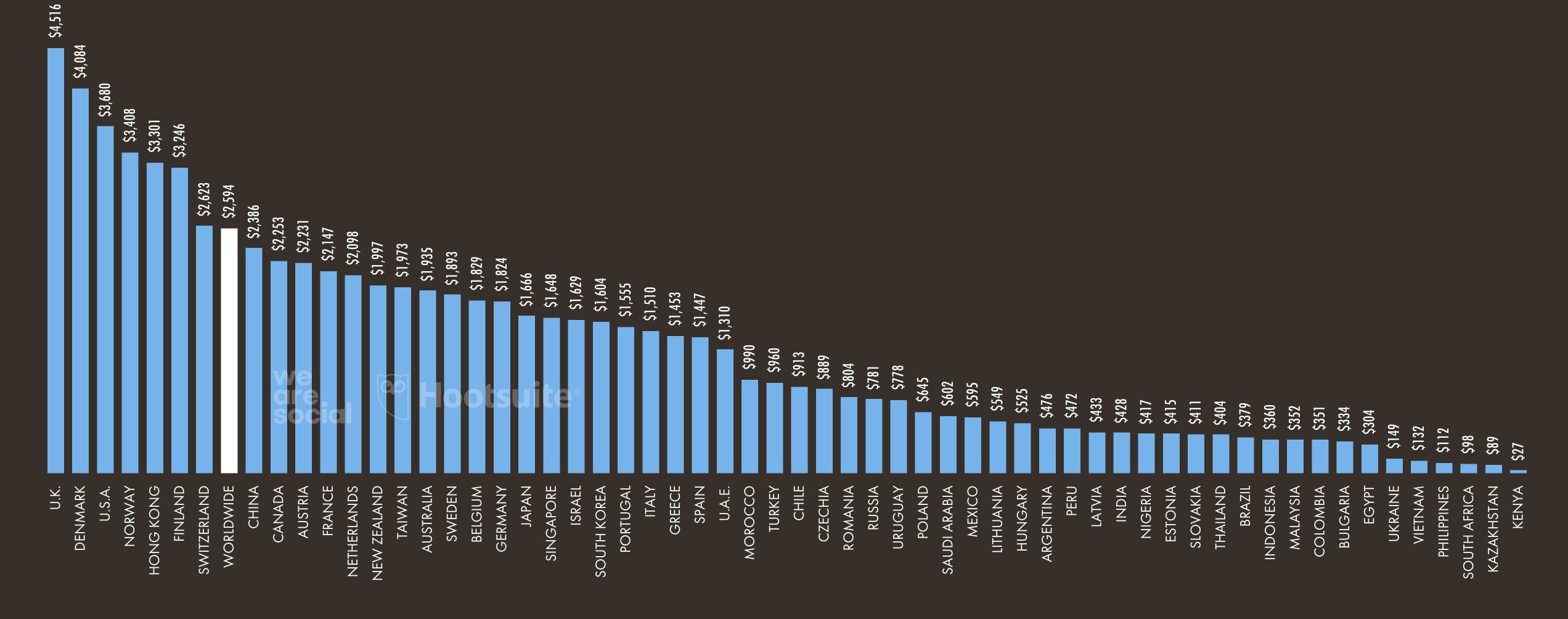






#### AVERAGE SPEND PER B2C ECOMMERCE CUSTOMER

AVERAGE ANNUAL CONSUMER ECOMMERCE REVENUE PER USER, IN U.S. DOLLARS (PPRO DATA)

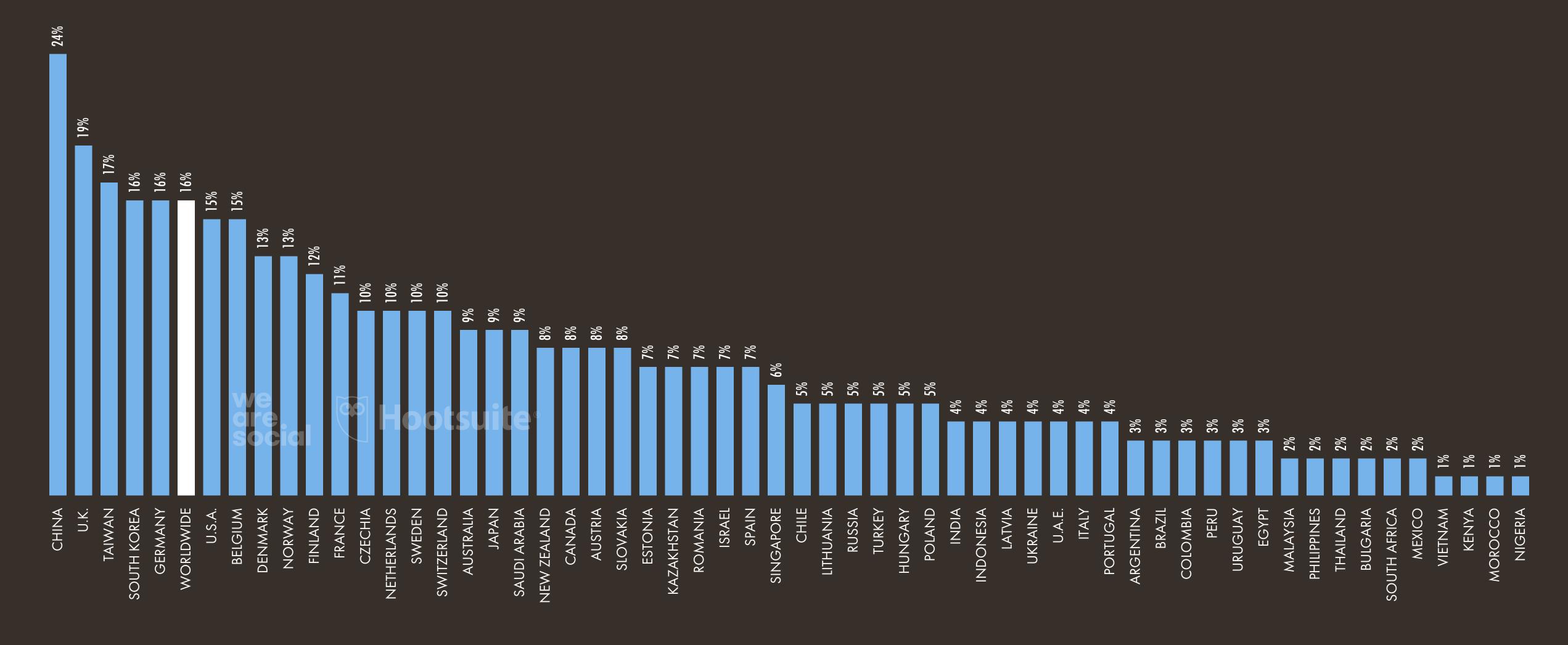






#### ECOMMERCE SPEND vs. TOTAL RETAIL SPEND

CONSUMER ECOMMERCE SPEND AS A PERCENTAGE OF TOTAL CONSUMER RETAIL SPEND (PPRO DATA)

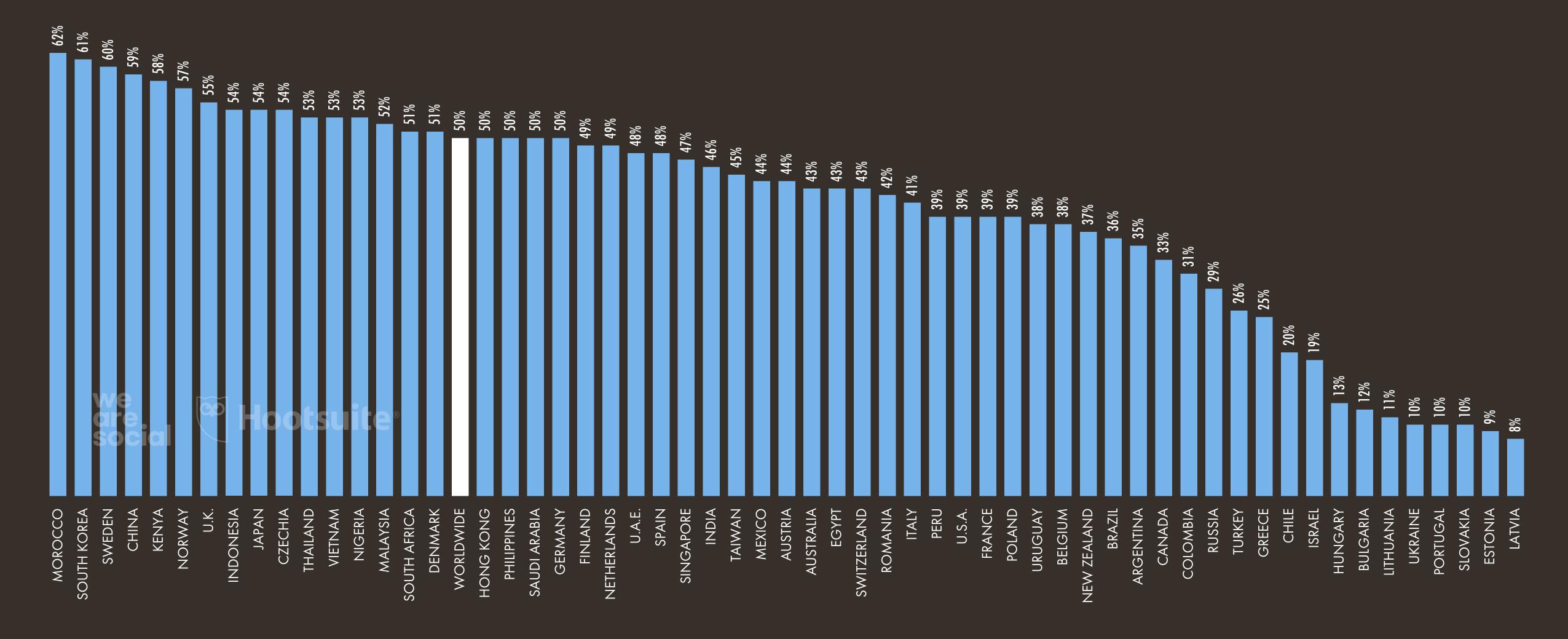






#### THE ROLE OF MOBILE ECOMMERCE

PERCENTAGE OF ALL CONSUMER ECOMMERCE TRANSACTIONS CONDUCTED ON A MOBILE DEVICE (PPRO DATA)

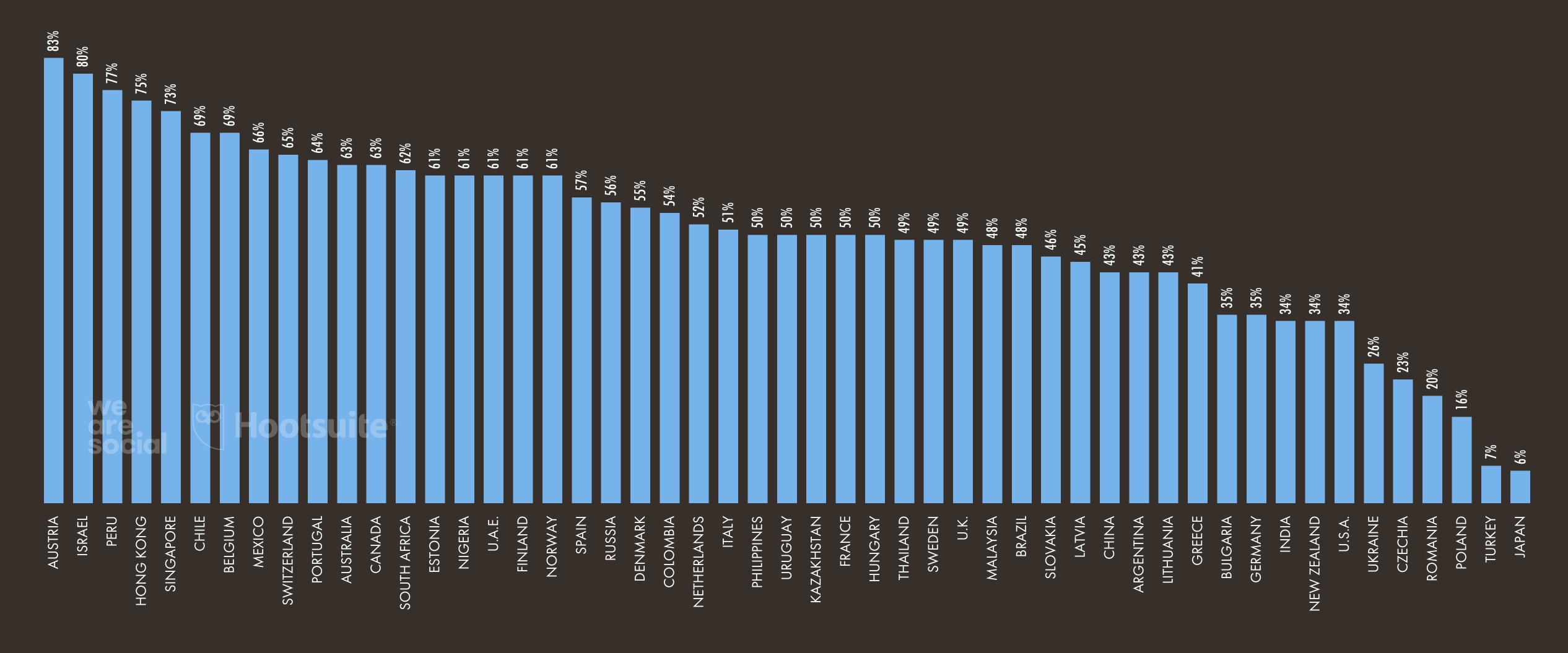






#### CROSS-BORDER ECOMMERCE SHOPPING

PERCENTAGE OF CONSUMER ECOMMERCE SHOPPERS WHO PURCHASE FROM ONLINE MERCHANTS OUTSIDE THEIR HOME COUNTRY (PPRO DATA)



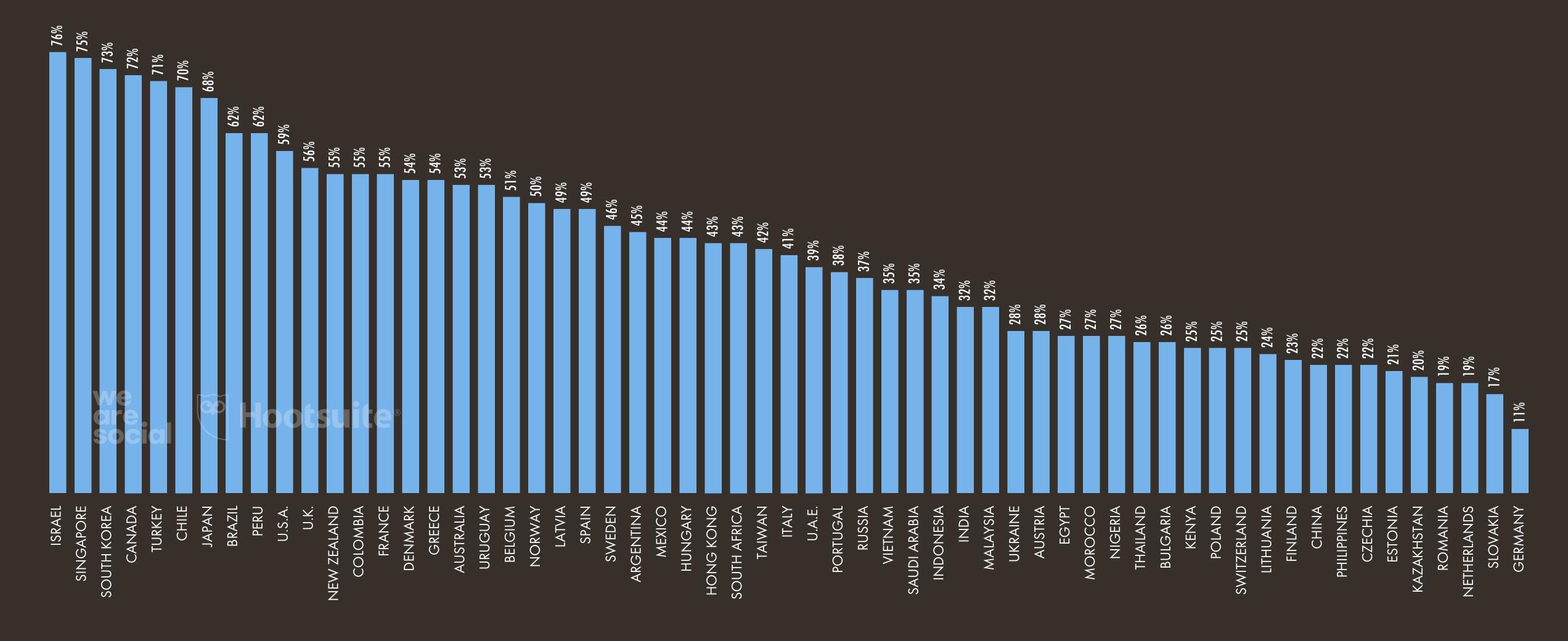






#### SHARE OF CONSUMER ECOMMERCE: CREDIT CARDS

PERCENTAGE OF ALL ECOMMERCE TRANSACTIONS THAT ARE COMPLETED USING A CREDIT CARD (PPRO DATA)

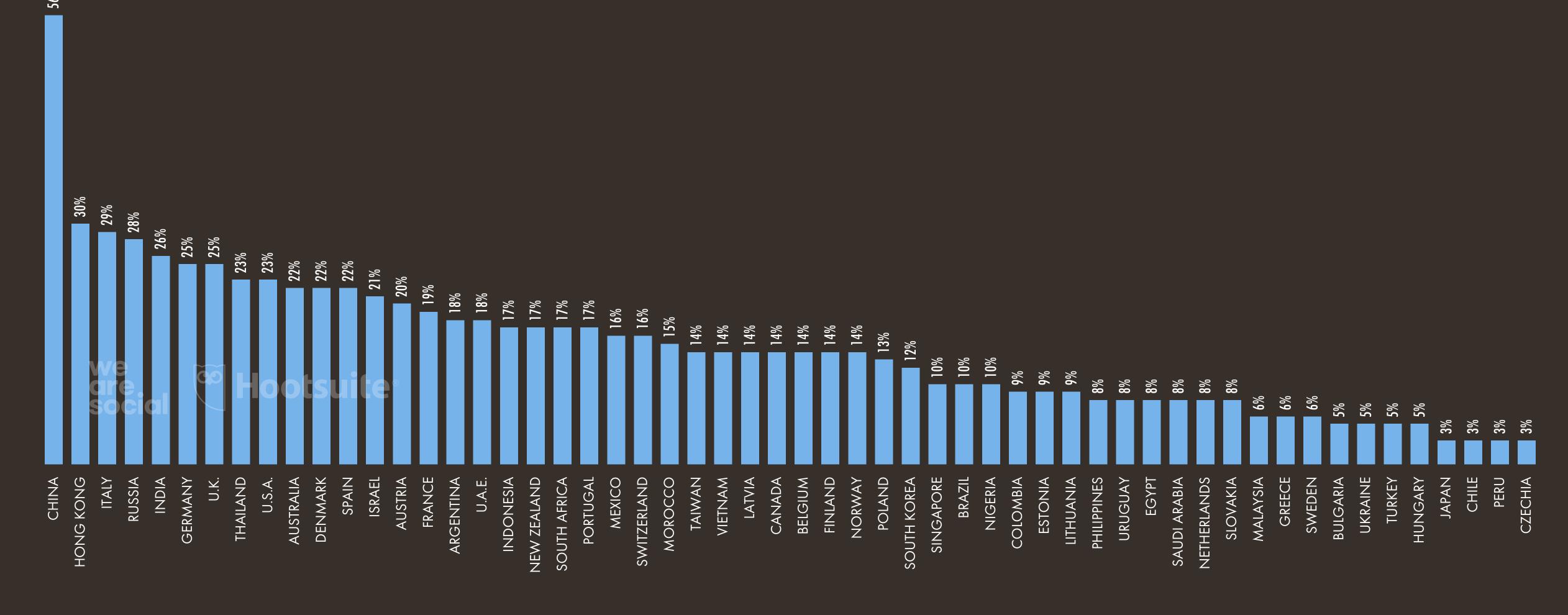




JUL 2020

#### SHARE OF CONSUMER ECOMMERCE: EWALLETS

PERCENTAGE OF ALL ECOMMERCE TRANSACTIONS THAT ARE COMPLETED USING AN EWALLET (PPRO DATA)





#### COVID-19: MORE LIKELY TO SHOP ONLINE

PERCENTAGE OF INTERNET USERS IN EACH AGE GROUP\* WHO SAY THEY EXPECT TO SHOP ONLINE MORE FREQUENTLY EVEN AFTER THE PANDEMIC ENDS

PERCENTAGE OF 16-24 YEAR-**OLDS** WHO EXPECT TO SHOP ONLINE MORE FREQUENTLY

PERCENTAGE OF 24-34 YEAR-**OLDS** WHO EXPECT TO SHOP ONLINE MORE FREQUENTLY

PERCENTAGE OF 35-44 YEAR-**OLDS** WHO EXPECT TO SHOP ONLINE MORE FREQUENTLY

PERCENTAGE OF 45-54 YEAR-**OLDS** WHO EXPECT TO SHOP ONLINE MORE FREQUENTLY

PERCENTAGE OF 55-64 YEAR-**OLDS** WHO EXPECT TO SHOP ONLINE MORE FREQUENTLY











51%

49%

51%

48%

37%

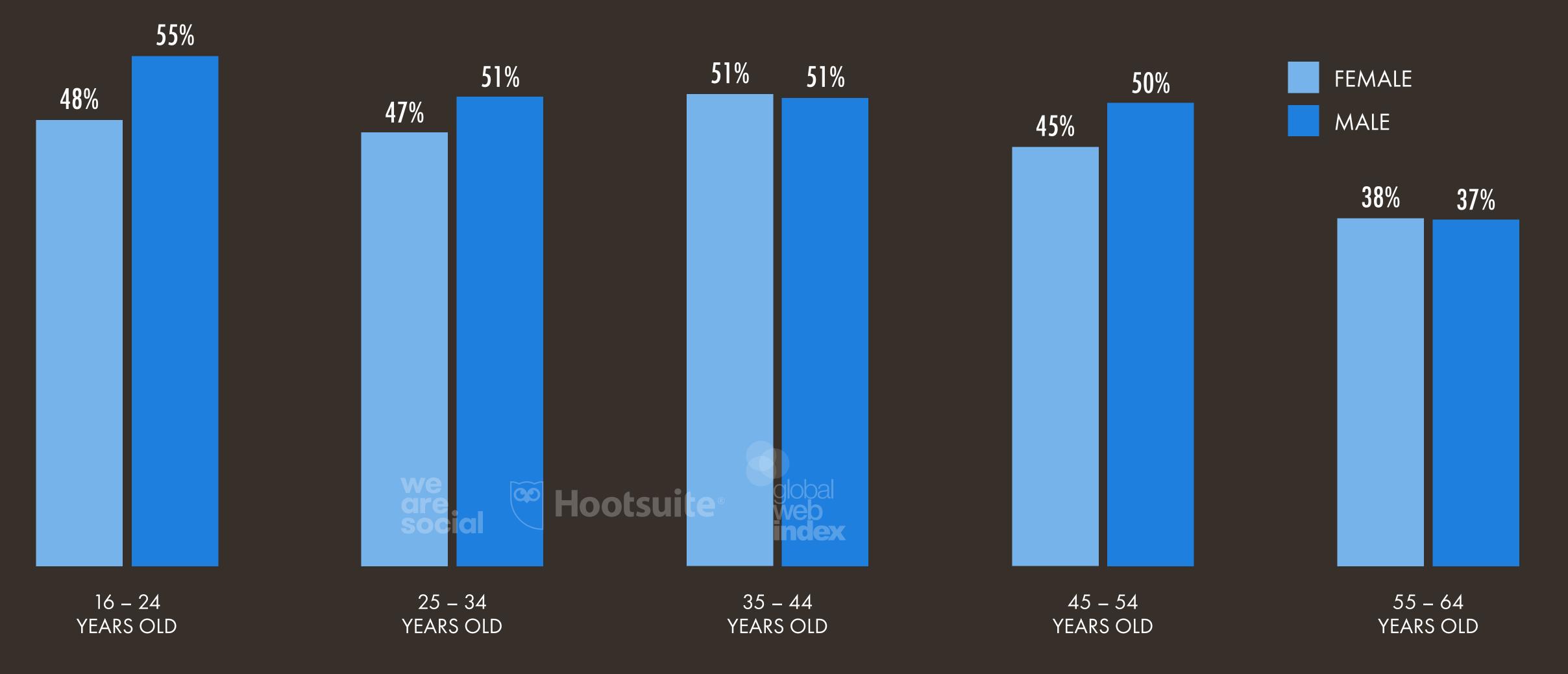


157



#### COVID-19: MORE LIKELY TO SHOP ONLINE

PERCENTAGE OF INTERNET USERS IN EACH AGE GROUP\* WHO SAY THEY EXPECT TO SHOP ONLINE MORE FREQUENTLY EVEN AFTER THE PANDEMIC ENDS



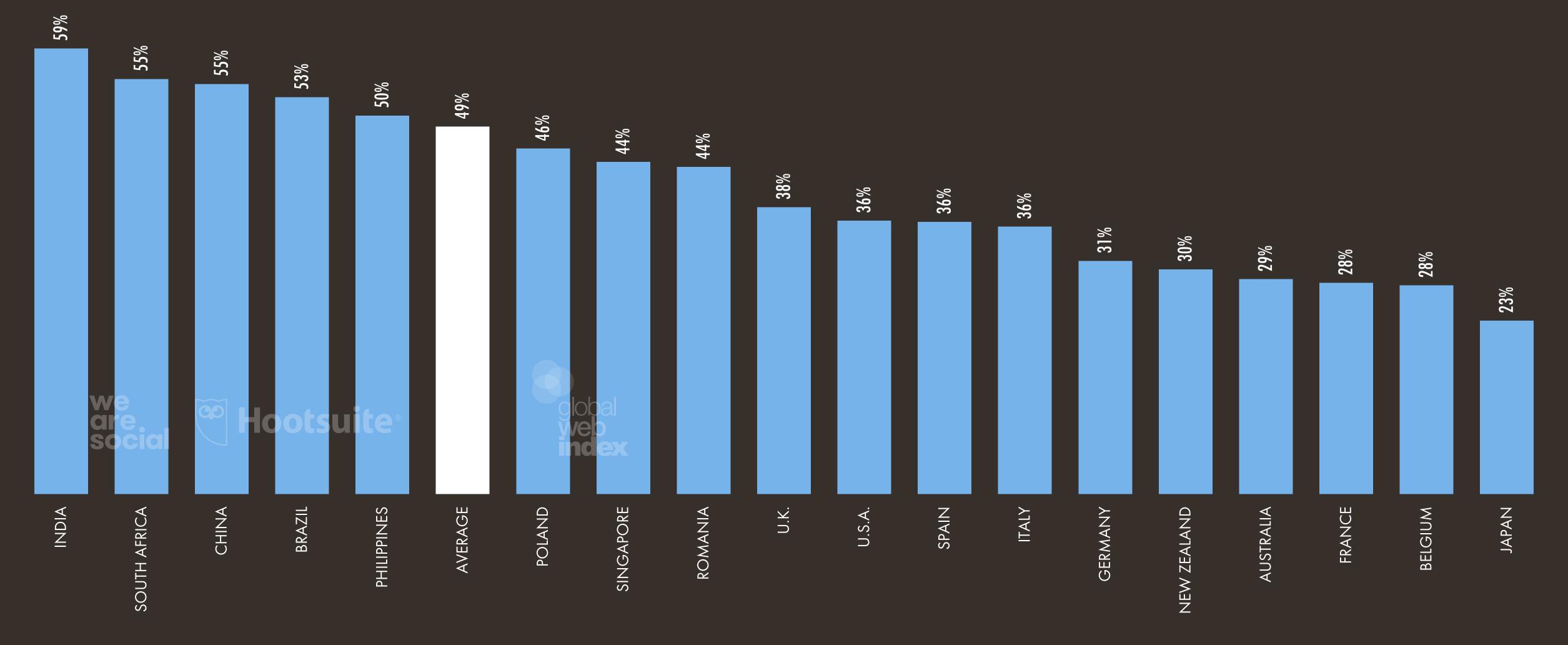






#### COVID-19: MORE LIKELY TO SHOP ONLINE

PERCENTAGE OF INTERNET USERS AGED 16 TO 64\* WHO SAY THEY EXPECT TO SHOP ONLINE MORE FREQUENTLY EVEN AFTER THE PANDEMIC ENDS



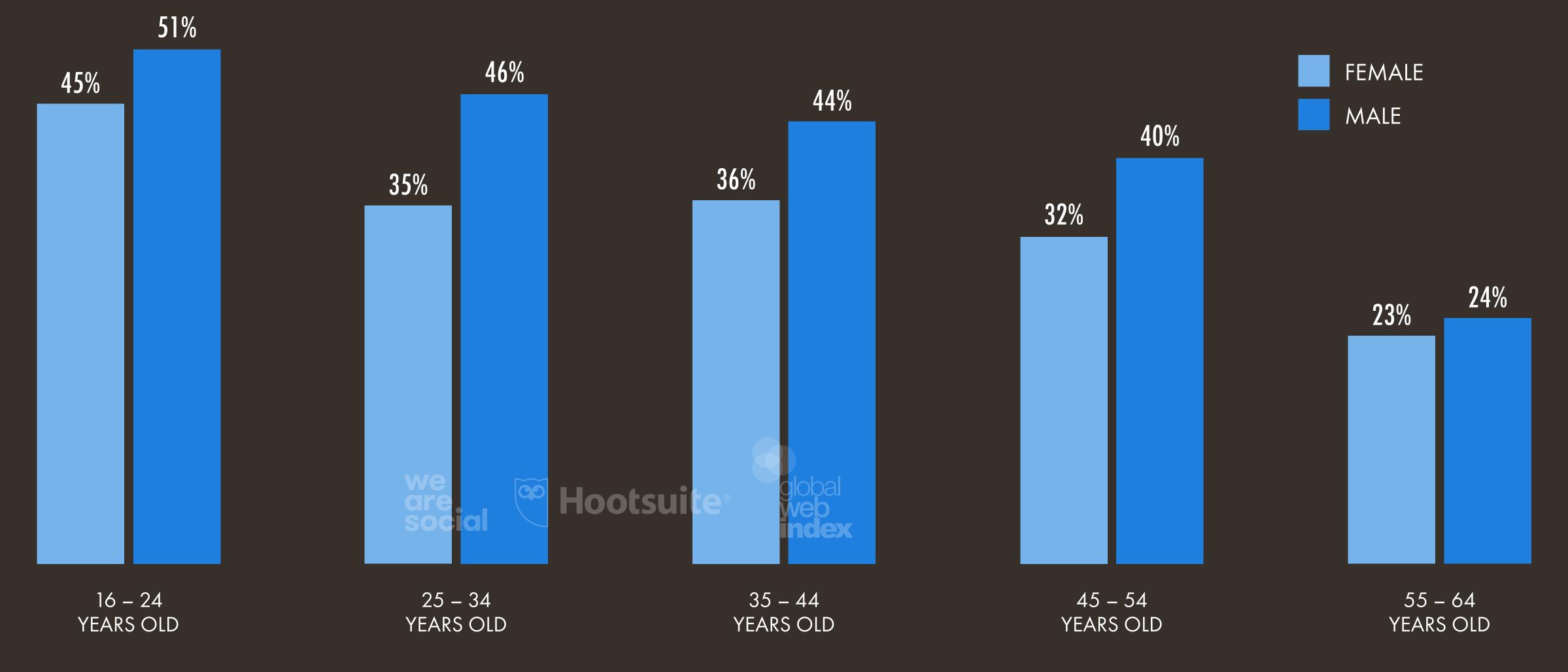






#### COVID-19: MORE LIKELY TO USE MOBILE PAYMENTS

PERCENTAGE OF INTERNET USERS\* WHO SAY THEY EXPECT TO USE MOBILE PAYMENT SERVICES MORE FREQUENTLY EVEN AFTER THE PANDEMIC ENDS



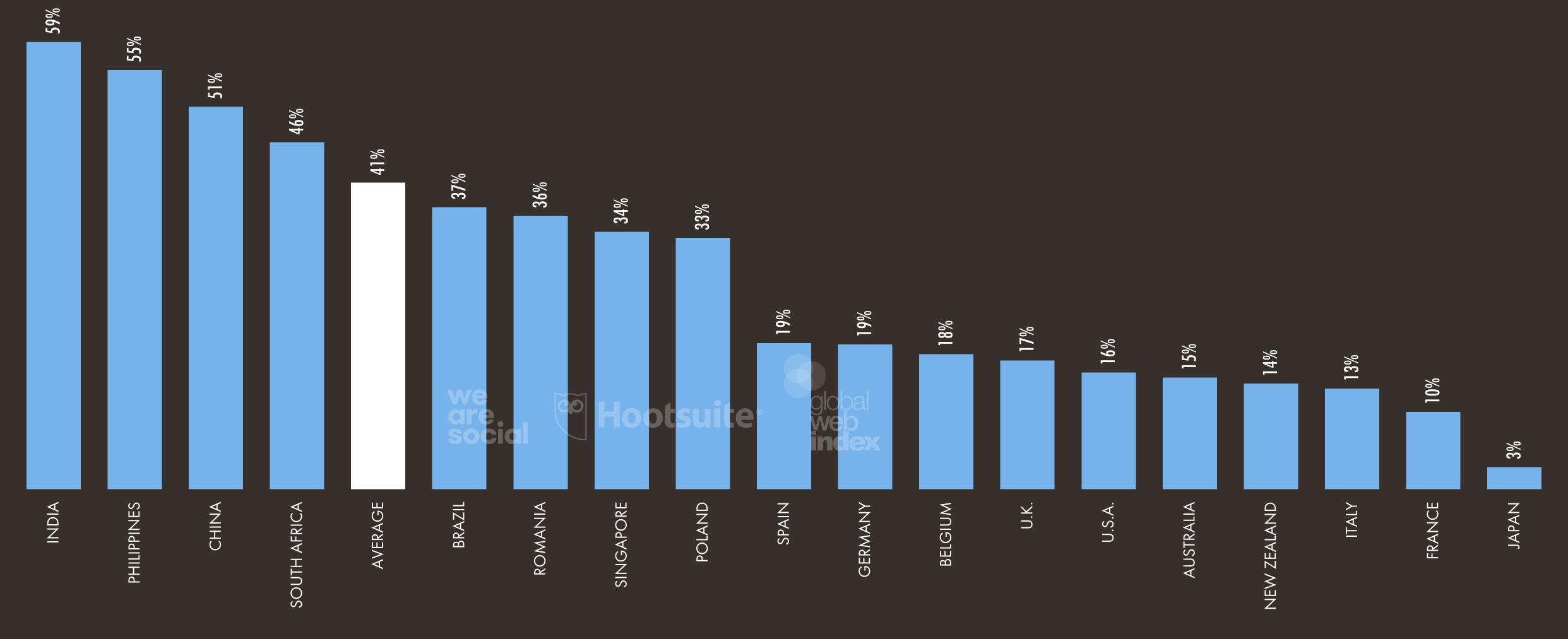






#### COVID-19: MORE LIKELY TO USE MOBILE PAYMENTS

PERCENTAGE OF INTERNET USERS\* WHO SAY THEY EXPECT TO USE MOBILE PAYMENT SERVICES MORE FREQUENTLY EVEN AFTER THE PANDEMIC ENDS







#### COVID-19: ECOMMERCE DASHBOARD

ESSENTIAL INDICATORS FOR UNDERSTANDING CHANGES IN ECOMMERCE BEHAVIOURS DUE TO THE EVOLVING PANDEMIC SITUATION

CHANGE IN ECOMMERCE TRAFFIC (SITE VISITS)



CHANGE IN ECOMMERCE SESSION DURATION



CHANGE IN THE NUMBER OF ECOMMERCE TRANSACTIONS



à

CHANGE IN ECOMMERCE CONVERSION RATE



vs. PRE-COVID BENCHMARK:

-1.7%

WEEK-ON-WEEK CHANGE:

-3.7%

vs. PRE-COVID BENCHMARK:

-3.3%

WEEK-ON-WEEK CHANGE:

-0.8%

vs. PRE-COVID BENCHMARK:

+19.1%

WEEK-ON-WEEK CHANGE:

-5.9%

vs. PRE-COVID BENCHMARK:

+21.6%

WEEK-ON-WEEK CHANGE:

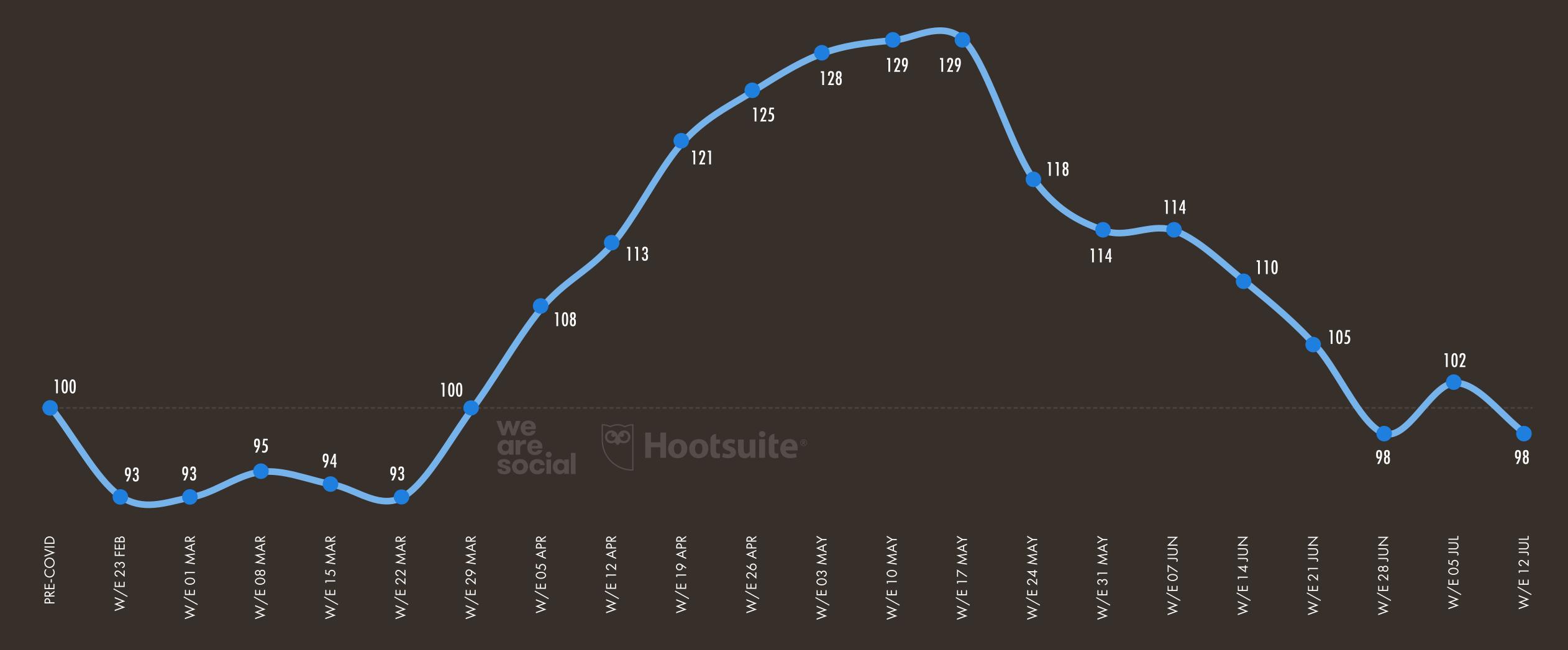
-2.6%





#### COVID-19: ECOMMERCE TRAFFIC INDEX

WEEKLY ECOMMERCE TRAFFIC INDEX OVER THE COURSE OF THE COVID-19 PANDEMIC, COMPARED TO PRE-PANDEMIC BENCHMARK LEVELS



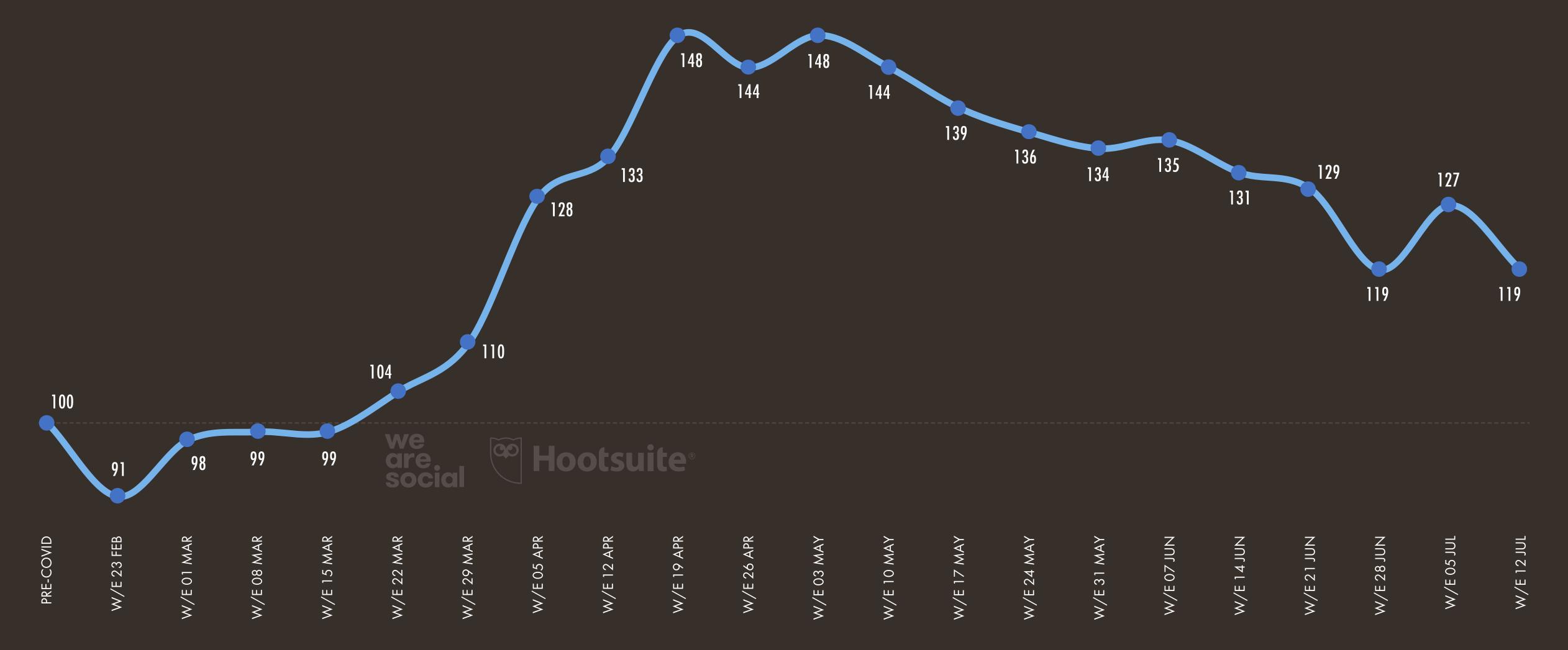






#### COVID-19: ECOMMERCE TRANSACTION INDEX

WEEKLY ECOMMERCE TRANSACTION INDEX OVER THE COURSE OF THE COVID-19 PANDEMIC, COMPARED TO PRE-PANDEMIC BENCHMARK LEVELS



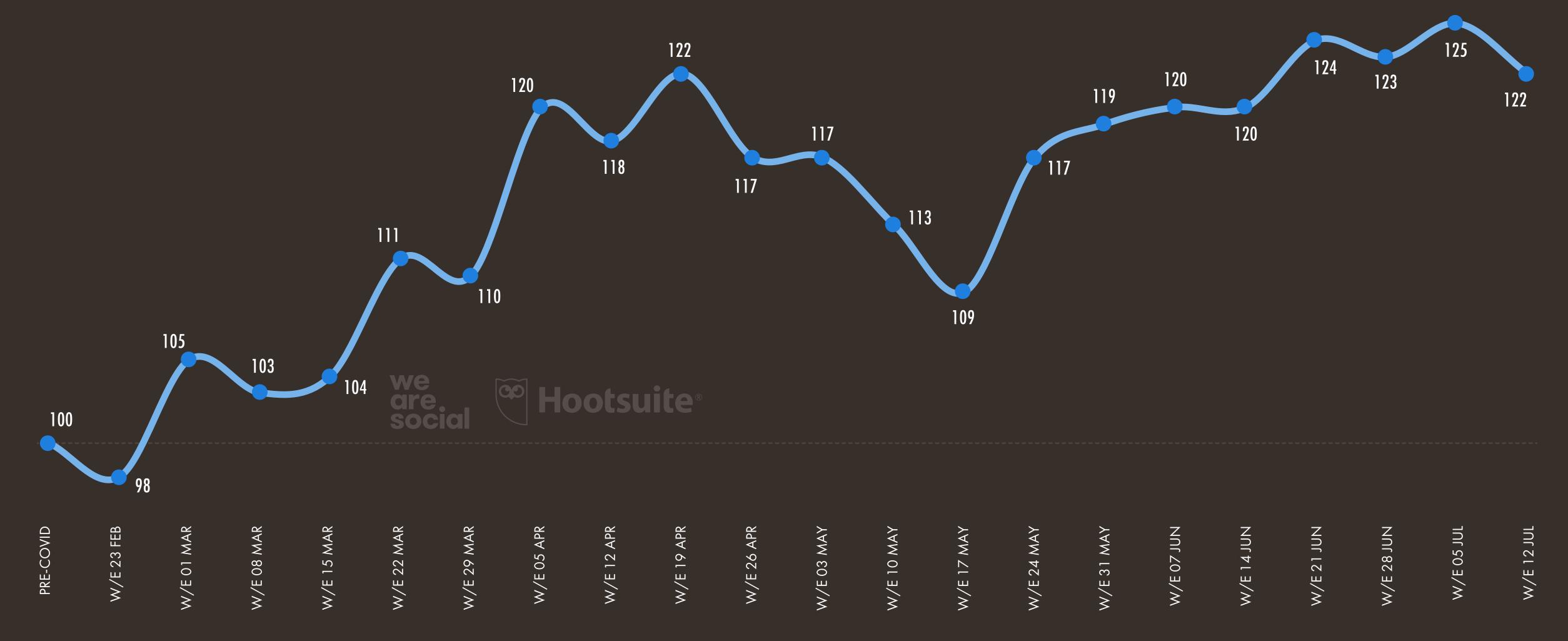






#### COVID-19: ECOMMERCE CONVERSION RATE INDEX

WEEKLY ECOMMERCE CONVERSION RATE INDEX OVER THE COURSE OF THE COVID-19 PANDEMIC, COMPARED TO PRE-PANDEMIC BENCHMARK LEVELS



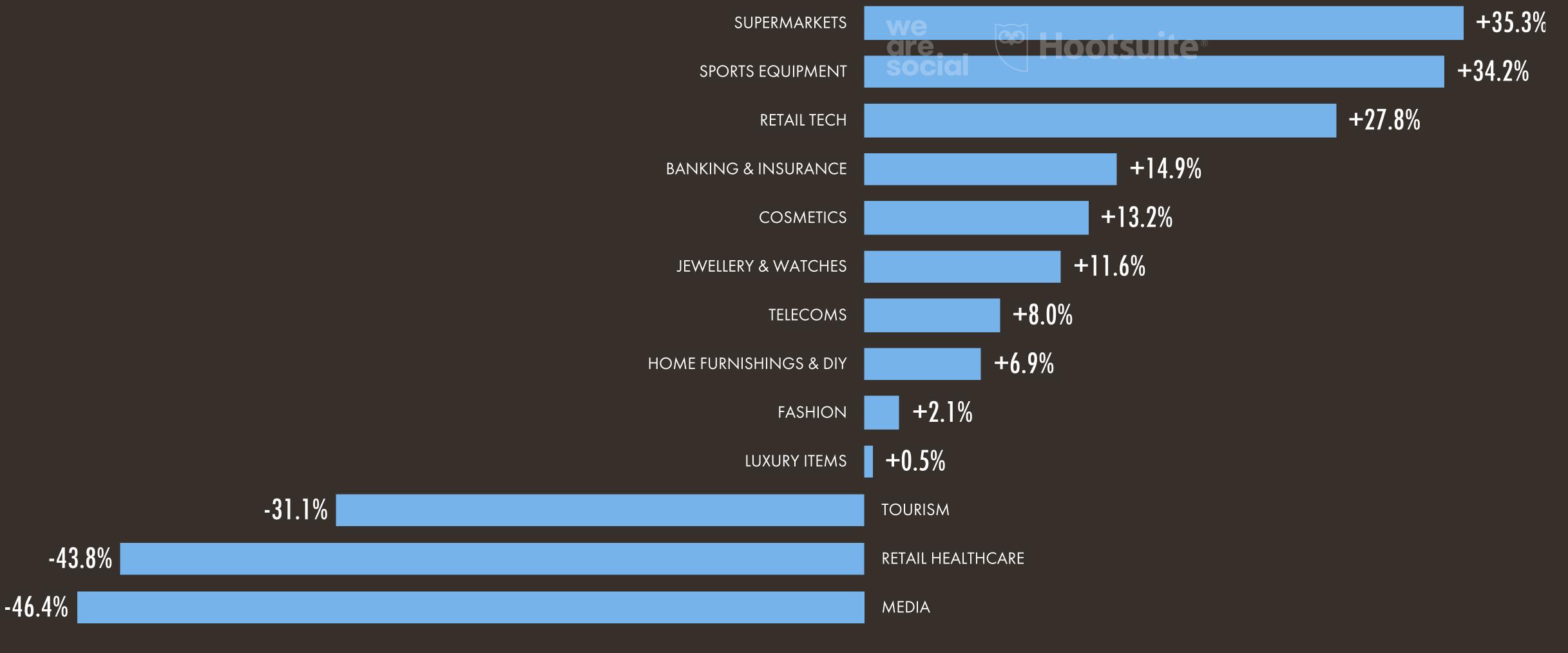






#### COVID-19: IMPACT ON ECOMMERCE TRAFFIC

CHANGE IN ECOMMERCE TRAFFIC BY INDUSTRY IN THE WEEK ENDING 12 JULY 2020 COMPARED TO PRE-PANDEMIC BENCHMARKS



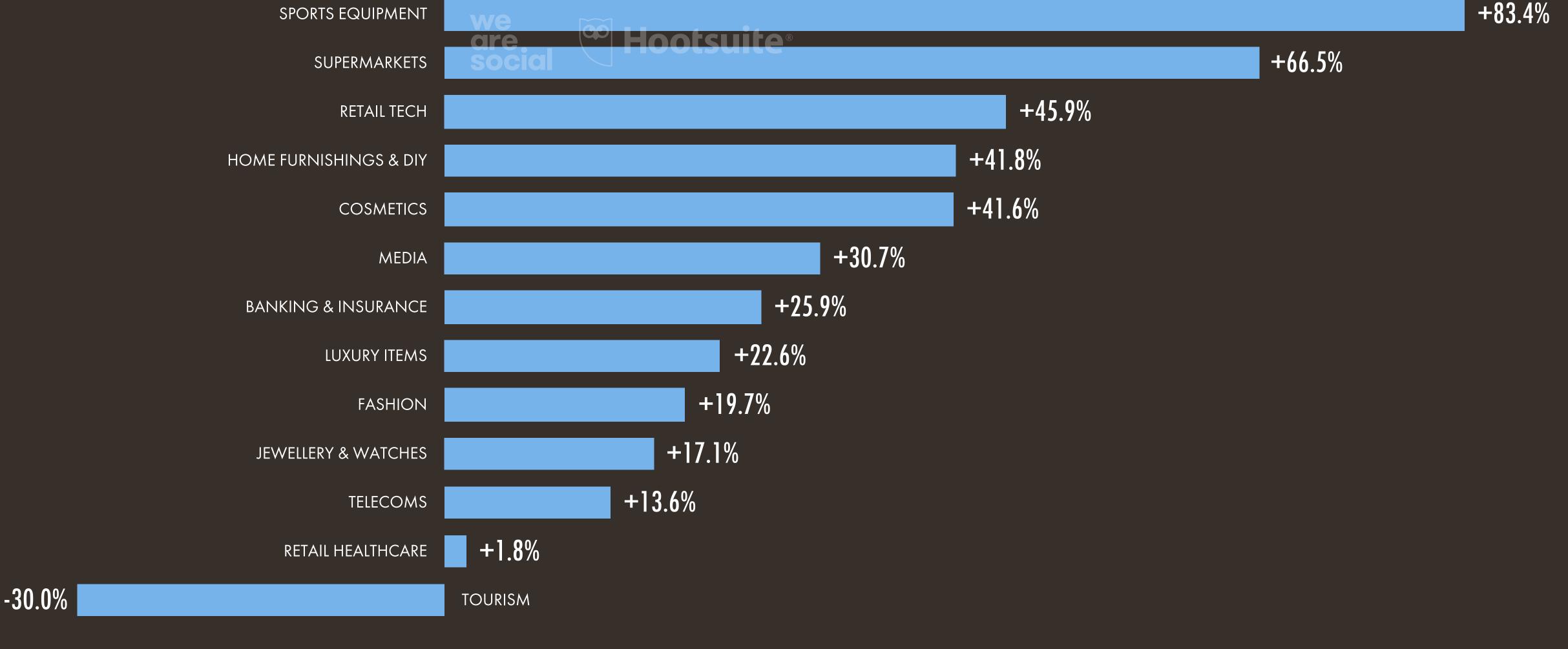






#### COVID-19: IMPACT ON ECOMMERCE TRANSACTIONS

CHANGE IN ECOMMERCE TRANSACTIONS BY INDUSTRY IN THE WEEK ENDING 12 JULY 2020, COMPARED TO PRE-PANDEMIC BENCHMARKS







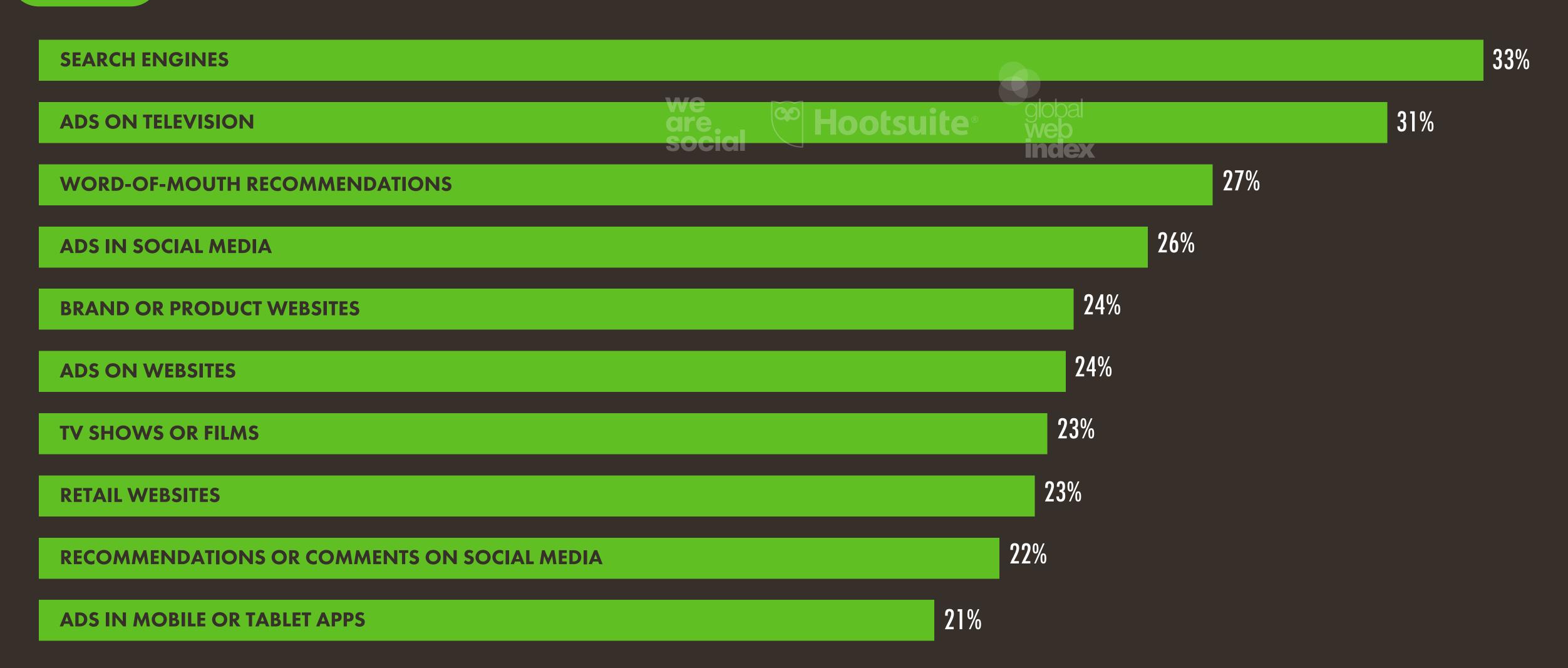


ADVERTISING

JUL 2020

#### SOURCES OF NEW BRAND DISCOVERY

PERCENTAGE OF INTERNET USERS AGED 16 TO 64 WHO SAY THEY DISCOVER NEW BRANDS AND PRODUCTS THROUGH EACH MEDIUM OR ACTIVITY



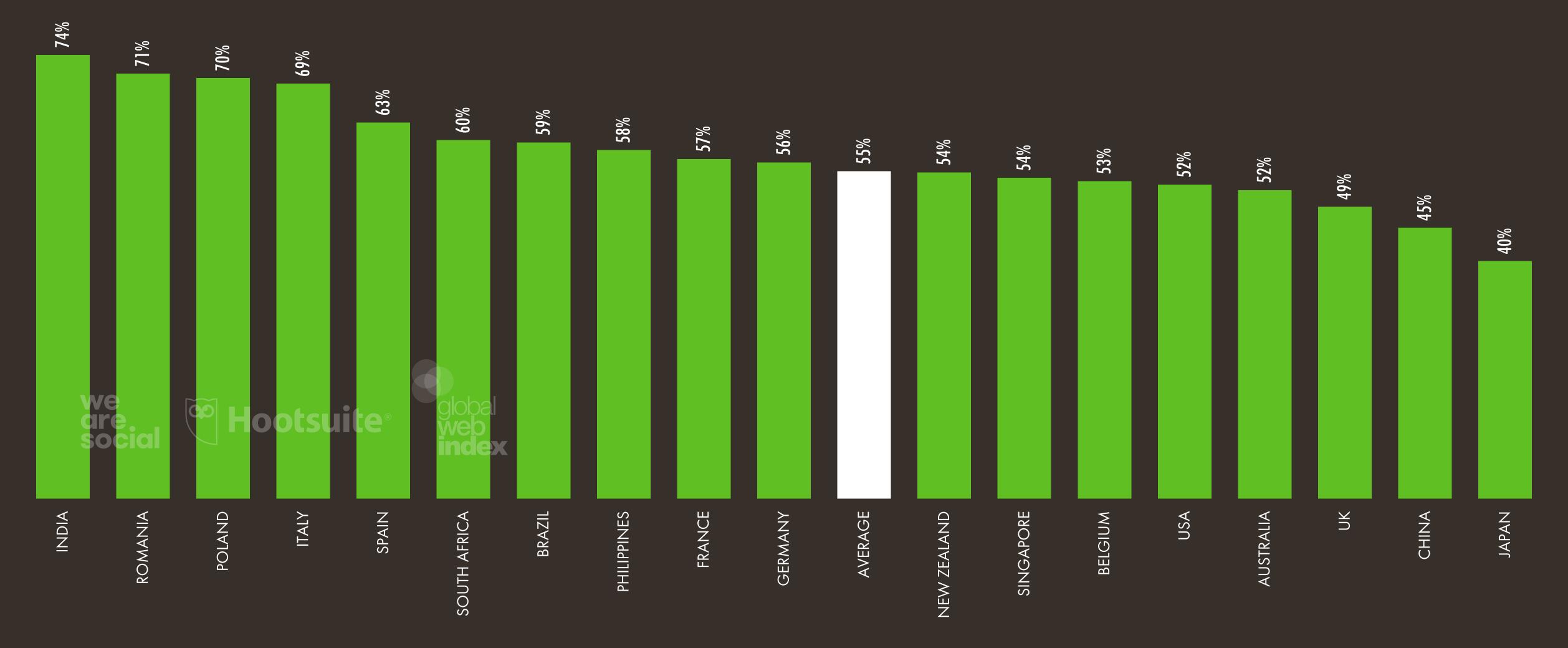




JUL 2020

#### COVID-19: SHOULD ADVERTISING GO ON AS NORMAL?

PERCENTAGE OF INTERNET USERS AGED 16 TO 64\* WHO THINK BRANDS SHOULD CONTINUE TO ADVERTISE AS NORMAL DURING THE COVID-19 CRISIS



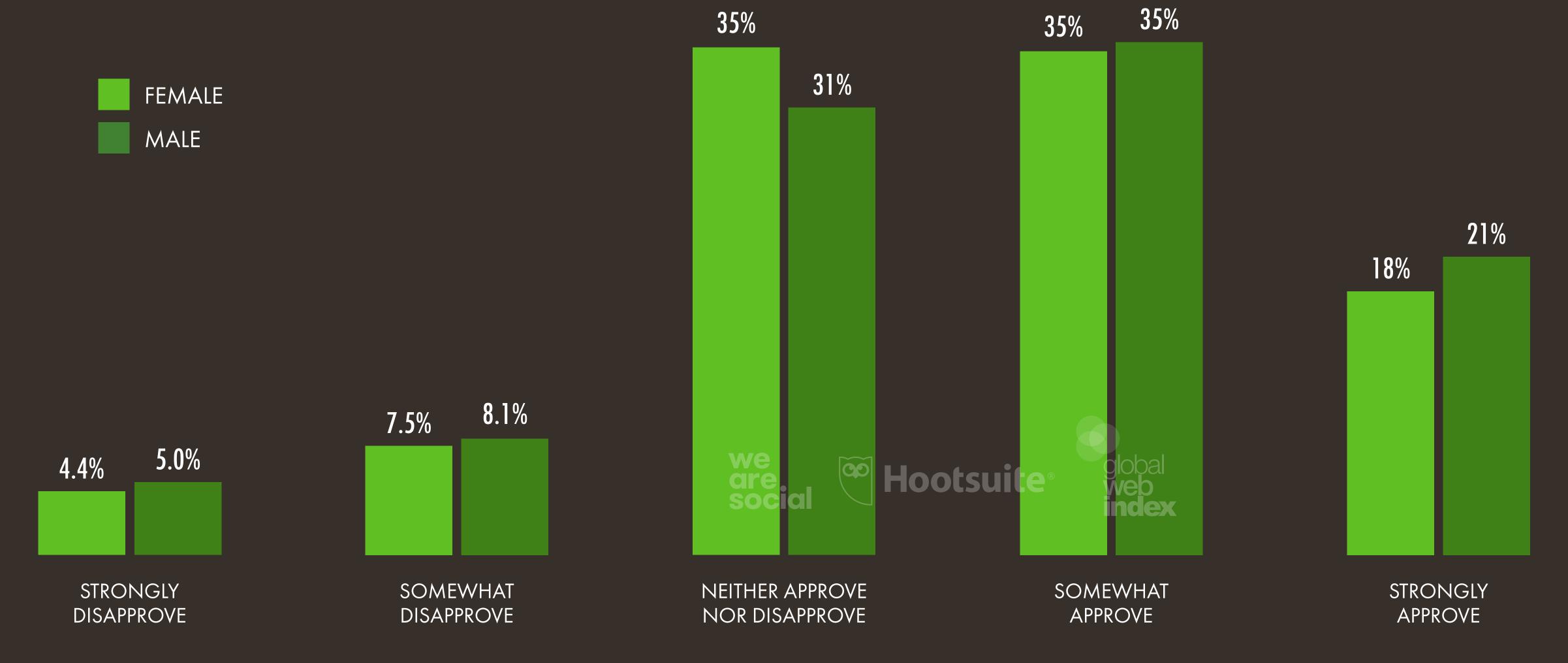






#### COVID-19: SHOULD BRANDS ADVERTISE AS NORMAL?

PERSPECTIVES OF INTERNET USERS AGED 16 TO 64 IN SELECT COUNTRIES\* AS TO WHETHER BRANDS SHOULD CONTINUE TO ADVERTISE AS NORMAL



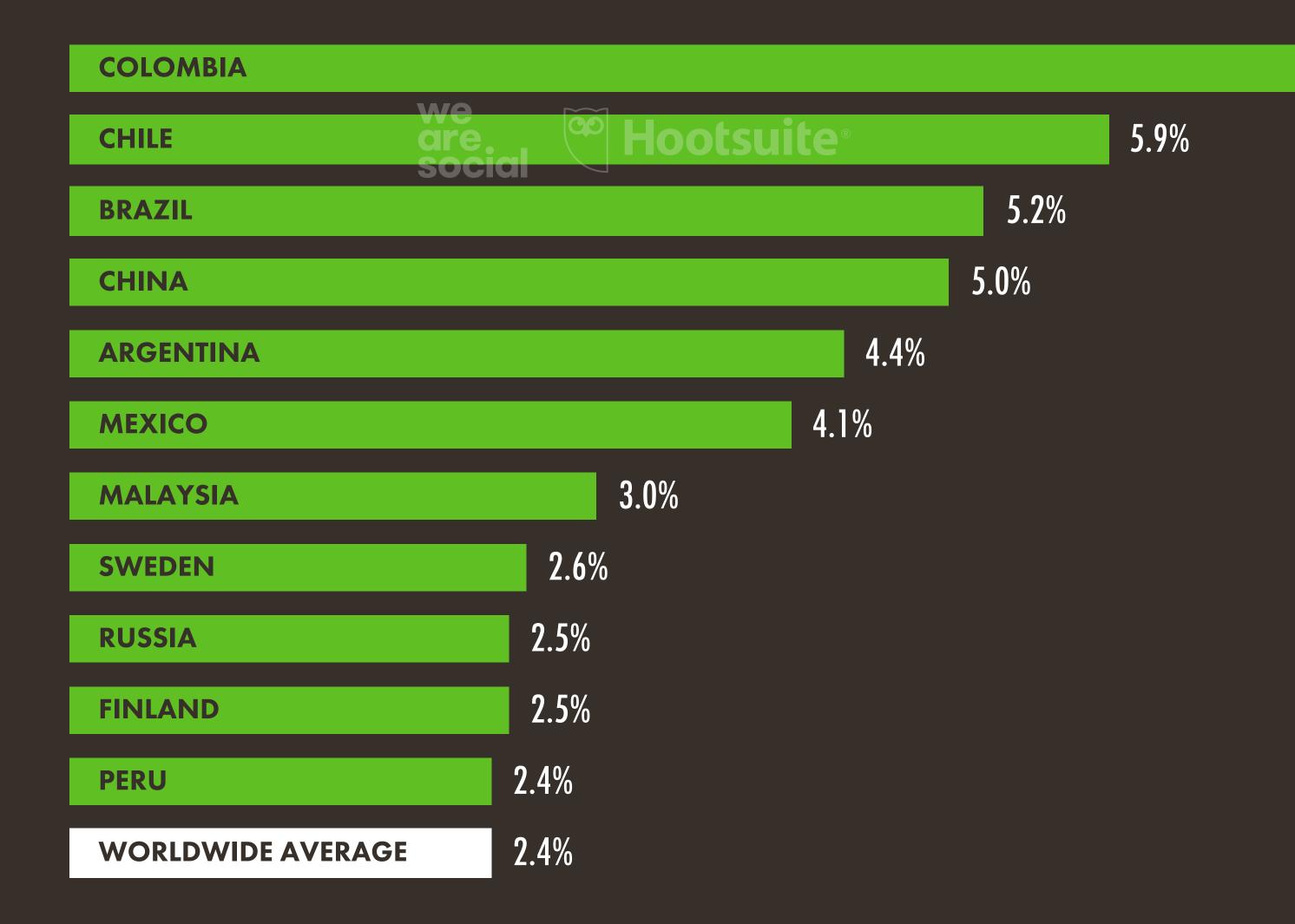




JUL 2020

#### FASTEST GROWING DIGITAL ADVERTISING MARKETS

COUNTRIES WITH THE FASTEST GROWTH IN DIGITAL ADVERTISING SPEND\* IN 2020, ACCORDING TO EMARKETER







11.2%



## MORE INFORMATION

## CLICK THE LOGOS TO ACCESS ADDITIONAL CONTENT, INSIGHTS, AND RESOURCES FROM WE ARE SOCIAL AND HOOTSUITE:





HOOTSUITE

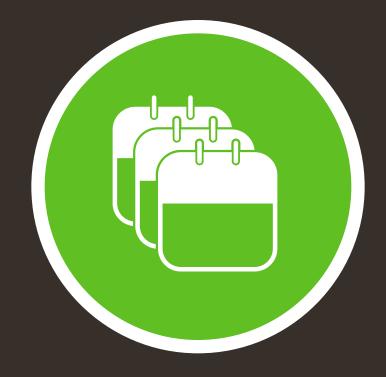
#### SPECIAL THANKS: GLOBALWEBINDEX



GlobalWebIndex is the leading provider of audience profiling data to agencies, publishers, and brands worldwide.







ONGOING DATA COLLECTION ACROSS 46 MARKETS



CROSS-DEVICE COVERAGE

Learn more at https://www.globalwebindex.com

#### SPECIAL THANKS: STATISTA



Statista is one of the world's largest online statistics databases. Its Digital Market Outlook products provide forecasts, detailed market insights, and key indicators on over 90 digital markets within verticals including e-commerce, digital media, advertising, smart home, and fintech for over 150 countries and regions.



96% OF THE GLOBAL INTERNET POPULATION



OVER 150 COUNTRIES
AND REGIONS



98% OF WORLDWIDE ECONOMIC POWER



MORE THAN 30,000 INTERACTIVE STATISTICS

Learn more about Statista at https://www.statista.com

#### SPECIAL THANKS: GSMA INTELLIGENCE



GSMA Intelligence is the unit within the GSMA that houses the organisation's extensive database of mobile operator statistics, forecasts, and industry reports. GSMA Intelligence's data covers every operator group, network and MVNO in every country – from Afghanistan to Zimbabwe. Updated daily, it is the most accurate and complete set of industry metrics available, comprising tens of millions of individual data points.

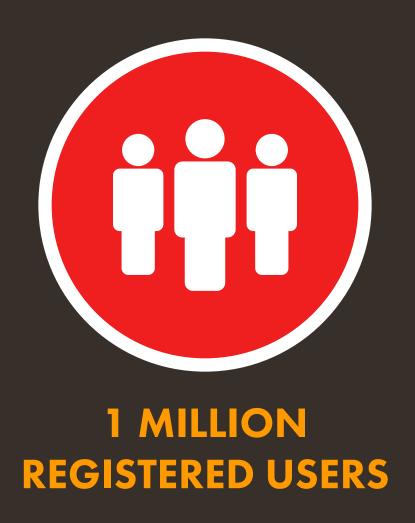
Leading operators, vendors, regulators, financial institutions and third-party industry players rely on GSMA Intelligence to support strategic decision-making and long-term investment planning. The data is used as an industry reference point and is frequently cited by the media and by the industry itself. GSMA Intelligence's team of analysts and experts produce regular thought-leading research reports across a range of industry topics.

Learn more about GSMA Intelligence at https://www.gsmaintelligence.com

#### SPECIAL THANKS: APP ANNIE

APP ANNIE

App Annie is the industry's most trusted mobile data and analytics platform. App Annie's mission is to help customers create winning mobile experiences and achieve excellence. The company created the mobile app data market and is committed to delivering the industry's most complete mobile performance offering. More than 1,100 enterprise clients and 1 million registered users across the globe and spanning all industries rely on App Annie as the standard to revolutionize their mobile business. The company is headquartered in San Francisco with 12 offices worldwide.









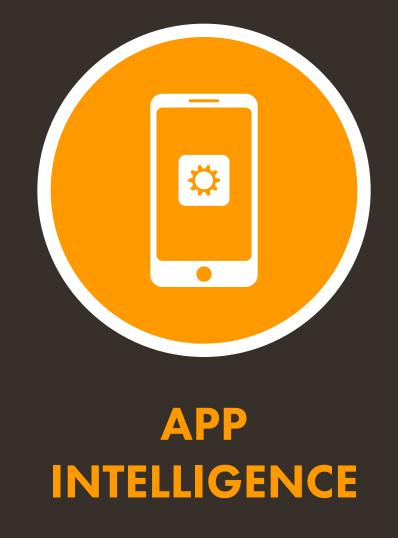
Learn more about App Annie at https://www.appannie.com

#### SPECIAL THANKS: SIMILARWEB

SimilarWeb

SimilarWeb provides the measure of the digital world. With an international online panel consisting of hundreds of millions of devices, SimilarWeb provides granular insights about any website or app across a wide array of industries. Global brands such as Google, eBay, and adidas rely on SimilarWeb to understand, track and grow their digital market share. The company has 450 employees and offices spanning four continents. SimilarWeb has been named one of Wall Street's Secret Weapons, and one of Calcalist's 2018 List of 50 Most Promising Israeli Startups.









Learn more about SimilarWeb at https://www.similarweb.com

#### SPECIAL THANKS: LOCOWISE



Locowise is a social media performance measurement platform that helps agencies to manage clients, produce and prove value, and win new business.



CUSTOM REPORT
BUILDER WITH
OVER 300 METRICS



CAMPAIGN
ANALYSIS, TRACKING
AND REPORTING



INSIGHTS FROM ALL YOUR NETWORKS
IN ONE PLACE



PREDICTIVE
METRICS TO DRIVE
FUTURE STRATEGY

Learn more about Locowise at https://locowise.com

#### NOTES ON DATA VARIANCE, MISMATCHES, AND CURIOSITIES

This report uses data from a wide variety of sources, including market research agencies, internet and social media companies, governments and public bodies, news media, journalists, and our own internal analysis.

Wherever possible, we've prioritised data sources that provide broader geographical coverage, in order to minimise the potential variations between data points, and offer more reliable comparison across countries. However, where we believe that an individual metric provides a more reliable reference, we've used such individual numbers to ensure the most accurate reporting.

Furthermore, due to differing data collection and treatment methodologies used by these organisations, and the different sample periods during which data were collected, there may be significant differences in the reported metrics for similar data points throughout this report. In particular, data collected via surveys often vary from one report to another, even if those data were collected by the same organisation using the same approach in each wave.

Similarly, reports of internet user numbers vary considerably between different sources. In part, this is because there are fewer commercial imperatives for governments and regulators to collect and publish regular internet user data. However, the user numbers published by social media platforms can be a useful proxy for the number of internet users in countries where no other reliable data are available, because all active social media users must have an active internet connection in order to access social media. These data are also more likely to be updated on a regular basis, as social media companies relies on this data to help sell their advertising products and services.

As a result, on occasion, we've used the latest addressable advertising audience data from social media platforms' self-service advertising tools to inform our internet user numbers, especially in less-developed economies, where 'official' internet user numbers are published less frequently. Consequently, there are a number of instances in this report where the reported number of social media users equals the reported number of internet users.

It's unlikely that one hundred percent of internet users in any given country will use the same social media platform though, so in cases where internet and social media user numbers are the same, it's likely that the actual number of internet users will be higher than the number we've reported.

Lastly, we've changed the source for a number of our data points in this year's reports, and a number of metrics that we reported in last year's Global Digital reports have also been revised by the original data provider since publication. As a result, some figures in this year's reports may appear to have changed in unexpected ways. Wherever we're aware of these changes, we've included details in the footnotes of each relevant chart, but please use caution when comparing data from different reports in case the original base has changed.

If you have any questions about specific data points in these reports, or if you'd like to offer your organisation's data for consideration in future reports, please email our reports team: reports@kepios.com.

#### DISCLAIMER AND IMPORTANT NOTES

This report has been compiled by Kepios Pte. Ltd. ("Kepios"), We Are Social Ltd. ("We Are Social"), and Hootsuite Inc. ("Hootsuite") for informational purposes only, and relies on data from a wide variety of sources, including but not limited to public and private companies, market research firms, government agencies, NGOs, and private individuals.

While Kepios, We Are Social, and Hootsuite strive to ensure that all data and charts contained in this report are, as at the time of publishing, accurate and up-to-date, neither Kepios, nor We Are Social, nor Hootsuite shall be responsible for any errors or omissions contained in this report, or for the results obtained from its use.

All information contained in this report is provided "as is", with no guarantee whatsoever of its accuracy, completeness, correctness or non-infringement of third-party rights and without warranty of any kind, express or implied, including without limitation, warranties of merchantability or fitness for any particular purpose.

This report contains data, tables, figures, maps, flags, analyses and technical notes that relate to various geographical territories around the world, however reference to these territories and any associated elements (including names and flags) does not imply the expression of any opinion whatsoever on the part of Kepios, We Are Social, Hootsuite, or any of the featured brands, nor any of those organisations' partners, affiliates, employees or agents, concerning the legal status of any country, territory, city or area or of its authorities, or concerning the delimitation of its frontiers or boundaries. This report is provided with the understanding that it does not constitute professional advice or services of any kind and should therefore not be substituted for independent investigations, thought or judgment.

Accordingly, neither Kepios, nor We Are Social, nor Hootsuite, nor any of the brands or organisations featured or cited herein, nor any of their partners, affiliates, group companies, employees or agents shall, to the fullest extent permitted by law, be liable to you or

anyone else for any direct, indirect, punitive, incidental, special, consequential, exemplary or similar loss or damage, or loss or damage of any kind, suffered by you or anyone else as a result of any use, action or decision taken by you or anyone else in any way connected to this report or the information contained herein, or the result(s) thereof, even if advised of the possibility of such loss or damage.

This report may contain references to third parties, however this report does not endorse any such third parties or their products or services, nor is this report sponsored, endorsed or associated with such third parties.

Except for those portions of this report relating to the perspectives of Hootsuite or We Are Social, this report and any opinions contained herein have been prepared by Kepios, and have not been specifically approved or disapproved by Hootsuite. This report is subject to change without notice. To ensure that you have the most up-to-date version of this report, please visit our reports website at https://datareportal.com/.

CLICK HERE TO ACCESS OUR COMPLETE COLLECTION OF FREE REPORTS: THOUSANDS OF CHARTS PACKED WITH DATA AND TRENDS TO HELP YOU UNDERSTAND DIGITAL BEHAVIOURS IN EVERY COUNTRY ACROSS THE WORLD



## HTTPS://DATAREPORTAL.COM

**ALL THE NUMBERS YOU NEED** 

# we are social

We are a socially-led creative agency. We are a global team of more than 850 people in 15 offices around the world with a common purpose: to connect people and brands in meaningful ways.

We believe in people before platforms and the power of social insight to drive business value. We call this social thinking.

We work with many of the world's biggest brands, including adidas, Netflix, Samsung, Lavazza, and Google on global, regional and local projects.

If you'd like to work with us, visit https://wearesocial.com



Hootsuite is the leader in social media management.
Whether you're managing a small team or making a bold leap forward to completely transform your social enterprise,
Hootsuite is here to help you unlock the power of human connection and make great things happen.

With industry-leading expertise, a flexible solution that scales with your needs, and our open ecosystem of partners, we'll help your organization succeed with social. Explore how our solution can help: https://hootsuite.com/



## SIMON KEMP



@ESKIMON



REPORTS@KEPIOS.COM



DATAREPORTAL COM